
Ultimate Magic: Holy
2
Instant
Permanents you control gain indestructible until end of turn. If this spell was cast from exile, prevent all damage that would be dealt to you this turn.
Foretell 2 (During your turn, you may pay 2 and exile this card from your hand face down. Cast it on a later turn for its foretell cost.)
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FIC • EN Ashley Mackenzie
FFO SQUARE ENIX
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