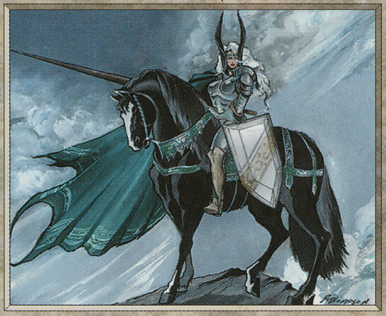
Order of the White Shield

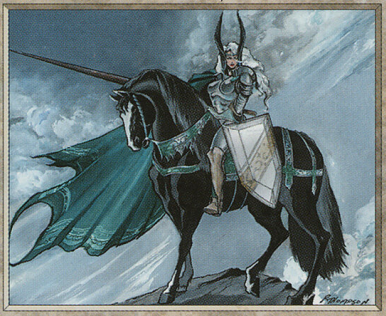


Summon Knights

Protection from black
: First strike until end of turn
: +1/+0 until end of turn
A shield of light admits no shadow.

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Order of the White Shield

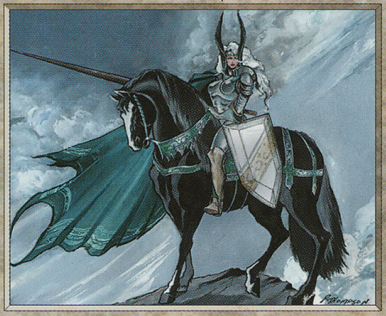


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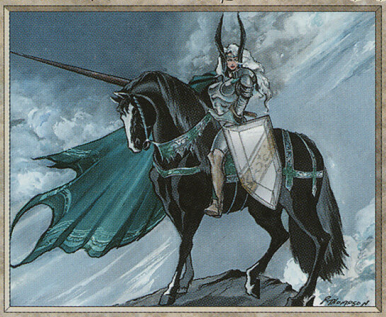


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