Wall of Mulch {1}{G}



Creature — Wall

(Walls can't attack.)

{G}, Sacrifice a Wall: Draw a card.

Mulch is the fabric of life in the forest. Plants live in it, they die in it, and then they become part of it, feeding countless generations to come.

Illus. Anthony S. Waters

™ & © 1993-2002 Wizards of the Coast, Inc. 298/350

0/4

Wall of Mulch {1}{G}

Creature — Wall

(Walls can't attack.)

{G}, Sacrifice a Wall: Draw a card.

Mulch is the fabric of life in the forest. Plants live in it, they die in it, and then they become part of it, feeding countless generations to come.

Illus. Anthony S. Waters

™ & © 1993-2002 Wizards of the Coast, Inc. 298/350

0/4

Wall of Mulch {1}{G}

Creature — Wall

(Walls can't attack.)

{G}, Sacrifice a Wall: Draw a card.

Mulch is the fabric of life in the forest. Plants live in it, they die in it, and then they become part of it, feeding countless generations to come.

Illus. Anthony S. Waters

™ & © 1993-2002 Wizards of the Coast, Inc. 298/350

0/4

Wall of Mulch {1}{G}

Creature — Wall

(Walls can't attack.)

{G}, Sacrifice a Wall: Draw a card.

Mulch is the fabric of life in the forest. Plants live in it, they die in it, and then they become part of it, feeding countless generations to come.

Illus. Anthony S. Waters

™ & © 1993-2002 Wizards of the Coast, Inc. 298/350

0/4

Wall of Mulch {1}{G}

Creature — Wall

(Walls can't attack.)

{G}, Sacrifice a Wall: Draw a card.

Mulch is the fabric of life in the forest. Plants live in it, they die in it, and then they become part of it, feeding countless generations to come.

Illus. Anthony S. Waters

™ & © 1993-2002 Wizards of the Coast, Inc. 298/350

0/4

Wall of Mulch {1}{G}

Creature — Wall

(Walls can't attack.)

{G}, Sacrifice a Wall: Draw a card.

Mulch is the fabric of life in the forest. Plants live in it, they die in it, and then they become part of it, feeding countless generations to come.

Illus. Anthony S. Waters

™ & © 1993-2002 Wizards of the Coast, Inc. 298/350

0/4

Wall of Mulch {1}{G}

Creature — Wall

(Walls can't attack.)

{G}, Sacrifice a Wall: Draw a card.

Mulch is the fabric of life in the forest. Plants live in it, they die in it, and then they become part of it, feeding countless generations to come.

Illus. Anthony S. Waters

™ & © 1993-2002 Wizards of the Coast, Inc. 298/350

0/4

Wall of Mulch {1}{G}

Creature — Wall

(Walls can't attack.)

{G}, Sacrifice a Wall: Draw a card.

Mulch is the fabric of life in the forest. Plants live in it, they die in it, and then they become part of it, feeding countless generations to come.

Illus. Anthony S. Waters

™ & © 1993-2002 Wizards of the Coast, Inc. 298/350

0/4

Wall of Mulch {1}{G}

Creature — Wall

(Walls can't attack.)

{G}, Sacrifice a Wall: Draw a card.

Mulch is the fabric of life in the forest. Plants live in it, they die in it, and then they become part of it, feeding countless generations to come.

Illus. Anthony S. Waters

™ & © 1993-2002 Wizards of the Coast, Inc. 298/350

0/4

Wall of Mulch {1}{G}



Creature — Wall

(Walls can't attack.)

{G}, Sacrifice a Wall: Draw a card.

Mulch is the fabric of life in the forest. Plants live in it, they die in it, and then they become part of it, feeding countless generations to come.

Illus. Anthony S. Waters

™ & © 1993-2002 Wizards of the Coast, Inc. 298/350

0/4

Wall of Mulch {1}{G}

Creature — Wall

(Walls can't attack.)

{G}, Sacrifice a Wall: Draw a card.

Mulch is the fabric of life in the forest. Plants live in it, they die in it, and then they become part of it, feeding countless generations to come.

Illus. Anthony S. Waters

™ & © 1993-2002 Wizards of the Coast, Inc. 298/350

0/4

Wall of Mulch {1}{G}

Creature — Wall

(Walls can't attack.)

{G}, Sacrifice a Wall: Draw a card.

Mulch is the fabric of life in the forest. Plants live in it, they die in it, and then they become part of it, feeding countless generations to come.

Illus. Anthony S. Waters

™ & © 1993-2002 Wizards of the Coast, Inc. 298/350

0/4

Wall of Mulch {1}{G}

Creature — Wall

(Walls can't attack.)

