Tidal Surge 1



Sorcery

Tap up to three target creatures without flying.

"It is nature that gives us our boundaries and nature that enforces them."
—Eladamri, Lord of Leaves

Illus. Doug Chaffee
© 1998 Wizards of the Coast, Inc.

Tidal Surge 1

Sorcery

Tap up to three target creatures without flying.

"It is nature that gives us our boundaries and nature that enforces them."
—Eladamri, Lord of Leaves

Illus. Doug Chaffee
© 1998 Wizards of the Coast, Inc.

Tidal Surge 1

Sorcery

Tap up to three target creatures without flying.

"It is nature that gives us our boundaries and nature that enforces them."
—Eladamri, Lord of Leaves

Illus. Doug Chaffee
© 1998 Wizards of the Coast, Inc.

Tidal Surge 1

Sorcery

Tap up to three target creatures without flying.

"It is nature that gives us our boundaries and nature that enforces them."
—Eladamri, Lord of Leaves

Illus. Doug Chaffee
© 1998 Wizards of the Coast, Inc.

Tidal Surge 1

Sorcery

Tap up to three target creatures without flying.

"It is nature that gives us our boundaries and nature that enforces them."
—Eladamri, Lord of Leaves

Illus. Doug Chaffee
© 1998 Wizards of the Coast, Inc.

Tidal Surge 1

Sorcery

Tap up to three target creatures without flying.

"It is nature that gives us our boundaries and nature that enforces them."
—Eladamri, Lord of Leaves

Illus. Doug Chaffee
© 1998 Wizards of the Coast, Inc.

Tidal Surge 1

Sorcery

Tap up to three target creatures without flying.

"It is nature that gives us our boundaries and nature that enforces them."
—Eladamri, Lord of Leaves

Illus. Doug Chaffee
© 1998 Wizards of the Coast, Inc.

Tidal Surge 1

Sorcery

Tap up to three target creatures without flying.

"It is nature that gives us our boundaries and nature that enforces them."
—Eladamri, Lord of Leaves

Illus. Doug Chaffee
© 1998 Wizards of the Coast, Inc.

Tidal Surge 1

Sorcery

Tap up to three target creatures without flying.

"It is nature that gives us our boundaries and nature that enforces them."
—Eladamri, Lord of Leaves

Illus. Doug Chaffee
© 1998 Wizards of the Coast, Inc.

Tidal Surge 1



Sorcery

Tap up to three target creatures without flying.

"It is nature that gives us our boundaries and nature that enforces them."
—Eladamri, Lord of Leaves

Illus. Doug Chaffee
© 1998 Wizards of the Coast, Inc.

Tidal Surge 1

Sorcery

Tap up to three target creatures without flying.

"It is nature that gives us our boundaries and nature that enforces them."
—Eladamri, Lord of Leaves

Illus. Doug Chaffee
© 1998 Wizards of the Coast, Inc.

Tidal Surge 1

Sorcery

Tap up to three target creatures without flying.

"It is nature that gives us our boundaries and nature that enforces them."
—Eladamri, Lord of Leaves

Illus. Doug Chaffee
© 1998 Wizards of the Coast, Inc.

Tidal Surge 1

Sorcery

Tap up to three target creatures without flying.

"It is nature that gives us our boundaries and nature that enforces them."
—Eladamri, Lord of Leaves

Illus. Doug Chaffee
© 1998 Wizards of the Coast, Inc.

Tidal Surge 1

Sorcery

Tap up to three target creatures without flying.

"It is nature that gives us our boundaries and nature that enforces them."
—Eladamri, Lord of Leaves

Illus. Doug Chaffee
© 1998 Wizards of the Coast, Inc.

Tidal Surge 1

Sorcery

Tap up to three target creatures without flying.

"It is nature that gives us our boundaries and nature that enforces them."
—Eladamri, Lord of Leaves

Illus. Doug Chaffee
© 1998 Wizards of the Coast, Inc.

Tidal Surge 1

Sorcery

Tap up to three target creatures without flying.

"It is nature that gives us our boundaries and nature that enforces them."
—Eladamri, Lord of Leaves

Illus. Doug Chaffee
© 1998 Wizards of the Coast, Inc.

Tidal Surge 1

Sorcery

Tap up to three target creatures without flying.

"It is nature that gives us our boundaries and nature that enforces them."
—Eladamri, Lord of Leaves

Illus. Doug Chaffee
© 1998 Wizards of the Coast, Inc.

Tidal Surge 1

Sorcery

Tap up to three target creatures without flying.

"It is nature that gives us our boundaries and nature that enforces them."
—Eladamri, Lord of Leaves

Illus. Doug Chaffee
© 1998 Wizards of the Coast, Inc.

