Vela the Night-Clad



Legendary Creature — Human Wizard

Intimidate

Other creatures you control have intimidate.

Whenever Vela the Night-Clad or another creature you control leaves the battlefield, each opponent loses 1 life.

Vela snuffs out every trace of Krond's reign, leaving pure nightfall in her wake.

4/4

Allen Williams

™ & © 1993–2012 Wizards of the Coast LLC 107/156

Vela the Night-Clad

Legendary Creature — Human Wizard

Intimidate

Other creatures you control have intimidate.

Whenever Vela the Night-Clad or another creature you control leaves the battlefield, each opponent loses 1 life.

Vela snuffs out every trace of Krond's reign, leaving pure nightfall in her wake.

4/4

Allen Williams

™ & © 1993–2012 Wizards of the Coast LLC 107/156

Vela the Night-Clad

Legendary Creature — Human Wizard

Intimidate

Other creatures you control have intimidate.

Whenever Vela the Night-Clad or another creature you control leaves the battlefield, each opponent loses 1 life.

Vela snuffs out every trace of Krond's reign, leaving pure nightfall in her wake.

4/4

Allen Williams

™ & © 1993–2012 Wizards of the Coast LLC 107/156

Vela the Night-Clad

Legendary Creature — Human Wizard

Intimidate

Other creatures you control have intimidate.

Whenever Vela the Night-Clad or another creature you control leaves the battlefield, each opponent loses 1 life.

Vela snuffs out every trace of Krond's reign, leaving pure nightfall in her wake.

4/4

Allen Williams

™ & © 1993–2012 Wizards of the Coast LLC 107/156

Vela the Night-Clad

Legendary Creature — Human Wizard

Intimidate

Other creatures you control have intimidate.

Whenever Vela the Night-Clad or another creature you control leaves the battlefield, each opponent loses 1 life.

Vela snuffs out every trace of Krond's reign, leaving pure nightfall in her wake.

4/4

Allen Williams

™ & © 1993–2012 Wizards of the Coast LLC 107/156

Vela the Night-Clad

Legendary Creature — Human Wizard

Intimidate

Other creatures you control have intimidate.

Whenever Vela the Night-Clad or another creature you control leaves the battlefield, each opponent loses 1 life.

Vela snuffs out every trace of Krond's reign, leaving pure nightfall in her wake.

4/4

Allen Williams

™ & © 1993–2012 Wizards of the Coast LLC 107/156

Vela the Night-Clad

Legendary Creature — Human Wizard

Intimidate

Other creatures you control have intimidate.

Whenever Vela the Night-Clad or another creature you control leaves the battlefield, each opponent loses 1 life.

Vela snuffs out every trace of Krond's reign, leaving pure nightfall in her wake.

4/4

Allen Williams

™ & © 1993–2012 Wizards of the Coast LLC 107/156

Vela the Night-Clad

Legendary Creature — Human Wizard

Intimidate

Other creatures you control have intimidate.

Whenever Vela the Night-Clad or another creature you control leaves the battlefield, each opponent loses 1 life.

Vela snuffs out every trace of Krond's reign, leaving pure nightfall in her wake.

4/4

Allen Williams

™ & © 1993–2012 Wizards of the Coast LLC 107/156

Vela the Night-Clad

Legendary Creature — Human Wizard

Intimidate

Other creatures you control have intimidate.

Whenever Vela the Night-Clad or another creature you control leaves the battlefield, each opponent loses 1 life.

Vela snuffs out every trace of Krond's reign, leaving pure nightfall in her wake.

4/4

Allen Williams

™ & © 1993–2012 Wizards of the Coast LLC 107/156