Sacrifice



Interrupt

Destroy one of your creatures without regenerating it, and add to your mana pool a number of black mana equal to creature's casting cost.

Illus. © Dan Frazier

Sacrifice



Interrupt

Destroy one of your creatures without regenerating it, and add to your mana pool a number of black mana equal to creature's casting cost.

Illus. © Dan Frazier

Sacrifice



Interrupt

Destroy one of your creatures without regenerating it, and add to your mana pool a number of black mana equal to creature's casting cost.

Illus. © Dan Frazier

Sacrifice



Interrupt

Destroy one of your creatures without regenerating it, and add to your mana pool a number of black mana equal to creature's casting cost.

Illus. © Dan Frazier

Sacrifice



Interrupt

Destroy one of your creatures without regenerating it, and add to your mana pool a number of black mana equal to creature's casting cost.

Illus. © Dan Frazier

Sacrifice



Interrupt

Destroy one of your creatures without regenerating it, and add to your mana pool a number of black mana equal to creature's casting cost.

Illus. © Dan Frazier

Sacrifice



Interrupt

Destroy one of your creatures without regenerating it, and add to your mana pool a number of black mana equal to creature's casting cost.

Illus. © Dan Frazier

Sacrifice



Interrupt

Destroy one of your creatures without regenerating it, and add to your mana pool a number of black mana equal to creature's casting cost.

Illus. © Dan Frazier

Sacrifice



Interrupt

Destroy one of your creatures without regenerating it, and add to your mana pool a number of black mana equal to creature's casting cost.

Illus. © Dan Frazier