Tidal Surge 1



Sorcery

Tap up to three target creatures without flying.

"It is nature that gives us our boundaries and nature that enforces them."
—Eladamri, Lord of Leaves

Illus. Doug Chaffee
© 1998 Wizards of the Coast, Inc.

Tidal Surge 1

Sorcery

Tap up to three target creatures without flying.

"It is nature that gives us our boundaries and nature that enforces them."
—Eladamri, Lord of Leaves

Illus. Doug Chaffee
© 1998 Wizards of the Coast, Inc.

Tidal Surge 1

Sorcery

Tap up to three target creatures without flying.

"It is nature that gives us our boundaries and nature that enforces them."
—Eladamri, Lord of Leaves

Illus. Doug Chaffee
© 1998 Wizards of the Coast, Inc.

Tidal Surge 1

Sorcery

Tap up to three target creatures without flying.

"It is nature that gives us our boundaries and nature that enforces them."
—Eladamri, Lord of Leaves

Illus. Doug Chaffee
© 1998 Wizards of the Coast, Inc.

Tidal Surge 1

Sorcery

Tap up to three target creatures without flying.

"It is nature that gives us our boundaries and nature that enforces them."
—Eladamri, Lord of Leaves

Illus. Doug Chaffee
© 1998 Wizards of the Coast, Inc.

Tidal Surge 1

Sorcery

Tap up to three target creatures without flying.

"It is nature that gives us our boundaries and nature that enforces them."
—Eladamri, Lord of Leaves

Illus. Doug Chaffee
© 1998 Wizards of the Coast, Inc.

Tidal Surge 1

Sorcery

Tap up to three target creatures without flying.

"It is nature that gives us our boundaries and nature that enforces them."
—Eladamri, Lord of Leaves

Illus. Doug Chaffee
© 1998 Wizards of the Coast, Inc.

Tidal Surge 1

Sorcery

Tap up to three target creatures without flying.

"It is nature that gives us our boundaries and nature that enforces them."
—Eladamri, Lord of Leaves

Illus. Doug Chaffee
© 1998 Wizards of the Coast, Inc.

Tidal Surge 1

Sorcery

Tap up to three target creatures without flying.

"It is nature that gives us our boundaries and nature that enforces them."
—Eladamri, Lord of Leaves

Illus. Doug Chaffee
© 1998 Wizards of the Coast, Inc.

Tidal Surge 1



Sorcery

Tap up to three target creatures without flying.

"It is nature that gives us our boundaries and nature that enforces them."
—Eladamri, Lord of Leaves

Illus. Doug Chaffee
© 1998 Wizards of the Coast, Inc.

Tidal Surge 1

Sorcery

Tap up to three target creatures without flying.

"It is nature that gives us our boundaries and nature that enforces them."
—Eladamri, Lord of Leaves

Illus. Doug Chaffee
© 1998 Wizards of the Coast, Inc.

Tidal Surge 1

Sorcery

Tap up to three target creatures without flying.

"It is nature that gives us our boundaries and nature that enforces them."
—Eladamri, Lord of Leaves

Illus. Doug Chaffee
© 1998 Wizards of the Coast, Inc.

Tidal Surge 1

Sorcery

Tap up to three target creatures without flying.

"It is nature that gives us our boundaries and nature that enforces them."
—Eladamri, Lord of Leaves

Illus. Doug Chaffee
© 1998 Wizards of the Coast, Inc.

Tidal Surge 1

Sorcery

Tap up to three target creatures without flying.

"It is nature that gives us our boundaries and nature that enforces them."
—Eladamri, Lord of Leaves

Illus. Doug Chaffee
© 1998 Wizards of the Coast, Inc.

Tidal Surge 1

Sorcery

Tap up to three target creatures without flying.

"It is nature that gives us our boundaries and nature that enforces them."
—Eladamri, Lord of Leaves

Illus. Doug Chaffee
© 1998 Wizards of the Coast, Inc.

Tidal Surge 1

Sorcery

Tap up to three target creatures without flying.

"It is nature that gives us our boundaries and nature that enforces them."
—Eladamri, Lord of Leaves

Illus. Doug Chaffee
© 1998 Wizards of the Coast, Inc.

Tidal Surge 1

Sorcery

Tap up to three target creatures without flying.

"It is nature that gives us our boundaries and nature that enforces them."
—Eladamri, Lord of Leaves

Illus. Doug Chaffee
© 1998 Wizards of the Coast, Inc.

Tidal Surge 1

Sorcery

Tap up to three target creatures without flying.

"It is nature that gives us our boundaries and nature that enforces them."
—Eladamri, Lord of Leaves

Illus. Doug Chaffee
© 1998 Wizards of the Coast, Inc.