Spectral Prison 1U



Enchantment — Aura

Enchant creature
Enchanted creature doesn't untap during its controller's untap step.
When enchanted creature becomes the target of a spell, sacrifice Spectral Prison.

Vincent Proce
™ & © 1993–2012 Wizards of the Coast LLC 75/244

Spectral Prison 1U

Enchantment — Aura

Enchant creature
Enchanted creature doesn't untap during its controller's untap step.
When enchanted creature becomes the target of a spell, sacrifice Spectral Prison.

Vincent Proce
™ & © 1993–2012 Wizards of the Coast LLC 75/244

Spectral Prison 1U

Enchantment — Aura

Enchant creature
Enchanted creature doesn't untap during its controller's untap step.
When enchanted creature becomes the target of a spell, sacrifice Spectral Prison.

Vincent Proce
™ & © 1993–2012 Wizards of the Coast LLC 75/244

Spectral Prison 1U

Enchantment — Aura

Enchant creature
Enchanted creature doesn't untap during its controller's untap step.
When enchanted creature becomes the target of a spell, sacrifice Spectral Prison.

Vincent Proce
™ & © 1993–2012 Wizards of the Coast LLC 75/244

Spectral Prison 1U

Enchantment — Aura

Enchant creature
Enchanted creature doesn't untap during its controller's untap step.
When enchanted creature becomes the target of a spell, sacrifice Spectral Prison.

Vincent Proce
™ & © 1993–2012 Wizards of the Coast LLC 75/244

Spectral Prison 1U

Enchantment — Aura

Enchant creature
Enchanted creature doesn't untap during its controller's untap step.
When enchanted creature becomes the target of a spell, sacrifice Spectral Prison.

Vincent Proce
™ & © 1993–2012 Wizards of the Coast LLC 75/244

Spectral Prison 1U

Enchantment — Aura

Enchant creature
Enchanted creature doesn't untap during its controller's untap step.
When enchanted creature becomes the target of a spell, sacrifice Spectral Prison.

Vincent Proce
™ & © 1993–2012 Wizards of the Coast LLC 75/244

Spectral Prison 1U

Enchantment — Aura

Enchant creature
Enchanted creature doesn't untap during its controller's untap step.
When enchanted creature becomes the target of a spell, sacrifice Spectral Prison.

Vincent Proce
™ & © 1993–2012 Wizards of the Coast LLC 75/244

Spectral Prison 1U

Enchantment — Aura

Enchant creature
Enchanted creature doesn't untap during its controller's untap step.
When enchanted creature becomes the target of a spell, sacrifice Spectral Prison.

Vincent Proce
™ & © 1993–2012 Wizards of the Coast LLC 75/244

Spectral Prison 1U



Enchantment — Aura

Enchant creature
Enchanted creature doesn't untap during its controller's untap step.
When enchanted creature becomes the target of a spell, sacrifice Spectral Prison.

Vincent Proce
™ & © 1993–2012 Wizards of the Coast LLC 75/244

Spectral Prison 1U

Enchantment — Aura

Enchant creature
Enchanted creature doesn't untap during its controller's untap step.
When enchanted creature becomes the target of a spell, sacrifice Spectral Prison.

Vincent Proce
™ & © 1993–2012 Wizards of the Coast LLC 75/244

Spectral Prison 1U

Enchantment — Aura

Enchant creature
Enchanted creature doesn't untap during its controller's untap step.
When enchanted creature becomes the target of a spell, sacrifice Spectral Prison.

Vincent Proce
™ & © 1993–2012 Wizards of the Coast LLC 75/244

Spectral Prison 1U

Enchantment — Aura

Enchant creature
Enchanted creature doesn't untap during its controller's untap step.
When enchanted creature becomes the target of a spell, sacrifice Spectral Prison.

Vincent Proce
™ & © 1993–2012 Wizards of the Coast LLC 75/244

Spectral Prison 1U

Enchantment — Aura

Enchant creature
Enchanted creature doesn't untap during its controller's untap step.
When enchanted creature becomes the target of a spell, sacrifice Spectral Prison.

Vincent Proce
™ & © 1993–2012 Wizards of the Coast LLC 75/244

Spectral Prison 1U

Enchantment — Aura

Enchant creature
Enchanted creature doesn't untap during its controller's untap step.
When enchanted creature becomes the target of a spell, sacrifice Spectral Prison.

Vincent Proce
™ & © 1993–2012 Wizards of the Coast LLC 75/244

Spectral Prison 1U

Enchantment — Aura

Enchant creature
Enchanted creature doesn't untap during its controller's untap step.
When enchanted creature becomes the target of a spell, sacrifice Spectral Prison.

Vincent Proce
™ & © 1993–2012 Wizards of the Coast LLC 75/244

Spectral Prison 1U

Enchantment — Aura

Enchant creature
Enchanted creature doesn't untap during its controller's untap step.
When enchanted creature becomes the target of a spell, sacrifice Spectral Prison.

Vincent Proce
™ & © 1993–2012 Wizards of the Coast LLC 75/244

Spectral Prison 1U

Enchantment — Aura

Enchant creature
Enchanted creature doesn't untap during its controller's untap step.
When enchanted creature becomes the target of a spell, sacrifice Spectral Prison.

