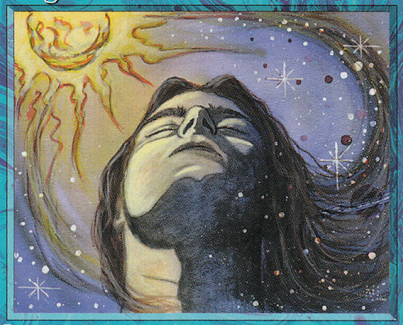
Sleight of Mind



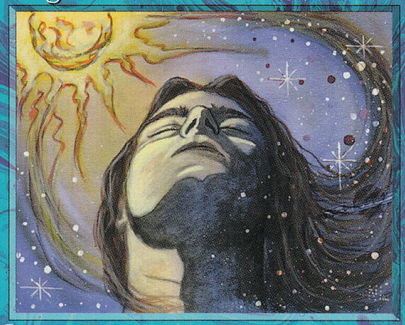
Interrupt

Change the text of target spell or permanent by replacing all instances of one color word with another. For example, you may change "Counters black spells" to "Counters blue spells." Sleight of Mind cannot change mana symbols.

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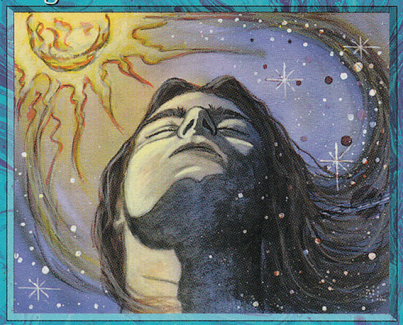
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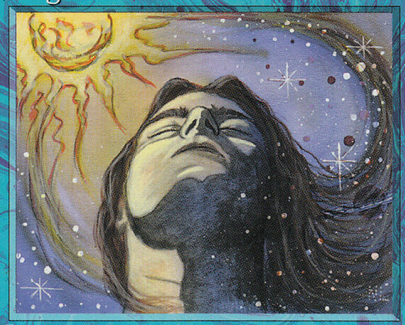
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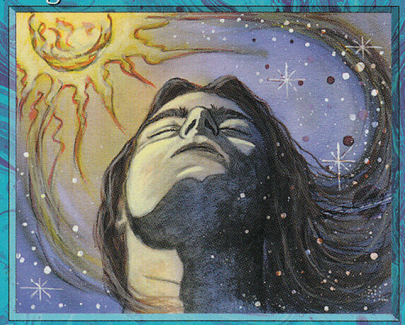
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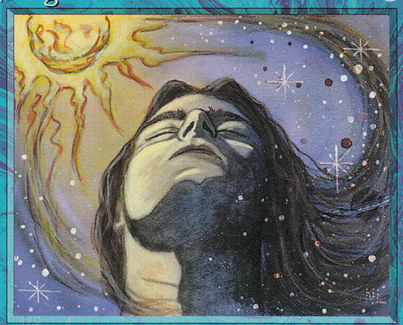
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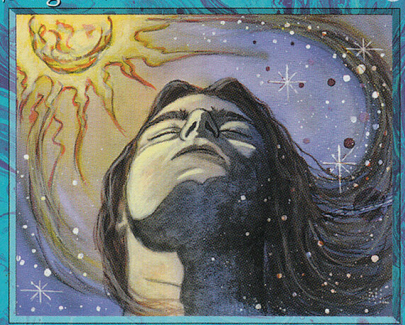
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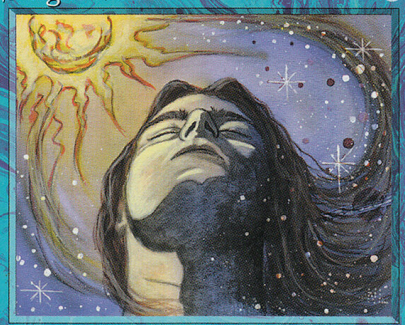
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