Uvilda, Dean of Perfection {2}{U}



Legendary Creature — Djinn Wizard

{T}: You may exile an instant or sorcery card from your hand and put three hone counters on it. It gains "At the beginning of your upkeep, if this card is exiled, remove a hone counter from it" and "When the last hone counter is removed from this card, if it's exiled, you may cast it. It costs {4} less to cast this way."

Shaman {3}{B}{B}{B}

2/2

160/275 R
STX • EN Jason Rainville

™ & © 2021 Wizards of the Coast

Uvilda, Dean of Perfection {2}{U}

Legendary Creature — Djinn Wizard

{T}: You may exile an instant or sorcery card from your hand and put three hone counters on it. It gains "At the beginning of your upkeep, if this card is exiled, remove a hone counter from it" and "When the last hone counter is removed from this card, if it's exiled, you may cast it. It costs {4} less to cast this way."

Shaman {3}{B}{B}{B}

2/2

160/275 R
STX • EN Jason Rainville

™ & © 2021 Wizards of the Coast

Uvilda, Dean of Perfection {2}{U}

Legendary Creature — Djinn Wizard

{T}: You may exile an instant or sorcery card from your hand and put three hone counters on it. It gains "At the beginning of your upkeep, if this card is exiled, remove a hone counter from it" and "When the last hone counter is removed from this card, if it's exiled, you may cast it. It costs {4} less to cast this way."

Shaman {3}{B}{B}{B}

2/2

160/275 R
STX • EN Jason Rainville

™ & © 2021 Wizards of the Coast

Uvilda, Dean of Perfection {2}{U}



Legendary Creature — Djinn Wizard

{T}: You may exile an instant or sorcery card from your hand and put three hone counters on it. It gains "At the beginning of your upkeep, if this card is exiled, remove a hone counter from it" and "When the last hone counter is removed from this card, if it's exiled, you may cast it. It costs {4} less to cast this way."

Shaman {3}{B}{B}{B}

2/2

160/275 R
STX • EN Jason Rainville

™ & © 2021 Wizards of the Coast

Uvilda, Dean of Perfection {2}{U}

Legendary Creature — Djinn Wizard

{T}: You may exile an instant or sorcery card from your hand and put three hone counters on it. It gains "At the beginning of your upkeep, if this card is exiled, remove a hone counter from it" and "When the last hone counter is removed from this card, if it's exiled, you may cast it. It costs {4} less to cast this way."

Shaman {3}{B}{B}{B}

2/2

160/275 R
STX • EN Jason Rainville

™ & © 2021 Wizards of the Coast

Uvilda, Dean of Perfection {2}{U}



Legendary Creature — Djinn Wizard

{T}: You may exile an instant or sorcery card from your hand and put three hone counters on it. It gains "At the beginning of your upkeep, if this card is exiled, remove a hone counter from it" and "When the last hone counter is removed from this card, if it's exiled, you may cast it. It costs {4} less to cast this way."

Shaman {3}{B}{B}{B}

2/2

160/275 R
STX • EN Jason Rainville

™ & © 2021 Wizards of the Coast

Uvilda, Dean of Perfection {2}{U}

Legendary Creature — Djinn Wizard

{T}: You may exile an instant or sorcery card from your hand and put three hone counters on it. It gains "At the beginning of your upkeep, if this card is exiled, remove a hone counter from it" and "When the last hone counter is removed from this card, if it's exiled, you may cast it. It costs {4} less to cast this way."

Shaman {3}{B}{B}{B}

2/2

160/275 R
STX • EN Jason Rainville

™ & © 2021 Wizards of the Coast

Uvilda, Dean of Perfection {2}{U}



Legendary Creature — Djinn Wizard

{T}: You may exile an instant or sorcery card from your hand and put three hone counters on it. It gains "At the beginning of your upkeep, if this card is exiled, remove a hone counter from it" and "When the last hone counter is removed from this card, if it's exiled, you may cast it. It costs {4} less to cast this way."

Shaman {3}{B}{B}{B}

2/2

160/275 R
STX • EN Jason Rainville

™ & © 2021 Wizards of the Coast

Uvilda, Dean of Perfection {2}{U}

Legendary Creature — Djinn Wizard

{T}: You may exile an instant or sorcery card from your hand and put three hone counters on it. It gains "At the beginning of your upkeep, if this card is exiled, remove a hone counter from it" and "When the last hone counter is removed from this card, if it's exiled, you may cast it. It costs {4} less to cast this way."

Shaman {3}{B}{B}{B}

2/2

160/275 R
STX • EN Jason Rainville

™ & © 2021 Wizards of the Coast

Uvilda, Dean of Perfection {2}{U}

Legendary Creature — Djinn Wizard

{T}: You may exile an instant or sorcery card from your hand and put three hone counters on it. It gains "At the beginning of your upkeep, if this card is exiled, remove a hone counter from it" and "When the last hone counter is removed from this card, if it's exiled, you may cast it. It costs {4} less to cast this way."

