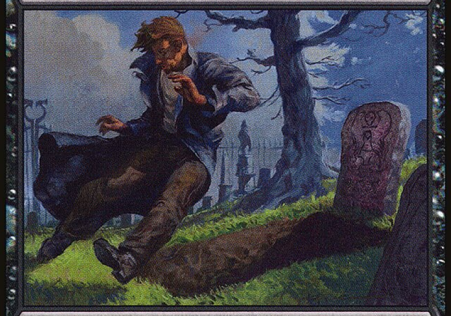
Tragic Slip



Instant

Target creature gets -1/-1 until end of turn.

Morbid — That creature gets -13/-13 until end of turn instead if a creature died this turn.

Linger on death's door and risk being invited in.

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