

Xathrid Slyblade

2



Creature — Human Assassin

Hexproof (This creature can't be the target of spells or abilities your opponents control.)
3: Until end of turn, Xathrid Slyblade loses hexproof and gains first strike and deathtouch. (It deals combat damage before creatures without first strike. Any amount of damage it deals to a creature is enough to destroy it.)
Designed by Rob Pardo

2/1

124/269 U
M15 • EN STEVE PRESCOTT

™ & © 2014 Wizards of the Coast

Xathrid Slyblade

2



Creature — Human Assassin

Hexproof (This creature can't be the target of spells or abilities your opponents control.)
3: Until end of turn, Xathrid Slyblade loses hexproof and gains first strike and deathtouch. (It deals combat damage before creatures without first strike. Any amount of damage it deals to a creature is enough to destroy it.)
Designed by Rob Pardo

2/1

124/269 U
M15 • EN STEVE PRESCOTT

™ & © 2014 Wizards of the Coast

Xathrid Slyblade

2



Creature — Human Assassin

Hexproof (This creature can't be the target of spells or abilities your opponents control.)
3: Until end of turn, Xathrid Slyblade loses hexproof and gains first strike and deathtouch. (It deals combat damage before creatures without first strike. Any amount of damage it deals to a creature is enough to destroy it.)
Designed by Rob Pardo

2/1

124/269 U
M15 • EN STEVE PRESCOTT

™ & © 2014 Wizards of the Coast

Xathrid Slyblade

2



Creature — Human Assassin

Hexproof (This creature can't be the target of spells or abilities your opponents control.)
3: Until end of turn, Xathrid Slyblade loses hexproof and gains first strike and deathtouch. (It deals combat damage before creatures without first strike. Any amount of damage it deals to a creature is enough to destroy it.)
Designed by Rob Pardo

2/1

124/269 U
M15 • EN STEVE PRESCOTT

™ & © 2014 Wizards of the Coast