{G}, Sacrifice a Wall: Draw a card.

Mulch is the fabric of life in the forest. Plants live in it, they die in it, and then they become part of it, feeding countless generations to come.

Illus. Anthony S. Waters

™ & © 1993-2002 Wizards of the Coast, Inc. 298/350

0/4

Wall of Mulch {1}{G}

Creature — Wall

(Walls can't attack.)

{G}, Sacrifice a Wall: Draw a card.

Mulch is the fabric of life in the forest. Plants live in it, they die in it, and then they become part of it, feeding countless generations to come.

Illus. Anthony S. Waters

™ & © 1993-2002 Wizards of the Coast, Inc. 298/350

0/4

Wall of Mulch {1}{G}

Creature — Wall

(Walls can't attack.)

{G}, Sacrifice a Wall: Draw a card.

Mulch is the fabric of life in the forest. Plants live in it, they die in it, and then they become part of it, feeding countless generations to come.

Illus. Anthony S. Waters

™ & © 1993-2002 Wizards of the Coast, Inc. 298/350

0/4

Wall of Mulch {1}{G}

Creature — Wall

(Walls can't attack.)

{G}, Sacrifice a Wall: Draw a card.

Mulch is the fabric of life in the forest. Plants live in it, they die in it, and then they become part of it, feeding countless generations to come.

Illus. Anthony S. Waters

™ & © 1993-2002 Wizards of the Coast, Inc. 298/350

0/4

Wall of Mulch {1}{G}

Creature — Wall

(Walls can't attack.)

{G}, Sacrifice a Wall: Draw a card.

Mulch is the fabric of life in the forest. Plants live in it, they die in it, and then they become part of it, feeding countless generations to come.

Illus. Anthony S. Waters

™ & © 1993-2002 Wizards of the Coast, Inc. 298/350

0/4

Wall of Mulch {1}{G}

Creature — Wall

(Walls can't attack.)

{G}, Sacrifice a Wall: Draw a card.

Mulch is the fabric of life in the forest. Plants live in it, they die in it, and then they become part of it, feeding countless generations to come.

Illus. Anthony S. Waters

™ & © 1993-2002 Wizards of the Coast, Inc. 298/350

0/4

Wall of Mulch {1}{G}



Creature — Wall

(Walls can't attack.)

{G}, Sacrifice a Wall: Draw a card.

Mulch is the fabric of life in the forest. Plants live in it, they die in it, and then they become part of it, feeding countless generations to come.

Illus. Anthony S. Waters

™ & © 1993-2002 Wizards of the Coast, Inc. 298/350

0/4

Wall of Mulch {1}{G}

Creature — Wall

(Walls can't attack.)

{G}, Sacrifice a Wall: Draw a card.

Mulch is the fabric of life in the forest. Plants live in it, they die in it, and then they become part of it, feeding countless generations to come.

Illus. Anthony S. Waters

™ & © 1993-2002 Wizards of the Coast, Inc. 298/350

0/4

Wall of Mulch {1}{G}

Creature — Wall

(Walls can't attack.)

{G}, Sacrifice a Wall: Draw a card.

Mulch is the fabric of life in the forest. Plants live in it, they die in it, and then they become part of it, feeding countless generations to come.

Illus. Anthony S. Waters

™ & © 1993-2002 Wizards of the Coast, Inc. 298/350

0/4

Wall of Mulch {1}{G}

Creature — Wall

(Walls can't attack.)

{G}, Sacrifice a Wall: Draw a card.

Mulch is the fabric of life in the forest. Plants live in it, they die in it, and then they become part of it, feeding countless generations to come.

Illus. Anthony S. Waters

™ & © 1993-2002 Wizards of the Coast, Inc. 298/350

0/4

Wall of Mulch {1}{G}

Creature — Wall

(Walls can't attack.)

{G}, Sacrifice a Wall: Draw a card.

Mulch is the fabric of life in the forest. Plants live in it, they die in it, and then they become part of it, feeding countless generations to come.

Illus. Anthony S. Waters

™ & © 1993-2002 Wizards of the Coast, Inc. 298/350

0/4

Wall of Mulch {1}{G}

Creature — Wall

(Walls can't attack.)

{G}, Sacrifice a Wall: Draw a card.

Mulch is the fabric of life in the forest. Plants live in it, they die in it, and then they become part of it, feeding countless generations to come.

Illus. Anthony S. Waters

™ & © 1993-2002 Wizards of the Coast, Inc. 298/350

0/4

Wall of Mulch {1}{G}

Creature — Wall

(Walls can't attack.)

