Angelic Favor 3



Instant

If you control a plains, you may tap an untapped creature you control instead of paying Angelic Favor's mana cost.

Play Angelic Favor only during combat.

Put a 4/4 white Angel creature token with flying into play. Remove it from the game at end of turn.

Illus. Paolo Parente

©1993–2000 Wizards of the Coast, Inc. 1/143

Angelic Favor 3

Instant

If you control a plains, you may tap an untapped creature you control instead of paying Angelic Favor's mana cost.

Play Angelic Favor only during combat.

Put a 4/4 white Angel creature token with flying into play. Remove it from the game at end of turn.

Illus. Paolo Parente

©1993–2000 Wizards of the Coast, Inc. 1/143

Angelic Favor 3

Instant

If you control a plains, you may tap an untapped creature you control instead of paying Angelic Favor's mana cost.

Play Angelic Favor only during combat.

Put a 4/4 white Angel creature token with flying into play. Remove it from the game at end of turn.

Illus. Paolo Parente

©1993–2000 Wizards of the Coast, Inc. 1/143

Angelic Favor 3

Instant

If you control a plains, you may tap an untapped creature you control instead of paying Angelic Favor's mana cost.

Play Angelic Favor only during combat.

Put a 4/4 white Angel creature token with flying into play. Remove it from the game at end of turn.

Illus. Paolo Parente

©1993–2000 Wizards of the Coast, Inc. 1/143

Angelic Favor 3

Instant

If you control a plains, you may tap an untapped creature you control instead of paying Angelic Favor's mana cost.

Play Angelic Favor only during combat.

Put a 4/4 white Angel creature token with flying into play. Remove it from the game at end of turn.

Illus. Paolo Parente

©1993–2000 Wizards of the Coast, Inc. 1/143

Angelic Favor 3

Instant

If you control a plains, you may tap an untapped creature you control instead of paying Angelic Favor's mana cost.

Play Angelic Favor only during combat.

Put a 4/4 white Angel creature token with flying into play. Remove it from the game at end of turn.

Illus. Paolo Parente

©1993–2000 Wizards of the Coast, Inc. 1/143

Angelic Favor 3

Instant

If you control a plains, you may tap an untapped creature you control instead of paying Angelic Favor's mana cost.

Play Angelic Favor only during combat.

Put a 4/4 white Angel creature token with flying into play. Remove it from the game at end of turn.

Illus. Paolo Parente

©1993–2000 Wizards of the Coast, Inc. 1/143

Angelic Favor 3

Instant

If you control a plains, you may tap an untapped creature you control instead of paying Angelic Favor's mana cost.

Play Angelic Favor only during combat.

Put a 4/4 white Angel creature token with flying into play. Remove it from the game at end of turn.

Illus. Paolo Parente

©1993–2000 Wizards of the Coast, Inc. 1/143

Angelic Favor 3

Instant

If you control a plains, you may tap an untapped creature you control instead of paying Angelic Favor's mana cost.

Play Angelic Favor only during combat.

Put a 4/4 white Angel creature token with flying into play. Remove it from the game at end of turn.

Illus. Paolo Parente

©1993–2000 Wizards of the Coast, Inc. 1/143