Sol'kanar the Swamp King {2}{U}{B}{R}



Legendary Creature — Demon

Swampwalk *(This creature can't be blocked as long as defending player controls a Swamp.)*

Whenever a player casts a black spell, you gain 1 life.

"All the power of a maro-sorcerer, all the mindless fury of a pitlord. He is a perfect servant."
—Geyadrone Dihada

5/5

200/261 R
DMR • EN ▶ Pavel Kolomeyets

™ & © 2023 Wizards of the Coast

Sol'kanar the Swamp King {2}{U}{B}{R}



Legendary Creature — Demon

Swampwalk *(This creature can't be blocked as long as defending player controls a Swamp.)*

Whenever a player casts a black spell, you gain 1 life.

"All the power of a maro-sorcerer, all the mindless fury of a pitlord. He is a perfect servant."
—Geyadrone Dihada

5/5

200/261 R
DMR • EN ▶ Pavel Kolomeyets

™ & © 2023 Wizards of the Coast

Sol'kanar the Swamp King {2}{U}{B}{R}



Legendary Creature — Demon

Swampwalk *(This creature can't be blocked as long as defending player controls a Swamp.)*

Whenever a player casts a black spell, you gain 1 life.

"All the power of a maro-sorcerer, all the mindless fury of a pitlord. He is a perfect servant."
—Geyadrone Dihada

5/5

200/261 R
DMR • EN ▶ Pavel Kolomeyets

™ & © 2023 Wizards of the Coast

Sol'kanar the Swamp King {2}{U}{B}{R}



Legendary Creature — Demon

Swampwalk *(This creature can't be blocked as long as defending player controls a Swamp.)*

Whenever a player casts a black spell, you gain 1 life.

"All the power of a maro-sorcerer, all the mindless fury of a pitlord. He is a perfect servant."
—Geyadrone Dihada

5/5

200/261 R
DMR • EN ▶ Pavel Kolomeyets

™ & © 2023 Wizards of the Coast