Ulvenwald Mysteries



Enchantment

Whenever a nontoken creature you control dies, investigate. *(Create a Clue token. It's an artifact with "2, Sacrifice this token: Draw a card.")*

Whenever you sacrifice a Clue, create a 1/1 white Human Soldier creature token.

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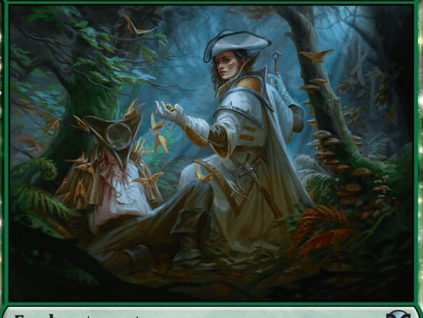
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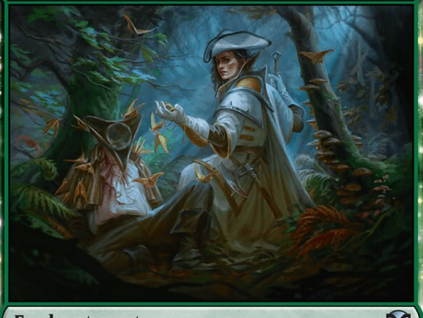
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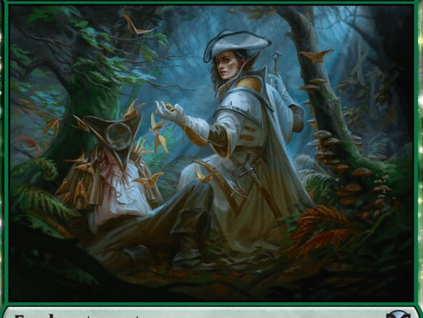
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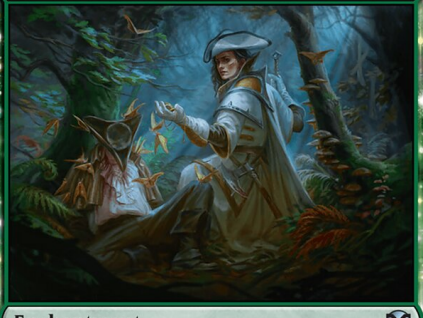
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