Kalemne's Captain



Creature — Giant Soldier

Vigilance

5 ✱✱: Monstrosity 3. *(If this creature isn't monstrous, put three +1/+1 counters on it and it becomes monstrous.)*

When Kalemne's Captain becomes monstrous, exile all artifacts and enchantments.

5/5

092/322 R
C20 • EN Tomasz Jedruszek

™ & © 2020 Wizards of the Coast

Kalemne's Captain

Creature — Giant Soldier

Vigilance

5 ✱✱: Monstrosity 3. *(If this creature isn't monstrous, put three +1/+1 counters on it and it becomes monstrous.)*

When Kalemne's Captain becomes monstrous, exile all artifacts and enchantments.

5/5

092/322 R
C20 • EN Tomasz Jedruszek

™ & © 2020 Wizards of the Coast

Kalemne's Captain

Creature — Giant Soldier

Vigilance

5 ✱✱: Monstrosity 3. *(If this creature isn't monstrous, put three +1/+1 counters on it and it becomes monstrous.)*

When Kalemne's Captain becomes monstrous, exile all artifacts and enchantments.

5/5

092/322 R
C20 • EN Tomasz Jedruszek

™ & © 2020 Wizards of the Coast

Kalemne's Captain

Creature — Giant Soldier

Vigilance

5 ✱✱: Monstrosity 3. *(If this creature isn't monstrous, put three +1/+1 counters on it and it becomes monstrous.)*

When Kalemne's Captain becomes monstrous, exile all artifacts and enchantments.

5/5

092/322 R
C20 • EN Tomasz Jedruszek

™ & © 2020 Wizards of the Coast

Kalemne's Captain

Creature — Giant Soldier

Vigilance

5 ✱✱: Monstrosity 3. *(If this creature isn't monstrous, put three +1/+1 counters on it and it becomes monstrous.)*

When Kalemne's Captain becomes monstrous, exile all artifacts and enchantments.

5/5

092/322 R
C20 • EN Tomasz Jedruszek

™ & © 2020 Wizards of the Coast