
Spawning Pool
Land
Spawning Pool comes into play tapped.
: Add  to your mana pool.
1 : Spawning Pool becomes a 1/1 black Skeleton creature with ": Regenerate this creature" until end of turn. It's still a land. (If it regenerates, the next time it would be destroyed this turn, it isn't. Instead tap it, remove all damage from it, and remove it from combat.)
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