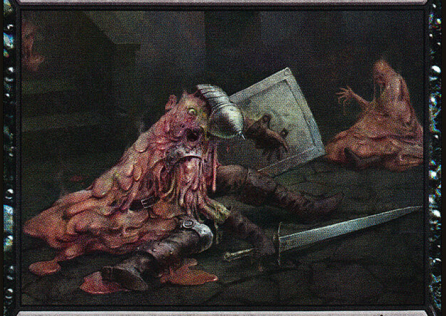
Bile Blight



Instant

Target creature and all other creatures with the same name as that creature get -3/-3 until end of turn.

Not an arrow loosed, javelin thrown, nor sword raised. None were needed.

008/012 P FNM
FNM★EN Nils Hamm

™ & © 2014 Wizards of the Coast

Bile Blight

Instant

Target creature and all other creatures with the same name as that creature get -3/-3 until end of turn.

Not an arrow loosed, javelin thrown, nor sword raised. None were needed.

008/012 P FNM
FNM★EN Nils Hamm

™ & © 2014 Wizards of the Coast

Bile Blight

Instant

Target creature and all other creatures with the same name as that creature get -3/-3 until end of turn.

Not an arrow loosed, javelin thrown, nor sword raised. None were needed.

008/012 P FNM
FNM★EN Nils Hamm

™ & © 2014 Wizards of the Coast

Bile Blight

Instant

Target creature and all other creatures with the same name as that creature get -3/-3 until end of turn.

Not an arrow loosed, javelin thrown, nor sword raised. None were needed.

008/012 P FNM
FNM★EN Nils Hamm

™ & © 2014 Wizards of the Coast

Bile Blight

Instant

Target creature and all other creatures with the same name as that creature get -3/-3 until end of turn.

Not an arrow loosed, javelin thrown, nor sword raised. None were needed.

008/012 P FNM
FNM★EN Nils Hamm

™ & © 2014 Wizards of the Coast

Bile Blight

Instant

Target creature and all other creatures with the same name as that creature get -3/-3 until end of turn.

Not an arrow loosed, javelin thrown, nor sword raised. None were needed.

008/012 P FNM
FNM★EN Nils Hamm

™ & © 2014 Wizards of the Coast

Bile Blight

Instant

Target creature and all other creatures with the same name as that creature get -3/-3 until end of turn.

Not an arrow loosed, javelin thrown, nor sword raised. None were needed.

008/012 P FNM
FNM★EN Nils Hamm

™ & © 2014 Wizards of the Coast

Bile Blight

Instant

Target creature and all other creatures with the same name as that creature get -3/-3 until end of turn.

Not an arrow loosed, javelin thrown, nor sword raised. None were needed.

008/012 P FNM
FNM★EN Nils Hamm

™ & © 2014 Wizards of the Coast

Bile Blight

Instant

Target creature and all other creatures with the same name as that creature get -3/-3 until end of turn.

Not an arrow loosed, javelin thrown, nor sword raised. None were needed.

008/012 P FNM
FNM★EN Nils Hamm

™ & © 2014 Wizards of the Coast