Contentious Plan



Sorcery

Proliferate. *(Choose any number of permanents and/or players, then give each another counter of each kind already there.)*

Draw a card.

Niv-Mizzet had perfected a plan, but he had no control over the mortal minds who had to agree to implement it.

046/264 C
WAR • EN
Eric Deschamps

™ & © 2019 Wizards of the Coast

Contentious Plan
Sorcery
Proliferate. *(Choose any number of permanents and/or players, then give each another counter of each kind already there.)*
Draw a card.
Niv-Mizzet had perfected a plan, but he had no control over the mortal minds who had to agree to implement it.
046/264 C
WAR • EN
Eric Deschamps
™ & © 2019 Wizards of the Coast

Contentious Plan



Sorcery

Proliferate. *(Choose any number of permanents and/or players, then give each another counter of each kind already there.)*

Draw a card.

Niv-Mizzet had perfected a plan, but he had no control over the mortal minds who had to agree to implement it.

046/264 C
WAR • EN
Eric Deschamps

™ & © 2019 Wizards of the Coast

Contentious Plan
Sorcery
Proliferate. *(Choose any number of permanents and/or players, then give each another counter of each kind already there.)*
Draw a card.
Niv-Mizzet had perfected a plan, but he had no control over the mortal minds who had to agree to implement it.
046/264 C
WAR • EN
Eric Deschamps
™ & © 2019 Wizards of the Coast

Contentious Plan



Sorcery

Proliferate. *(Choose any number of permanents and/or players, then give each another counter of each kind already there.)*

Draw a card.

Niv-Mizzet had perfected a plan, but he had no control over the mortal minds who had to agree to implement it.

046/264 C
WAR • EN
Eric Deschamps

™ & © 2019 Wizards of the Coast

Contentious Plan
Sorcery
Proliferate. *(Choose any number of permanents and/or players, then give each another counter of each kind already there.)*
Draw a card.
Niv-Mizzet had perfected a plan, but he had no control over the mortal minds who had to agree to implement it.
046/264 C
WAR • EN
Eric Deschamps
™ & © 2019 Wizards of the Coast

Contentious Plan



Sorcery

Proliferate. *(Choose any number of permanents and/or players, then give each another counter of each kind already there.)*

Draw a card.

Niv-Mizzet had perfected a plan, but he had no control over the mortal minds who had to agree to implement it.

046/264 C
WAR • EN
Eric Deschamps

™ & © 2019 Wizards of the Coast

Contentious Plan
Sorcery
Proliferate. *(Choose any number of permanents and/or players, then give each another counter of each kind already there.)*
Draw a card.
Niv-Mizzet had perfected a plan, but he had no control over the mortal minds who had to agree to implement it.
046/264 C
WAR • EN
Eric Deschamps
™ & © 2019 Wizards of the Coast