Shaman {3}{B}{B}{B}

2/2

160/275 R
STX • EN Jason Rainville

™ & © 2021 Wizards of the Coast

Uvilda, Dean of Perfection {2}{U}



Legendary Creature — Djinn Wizard

{T}: You may exile an instant or sorcery card from your hand and put three hone counters on it. It gains "At the beginning of your upkeep, if this card is exiled, remove a hone counter from it" and "When the last hone counter is removed from this card, if it's exiled, you may cast it. It costs {4} less to cast this way."

Shaman {3}{B}{B}{B}

2/2

160/275 R
STX • EN Jason Rainville

™ & © 2021 Wizards of the Coast

Uvilda, Dean of Perfection {2}{U}

Legendary Creature — Djinn Wizard

{T}: You may exile an instant or sorcery card from your hand and put three hone counters on it. It gains "At the beginning of your upkeep, if this card is exiled, remove a hone counter from it" and "When the last hone counter is removed from this card, if it's exiled, you may cast it. It costs {4} less to cast this way."

Shaman {3}{B}{B}{B}

2/2

160/275 R
STX • EN Jason Rainville

™ & © 2021 Wizards of the Coast

Uvilda, Dean of Perfection {2}{U}



Legendary Creature — Djinn Wizard

{T}: You may exile an instant or sorcery card from your hand and put three hone counters on it. It gains "At the beginning of your upkeep, if this card is exiled, remove a hone counter from it" and "When the last hone counter is removed from this card, if it's exiled, you may cast it. It costs {4} less to cast this way."

Shaman {3}{B}{B}{B}

2/2

160/275 R
STX • EN Jason Rainville

™ & © 2021 Wizards of the Coast

Uvilda, Dean of Perfection {2}{U}

Legendary Creature — Djinn Wizard

{T}: You may exile an instant or sorcery card from your hand and put three hone counters on it. It gains "At the beginning of your upkeep, if this card is exiled, remove a hone counter from it" and "When the last hone counter is removed from this card, if it's exiled, you may cast it. It costs {4} less to cast this way."

Shaman {3}{B}{B}{B}

2/2

160/275 R
STX • EN Jason Rainville

™ & © 2021 Wizards of the Coast

Uvilda, Dean of Perfection {2}{U}



Legendary Creature — Djinn Wizard

{T}: You may exile an instant or sorcery card from your hand and put three hone counters on it. It gains "At the beginning of your upkeep, if this card is exiled, remove a hone counter from it" and "When the last hone counter is removed from this card, if it's exiled, you may cast it. It costs {4} less to cast this way."

Shaman {3}{B}{B}{B}

2/2

160/275 R
STX • EN Jason Rainville

™ & © 2021 Wizards of the Coast

Uvilda, Dean of Perfection {2}{U}

Legendary Creature — Djinn Wizard

{T}: You may exile an instant or sorcery card from your hand and put three hone counters on it. It gains "At the beginning of your upkeep, if this card is exiled, remove a hone counter from it" and "When the last hone counter is removed from this card, if it's exiled, you may cast it. It costs {4} less to cast this way."

Shaman {3}{B}{B}{B}

2/2

160/275 R
STX • EN Jason Rainville

™ & © 2021 Wizards of the Coast

Uvilda, Dean of Perfection {2}{U}

Legendary Creature — Djinn Wizard

{T}: You may exile an instant or sorcery card from your hand and put three hone counters on it. It gains "At the beginning of your upkeep, if this card is exiled, remove a hone counter from it" and "When the last hone counter is removed from this card, if it's exiled, you may cast it. It costs {4} less to cast this way."

Shaman {3}{B}{B}{B}

2/2

160/275 R
STX • EN Jason Rainville

™ & © 2021 Wizards of the Coast

Uvilda, Dean of Perfection {2}{U}



Legendary Creature — Djinn Wizard

{T}: You may exile an instant or sorcery card from your hand and put three hone counters on it. It gains "At the beginning of your upkeep, if this card is exiled, remove a hone counter from it" and "When the last hone counter is removed from this card, if it's exiled, you may cast it. It costs {4} less to cast this way."

Shaman {3}{B}{B}{B}

2/2

160/275 R
STX • EN Jason Rainville

™ & © 2021 Wizards of the Coast

Uvilda, Dean of Perfection {2}{U}

Legendary Creature — Djinn Wizard

{T}: You may exile an instant or sorcery card from your hand and put three hone counters on it. It gains "At the beginning of your upkeep, if this card is exiled, remove a hone counter from it" and "When the last hone counter is removed from this card, if it's exiled, you may cast it. It costs {4} less to cast this way."

