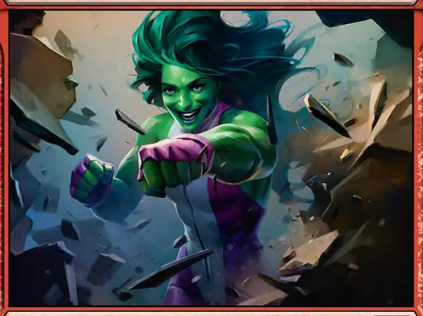
She-Hulk, Wallbreaker



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Trample

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Whenever a Hero you control becomes blocked, put a +1/+1 counter on that Hero for each creature blocking it.

"Knock knock!"

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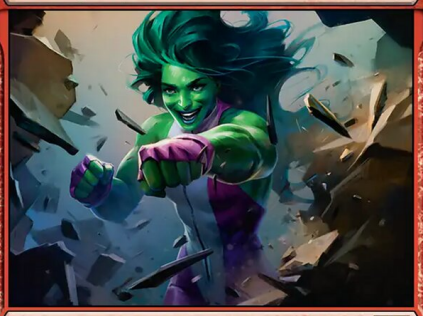
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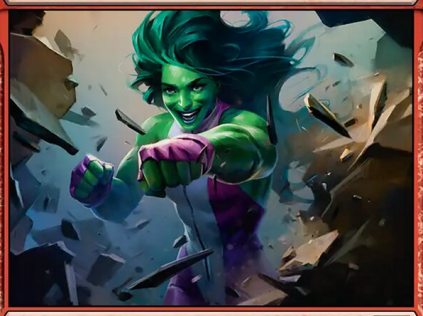
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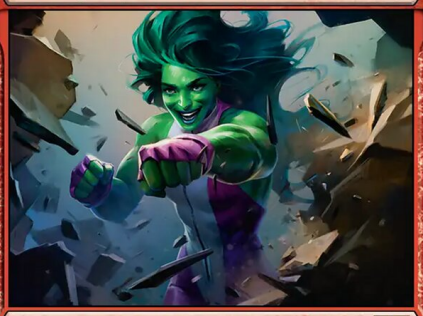
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