Saproling Burst 4



Enchantment

Fading 7

Remove a fade counter from Saproling Burst: Put a green Saproling creature token into play. It has "This creature's power and toughness are each equal to the number of fade counters on Saproling Burst."

When Saproling Burst leaves play, destroy all tokens put into play with Saproling Burst. They can't be regenerated.

Illus. Carl Critchlow

©1993–2000 Wizards of the Coast, Inc. 113/143

Saproling Burst 4

Enchantment

Fading 7

Remove a fade counter from Saproling Burst: Put a green Saproling creature token into play. It has "This creature's power and toughness are each equal to the number of fade counters on Saproling Burst."

When Saproling Burst leaves play, destroy all tokens put into play with Saproling Burst. They can't be regenerated.

Illus. Carl Critchlow

©1993–2000 Wizards of the Coast, Inc. 113/143

Saproling Burst 4

Enchantment

Fading 7

Remove a fade counter from Saproling Burst: Put a green Saproling creature token into play. It has "This creature's power and toughness are each equal to the number of fade counters on Saproling Burst."

When Saproling Burst leaves play, destroy all tokens put into play with Saproling Burst. They can't be regenerated.

Illus. Carl Critchlow

©1993–2000 Wizards of the Coast, Inc. 113/143

Saproling Burst 4

Enchantment

Fading 7

Remove a fade counter from Saproling Burst: Put a green Saproling creature token into play. It has "This creature's power and toughness are each equal to the number of fade counters on Saproling Burst."

When Saproling Burst leaves play, destroy all tokens put into play with Saproling Burst. They can't be regenerated.

Illus. Carl Critchlow

©1993–2000 Wizards of the Coast, Inc. 113/143

Saproling Burst 4

Enchantment

Fading 7

Remove a fade counter from Saproling Burst: Put a green Saproling creature token into play. It has "This creature's power and toughness are each equal to the number of fade counters on Saproling Burst."

When Saproling Burst leaves play, destroy all tokens put into play with Saproling Burst. They can't be regenerated.

Illus. Carl Critchlow

©1993–2000 Wizards of the Coast, Inc. 113/143

Saproling Burst 4

Enchantment

Fading 7

Remove a fade counter from Saproling Burst: Put a green Saproling creature token into play. It has "This creature's power and toughness are each equal to the number of fade counters on Saproling Burst."

When Saproling Burst leaves play, destroy all tokens put into play with Saproling Burst. They can't be regenerated.

Illus. Carl Critchlow

©1993–2000 Wizards of the Coast, Inc. 113/143

Saproling Burst 4

Enchantment

Fading 7

Remove a fade counter from Saproling Burst: Put a green Saproling creature token into play. It has "This creature's power and toughness are each equal to the number of fade counters on Saproling Burst."

When Saproling Burst leaves play, destroy all tokens put into play with Saproling Burst. They can't be regenerated.

Illus. Carl Critchlow

©1993–2000 Wizards of the Coast, Inc. 113/143

Saproling Burst 4

Enchantment

Fading 7

Remove a fade counter from Saproling Burst: Put a green Saproling creature token into play. It has "This creature's power and toughness are each equal to the number of fade counters on Saproling Burst."

When Saproling Burst leaves play, destroy all tokens put into play with Saproling Burst. They can't be regenerated.

Illus. Carl Critchlow

©1993–2000 Wizards of the Coast, Inc. 113/143

Saproling Burst 4

Enchantment

Fading 7

Remove a fade counter from Saproling Burst: Put a green Saproling creature token into play. It has "This creature's power and toughness are each equal to the number of fade counters on Saproling Burst."

When Saproling Burst leaves play, destroy all tokens put into play with Saproling Burst. They can't be regenerated.

Illus. Carl Critchlow

©1993–2000 Wizards of the Coast, Inc. 113/143

Saproling Burst 4



Enchantment

Fading 7

Remove a fade counter from Saproling Burst: Put a green Saproling creature token into play. It has "This creature's power and toughness are each equal to the number of fade counters on Saproling Burst."

When Saproling Burst leaves play, destroy all tokens put into play with Saproling Burst. They can't be regenerated.

Illus. Carl Critchlow

©1993–2000 Wizards of the Coast, Inc. 113/143

Saproling Burst 4

Enchantment

Fading 7

Remove a fade counter from Saproling Burst: Put a green Saproling creature token into play. It has "This creature's power and toughness are each equal to the number of fade counters on Saproling Burst."

When Saproling Burst leaves play, destroy all tokens put into play with Saproling Burst. They can't be regenerated.

Illus. Carl Critchlow

©1993–2000 Wizards of the Coast, Inc. 113/143

Saproling Burst 4

Enchantment

Fading 7

Remove a fade counter from Saproling Burst: Put a green Saproling creature token into play. It has "This creature's power and toughness are each equal to the number of fade counters on Saproling Burst."

When Saproling Burst leaves play, destroy all tokens put into play with Saproling Burst. They can't be regenerated.