Shaman {3}{B}{B}{B}

2/2

160/275 R
STX • EN Jason Rainville

™ & © 2021 Wizards of the Coast

Uvilda, Dean of Perfection {2}{U}



Legendary Creature — Djinn Wizard

{T}: You may exile an instant or sorcery card from your hand and put three hone counters on it. It gains "At the beginning of your upkeep, if this card is exiled, remove a hone counter from it" and "When the last hone counter is removed from this card, if it's exiled, you may cast it. It costs {4} less to cast this way."

Shaman {3}{B}{B}{B}

2/2

160/275 R
STX • EN Jason Rainville

™ & © 2021 Wizards of the Coast

Uvilda, Dean of Perfection {2}{U}

Legendary Creature — Djinn Wizard

{T}: You may exile an instant or sorcery card from your hand and put three hone counters on it. It gains "At the beginning of your upkeep, if this card is exiled, remove a hone counter from it" and "When the last hone counter is removed from this card, if it's exiled, you may cast it. It costs {4} less to cast this way."

Shaman {3}{B}{B}{B}

2/2

160/275 R
STX • EN Jason Rainville

™ & © 2021 Wizards of the Coast

Uvilda, Dean of Perfection {2}{U}



Legendary Creature — Djinn Wizard

{T}: You may exile an instant or sorcery card from your hand and put three hone counters on it. It gains "At the beginning of your upkeep, if this card is exiled, remove a hone counter from it" and "When the last hone counter is removed from this card, if it's exiled, you may cast it. It costs {4} less to cast this way."

Shaman {3}{B}{B}{B}

2/2

160/275 R
STX • EN Jason Rainville

™ & © 2021 Wizards of the Coast

Uvilda, Dean of Perfection {2}{U}

Legendary Creature — Djinn Wizard

{T}: You may exile an instant or sorcery card from your hand and put three hone counters on it. It gains "At the beginning of your upkeep, if this card is exiled, remove a hone counter from it" and "When the last hone counter is removed from this card, if it's exiled, you may cast it. It costs {4} less to cast this way."

Shaman {3}{B}{B}{B}

2/2

160/275 R
STX • EN Jason Rainville

™ & © 2021 Wizards of the Coast

Uvilda, Dean of Perfection {2}{U}

Legendary Creature — Djinn Wizard

{T}: You may exile an instant or sorcery card from your hand and put three hone counters on it. It gains "At the beginning of your upkeep, if this card is exiled, remove a hone counter from it" and "When the last hone counter is removed from this card, if it's exiled, you may cast it. It costs {4} less to cast this way."

Shaman {3}{B}{B}{B}

2/2

160/275 R
STX • EN Jason Rainville

™ & © 2021 Wizards of the Coast

Uvilda, Dean of Perfection {2}{U}



Legendary Creature — Djinn Wizard

{T}: You may exile an instant or sorcery card from your hand and put three hone counters on it. It gains "At the beginning of your upkeep, if this card is exiled, remove a hone counter from it" and "When the last hone counter is removed from this card, if it's exiled, you may cast it. It costs {4} less to cast this way."

Shaman {3}{B}{B}{B}

2/2

160/275 R
STX • EN Jason Rainville

™ & © 2021 Wizards of the Coast

Uvilda, Dean of Perfection {2}{U}

Legendary Creature — Djinn Wizard

{T}: You may exile an instant or sorcery card from your hand and put three hone counters on it. It gains "At the beginning of your upkeep, if this card is exiled, remove a hone counter from it" and "When the last hone counter is removed from this card, if it's exiled, you may cast it. It costs {4} less to cast this way."

Shaman {3}{B}{B}{B}

2/2

160/275 R
STX • EN Jason Rainville

™ & © 2021 Wizards of the Coast

Uvilda, Dean of Perfection {2}{U}



Legendary Creature — Djinn Wizard

{T}: You may exile an instant or sorcery card from your hand and put three hone counters on it. It gains "At the beginning of your upkeep, if this card is exiled, remove a hone counter from it" and "When the last hone counter is removed from this card, if it's exiled, you may cast it. It costs {4} less to cast this way."

Shaman {3}{B}{B}{B}

2/2

160/275 R
STX • EN Jason Rainville

™ & © 2021 Wizards of the Coast

Uvilda, Dean of Perfection {2}{U}

Legendary Creature — Djinn Wizard

{T}: You may exile an instant or sorcery card from your hand and put three hone counters on it. It gains "At the beginning of your upkeep, if this card is exiled, remove a hone counter from it" and "When the last hone counter is removed from this card, if it's exiled, you may cast it. It costs {4} less to cast this way."

Shaman {3}{B}{B}{B}

2/2

160/275 R
STX • EN Jason Rainville

™ & © 2021 Wizards of the Coast