{G}, Sacrifice a Wall: Draw a card.

Mulch is the fabric of life in the forest. Plants live in it, they die in it, and then they become part of it, feeding countless generations to come.

Illus. Anthony S. Waters

™ & © 1993-2002 Wizards of the Coast, Inc. 298/350

0/4

Wall of Mulch {1}{G}

Creature — Wall

(Walls can't attack.)

{G}, Sacrifice a Wall: Draw a card.

Mulch is the fabric of life in the forest. Plants live in it, they die in it, and then they become part of it, feeding countless generations to come.

Illus. Anthony S. Waters

™ & © 1993-2002 Wizards of the Coast, Inc. 298/350

0/4

Wall of Mulch {1}{G}

Creature — Wall

(Walls can't attack.)

{G}, Sacrifice a Wall: Draw a card.

Mulch is the fabric of life in the forest. Plants live in it, they die in it, and then they become part of it, feeding countless generations to come.

Illus. Anthony S. Waters

™ & © 1993-2002 Wizards of the Coast, Inc. 298/350

0/4

Wall of Mulch {1}{G}



Creature — Wall

(Walls can't attack.)

{G}, Sacrifice a Wall: Draw a card.

Mulch is the fabric of life in the forest. Plants live in it, they die in it, and then they become part of it, feeding countless generations to come.

Illus. Anthony S. Waters

™ & © 1993-2002 Wizards of the Coast, Inc. 298/350

0/4

Wall of Mulch {1}{G}

Creature — Wall

(Walls can't attack.)

{G}, Sacrifice a Wall: Draw a card.

Mulch is the fabric of life in the forest. Plants live in it, they die in it, and then they become part of it, feeding countless generations to come.

Illus. Anthony S. Waters

™ & © 1993-2002 Wizards of the Coast, Inc. 298/350

0/4

Wall of Mulch {1}{G}

Creature — Wall

(Walls can't attack.)

{G}, Sacrifice a Wall: Draw a card.

Mulch is the fabric of life in the forest. Plants live in it, they die in it, and then they become part of it, feeding countless generations to come.

Illus. Anthony S. Waters

™ & © 1993-2002 Wizards of the Coast, Inc. 298/350

0/4

Wall of Mulch {1}{G}

Creature — Wall

(Walls can't attack.)

{G}, Sacrifice a Wall: Draw a card.

Mulch is the fabric of life in the forest. Plants live in it, they die in it, and then they become part of it, feeding countless generations to come.

Illus. Anthony S. Waters

™ & © 1993-2002 Wizards of the Coast, Inc. 298/350

0/4

Wall of Mulch {1}{G}

Creature — Wall

(Walls can't attack.)

{G}, Sacrifice a Wall: Draw a card.

Mulch is the fabric of life in the forest. Plants live in it, they die in it, and then they become part of it, feeding countless generations to come.

Illus. Anthony S. Waters

™ & © 1993-2002 Wizards of the Coast, Inc. 298/350

0/4

Wall of Mulch {1}{G}

Creature — Wall

(Walls can't attack.)

{G}, Sacrifice a Wall: Draw a card.

Mulch is the fabric of life in the forest. Plants live in it, they die in it, and then they become part of it, feeding countless generations to come.

Illus. Anthony S. Waters

™ & © 1993-2002 Wizards of the Coast, Inc. 298/350

0/4

Wall of Mulch {1}{G}

Creature — Wall

(Walls can't attack.)

{G}, Sacrifice a Wall: Draw a card.

Mulch is the fabric of life in the forest. Plants live in it, they die in it, and then they become part of it, feeding countless generations to come.

Illus. Anthony S. Waters

™ & © 1993-2002 Wizards of the Coast, Inc. 298/350

0/4

Wall of Mulch {1}{G}

Creature — Wall

(Walls can't attack.)

{G}, Sacrifice a Wall: Draw a card.

Mulch is the fabric of life in the forest. Plants live in it, they die in it, and then they become part of it, feeding countless generations to come.

Illus. Anthony S. Waters

™ & © 1993-2002 Wizards of the Coast, Inc. 298/350

0/4

Wall of Mulch {1}{G}

Creature — Wall

(Walls can't attack.)

{G}, Sacrifice a Wall: Draw a card.

Mulch is the fabric of life in the forest. Plants live in it, they die in it, and then they become part of it, feeding countless generations to come.

Illus. Anthony S. Waters

™ & © 1993-2002 Wizards of the Coast, Inc. 298/350

0/4