Vincent Proce
™ & © 1993–2012 Wizards of the Coast LLC 75/244

Spectral Prison 1U



Enchantment — Aura

Enchant creature
Enchanted creature doesn't untap during its controller's untap step.
When enchanted creature becomes the target of a spell, sacrifice Spectral Prison.

Vincent Proce
™ & © 1993–2012 Wizards of the Coast LLC 75/244

Spectral Prison 1U

Enchantment — Aura

Enchant creature
Enchanted creature doesn't untap during its controller's untap step.
When enchanted creature becomes the target of a spell, sacrifice Spectral Prison.

Vincent Proce
™ & © 1993–2012 Wizards of the Coast LLC 75/244

Spectral Prison 1U

Enchantment — Aura

Enchant creature
Enchanted creature doesn't untap during its controller's untap step.
When enchanted creature becomes the target of a spell, sacrifice Spectral Prison.

Vincent Proce
™ & © 1993–2012 Wizards of the Coast LLC 75/244

Spectral Prison 1U

Enchantment — Aura

Enchant creature
Enchanted creature doesn't untap during its controller's untap step.
When enchanted creature becomes the target of a spell, sacrifice Spectral Prison.

Vincent Proce
™ & © 1993–2012 Wizards of the Coast LLC 75/244

Spectral Prison 1U

Enchantment — Aura

Enchant creature
Enchanted creature doesn't untap during its controller's untap step.
When enchanted creature becomes the target of a spell, sacrifice Spectral Prison.

Vincent Proce
™ & © 1993–2012 Wizards of the Coast LLC 75/244

Spectral Prison 1U

Enchantment — Aura

Enchant creature
Enchanted creature doesn't untap during its controller's untap step.
When enchanted creature becomes the target of a spell, sacrifice Spectral Prison.

Vincent Proce
™ & © 1993–2012 Wizards of the Coast LLC 75/244

Spectral Prison 1U

Enchantment — Aura

Enchant creature
Enchanted creature doesn't untap during its controller's untap step.
When enchanted creature becomes the target of a spell, sacrifice Spectral Prison.

Vincent Proce
™ & © 1993–2012 Wizards of the Coast LLC 75/244

Spectral Prison 1U

Enchantment — Aura

Enchant creature
Enchanted creature doesn't untap during its controller's untap step.
When enchanted creature becomes the target of a spell, sacrifice Spectral Prison.

Vincent Proce
™ & © 1993–2012 Wizards of the Coast LLC 75/244

Spectral Prison 1U

Enchantment — Aura

Enchant creature
Enchanted creature doesn't untap during its controller's untap step.
When enchanted creature becomes the target of a spell, sacrifice Spectral Prison.

Vincent Proce
™ & © 1993–2012 Wizards of the Coast LLC 75/244

Spectral Prison 1U



Enchantment — Aura

Enchant creature
Enchanted creature doesn't untap during its controller's untap step.
When enchanted creature becomes the target of a spell, sacrifice Spectral Prison.

Vincent Proce
™ & © 1993–2012 Wizards of the Coast LLC 75/244

Spectral Prison 1U

Enchantment — Aura

Enchant creature
Enchanted creature doesn't untap during its controller's untap step.
When enchanted creature becomes the target of a spell, sacrifice Spectral Prison.

Vincent Proce
™ & © 1993–2012 Wizards of the Coast LLC 75/244

Spectral Prison 1U

Enchantment — Aura

Enchant creature
Enchanted creature doesn't untap during its controller's untap step.
When enchanted creature becomes the target of a spell, sacrifice Spectral Prison.

Vincent Proce
™ & © 1993–2012 Wizards of the Coast LLC 75/244

Spectral Prison 1U

Enchantment — Aura

Enchant creature
Enchanted creature doesn't untap during its controller's untap step.
When enchanted creature becomes the target of a spell, sacrifice Spectral Prison.

Vincent Proce
™ & © 1993–2012 Wizards of the Coast LLC 75/244

Spectral Prison 1U

Enchantment — Aura

Enchant creature
Enchanted creature doesn't untap during its controller's untap step.
When enchanted creature becomes the target of a spell, sacrifice Spectral Prison.

Vincent Proce
™ & © 1993–2012 Wizards of the Coast LLC 75/244

Spectral Prison 1U

Enchantment — Aura

Enchant creature
Enchanted creature doesn't untap during its controller's untap step.
When enchanted creature becomes the target of a spell, sacrifice Spectral Prison.

Vincent Proce
™ & © 1993–2012 Wizards of the Coast LLC 75/244

Spectral Prison 1U

Enchantment — Aura

Enchant creature
Enchanted creature doesn't untap during its controller's untap step.
When enchanted creature becomes the target of a spell, sacrifice Spectral Prison.

Vincent Proce
™ & © 1993–2012 Wizards of the Coast LLC 75/244

Spectral Prison 1U

Enchantment — Aura

Enchant creature
Enchanted creature doesn't untap during its controller's untap step.
When enchanted creature becomes the target of a spell, sacrifice Spectral Prison.

Vincent Proce
™ & © 1993–2012 Wizards of the Coast LLC 75/244

Spectral Prison 1U

Enchantment — Aura

Enchant creature
Enchanted creature doesn't untap during its controller's untap step.
When enchanted creature becomes the target of a spell, sacrifice Spectral Prison.

Vincent Proce
™ & © 1993–2012 Wizards of the Coast LLC 75/244