Stomping Ground



Land — Mountain Forest

(T: Add {R} or {G}.)

As Stomping Ground enters the battlefield, you may pay 2 life. If you don't, it enters the battlefield tapped.

"What we begin, the End-Raze will finish. Then we will dance in Ravnica's rubble."
—Nikya of the Old Ways

259/259 R
RNA • EN
James Paick

™ & © 2019 Wizards of the Coast

Stomping Ground

Land — Mountain Forest

(T: Add {R} or {G}.)

As Stomping Ground enters the battlefield, you may pay 2 life. If you don't, it enters the battlefield tapped.

"What we begin, the End-Raze will finish. Then we will dance in Ravnica's rubble."
—Nikya of the Old Ways

259/259 R
RNA • EN
James Paick

™ & © 2019 Wizards of the Coast

Stomping Ground

Land — Mountain Forest

(T: Add {R} or {G}.)

As Stomping Ground enters the battlefield, you may pay 2 life. If you don't, it enters the battlefield tapped.

"What we begin, the End-Raze will finish. Then we will dance in Ravnica's rubble."
—Nikya of the Old Ways

259/259 R
RNA • EN
James Paick

™ & © 2019 Wizards of the Coast

Stomping Ground

Land — Mountain Forest

(T: Add {R} or {G}.)

As Stomping Ground enters the battlefield, you may pay 2 life. If you don't, it enters the battlefield tapped.

"What we begin, the End-Raze will finish. Then we will dance in Ravnica's rubble."
—Nikya of the Old Ways

259/259 R
RNA • EN
James Paick

™ & © 2019 Wizards of the Coast