Soldevi Adnate {1}{B}



Summon Cleric

{T}: Sacrifice a black or artifact creature to add an amount of {B} equal to that creature's casting cost to your mana pool. Play this ability as an interrupt.
"People love to follow fools; they don't feel so alone then."
—Sorine Relicbane, Soldevi Heretic

Illus. Christopher Rush
© 1996 Wizards of the Coast, Inc. All rights reserved.
1/2

Soldevi Adnate {1}{B}

Summon Cleric

{T}: Sacrifice a black or artifact creature to add an amount of {B} equal to that creature's casting cost to your mana pool. Play this ability as an interrupt.
"People love to follow fools; they don't feel so alone then."
—Sorine Relicbane, Soldevi Heretic

Illus. Christopher Rush
© 1996 Wizards of the Coast, Inc. All rights reserved.
1/2

Soldevi Adnate {1}{B}

Summon Cleric

{T}: Sacrifice a black or artifact creature to add an amount of {B} equal to that creature's casting cost to your mana pool. Play this ability as an interrupt.
"People love to follow fools; they don't feel so alone then."
—Sorine Relicbane, Soldevi Heretic

Illus. Christopher Rush
© 1996 Wizards of the Coast, Inc. All rights reserved.
1/2

Soldevi Adnate {1}{B}

Summon Cleric

{T}: Sacrifice a black or artifact creature to add an amount of {B} equal to that creature's casting cost to your mana pool. Play this ability as an interrupt.
"People love to follow fools; they don't feel so alone then."
—Sorine Relicbane, Soldevi Heretic

Illus. Christopher Rush
© 1996 Wizards of the Coast, Inc. All rights reserved.
1/2

Soldevi Adnate {1}{B}

Summon Cleric

{T}: Sacrifice a black or artifact creature to add an amount of {B} equal to that creature's casting cost to your mana pool. Play this ability as an interrupt.
"People love to follow fools; they don't feel so alone then."
—Sorine Relicbane, Soldevi Heretic

Illus. Christopher Rush
© 1996 Wizards of the Coast, Inc. All rights reserved.
1/2

Soldevi Adnate {1}{B}

Summon Cleric

{T}: Sacrifice a black or artifact creature to add an amount of {B} equal to that creature's casting cost to your mana pool. Play this ability as an interrupt.
"People love to follow fools; they don't feel so alone then."
—Sorine Relicbane, Soldevi Heretic

Illus. Christopher Rush
© 1996 Wizards of the Coast, Inc. All rights reserved.
1/2

Soldevi Adnate {1}{B}

Summon Cleric

{T}: Sacrifice a black or artifact creature to add an amount of {B} equal to that creature's casting cost to your mana pool. Play this ability as an interrupt.
"People love to follow fools; they don't feel so alone then."
—Sorine Relicbane, Soldevi Heretic

Illus. Christopher Rush
© 1996 Wizards of the Coast, Inc. All rights reserved.
1/2

Soldevi Adnate {1}{B}

Summon Cleric

{T}: Sacrifice a black or artifact creature to add an amount of {B} equal to that creature's casting cost to your mana pool. Play this ability as an interrupt.
"People love to follow fools; they don't feel so alone then."
—Sorine Relicbane, Soldevi Heretic

Illus. Christopher Rush
© 1996 Wizards of the Coast, Inc. All rights reserved.
1/2

Soldevi Adnate {1}{B}

Summon Cleric

{T}: Sacrifice a black or artifact creature to add an amount of {B} equal to that creature's casting cost to your mana pool. Play this ability as an interrupt.
"People love to follow fools; they don't feel so alone then."
—Sorine Relicbane, Soldevi Heretic

Illus. Christopher Rush
© 1996 Wizards of the Coast, Inc. All rights reserved.
1/2