Illus. Carl Critchlow

©1993–2000 Wizards of the Coast, Inc. 113/143

Saproling Burst 4

Enchantment

Fading 7

Remove a fade counter from Saproling Burst: Put a green Saproling creature token into play. It has "This creature's power and toughness are each equal to the number of fade counters on Saproling Burst."

When Saproling Burst leaves play, destroy all tokens put into play with Saproling Burst. They can't be regenerated.

Illus. Carl Critchlow

©1993–2000 Wizards of the Coast, Inc. 113/143

Saproling Burst 4

Enchantment

Fading 7

Remove a fade counter from Saproling Burst: Put a green Saproling creature token into play. It has "This creature's power and toughness are each equal to the number of fade counters on Saproling Burst."

When Saproling Burst leaves play, destroy all tokens put into play with Saproling Burst. They can't be regenerated.

Illus. Carl Critchlow

©1993–2000 Wizards of the Coast, Inc. 113/143

Saproling Burst 4

Enchantment

Fading 7

Remove a fade counter from Saproling Burst: Put a green Saproling creature token into play. It has "This creature's power and toughness are each equal to the number of fade counters on Saproling Burst."

When Saproling Burst leaves play, destroy all tokens put into play with Saproling Burst. They can't be regenerated.

Illus. Carl Critchlow

©1993–2000 Wizards of the Coast, Inc. 113/143

Saproling Burst 4

Enchantment

Fading 7

Remove a fade counter from Saproling Burst: Put a green Saproling creature token into play. It has "This creature's power and toughness are each equal to the number of fade counters on Saproling Burst."

When Saproling Burst leaves play, destroy all tokens put into play with Saproling Burst. They can't be regenerated.

Illus. Carl Critchlow

©1993–2000 Wizards of the Coast, Inc. 113/143

Saproling Burst 4

Enchantment

Fading 7

Remove a fade counter from Saproling Burst: Put a green Saproling creature token into play. It has "This creature's power and toughness are each equal to the number of fade counters on Saproling Burst."

When Saproling Burst leaves play, destroy all tokens put into play with Saproling Burst. They can't be regenerated.

Illus. Carl Critchlow

©1993–2000 Wizards of the Coast, Inc. 113/143

Saproling Burst 4

Enchantment

Fading 7

Remove a fade counter from Saproling Burst: Put a green Saproling creature token into play. It has "This creature's power and toughness are each equal to the number of fade counters on Saproling Burst."

When Saproling Burst leaves play, destroy all tokens put into play with Saproling Burst. They can't be regenerated.

Illus. Carl Critchlow

©1993–2000 Wizards of the Coast, Inc. 113/143

Saproling Burst 4



Enchantment

Fading 7

Remove a fade counter from Saproling Burst: Put a green Saproling creature token into play. It has "This creature's power and toughness are each equal to the number of fade counters on Saproling Burst."

When Saproling Burst leaves play, destroy all tokens put into play with Saproling Burst. They can't be regenerated.

Illus. Carl Critchlow

©1993–2000 Wizards of the Coast, Inc. 113/143

Saproling Burst 4

Enchantment

Fading 7

Remove a fade counter from Saproling Burst: Put a green Saproling creature token into play. It has "This creature's power and toughness are each equal to the number of fade counters on Saproling Burst."

When Saproling Burst leaves play, destroy all tokens put into play with Saproling Burst. They can't be regenerated.

Illus. Carl Critchlow

©1993–2000 Wizards of the Coast, Inc. 113/143

Saproling Burst 4

Enchantment

Fading 7

Remove a fade counter from Saproling Burst: Put a green Saproling creature token into play. It has "This creature's power and toughness are each equal to the number of fade counters on Saproling Burst."

When Saproling Burst leaves play, destroy all tokens put into play with Saproling Burst. They can't be regenerated.

Illus. Carl Critchlow

©1993–2000 Wizards of the Coast, Inc. 113/143

Saproling Burst 4

Enchantment

Fading 7

Remove a fade counter from Saproling Burst: Put a green Saproling creature token into play. It has "This creature's power and toughness are each equal to the number of fade counters on Saproling Burst."

When Saproling Burst leaves play, destroy all tokens put into play with Saproling Burst. They can't be regenerated.

Illus. Carl Critchlow

©1993–2000 Wizards of the Coast, Inc. 113/143

Saproling Burst 4

Enchantment

Fading 7

Remove a fade counter from Saproling Burst: Put a green Saproling creature token into play. It has "This creature's power and toughness are each equal to the number of fade counters on Saproling Burst."

When Saproling Burst leaves play, destroy all tokens put into play with Saproling Burst. They can't be regenerated.

Illus. Carl Critchlow

©1993–2000 Wizards of the Coast, Inc. 113/143

Saproling Burst 4

Enchantment

Fading 7

Remove a fade counter from Saproling Burst: Put a green Saproling creature token into play. It has "This creature's power and toughness are each equal to the number of fade counters on Saproling Burst."

When Saproling Burst leaves play, destroy all tokens put into play with Saproling Burst. They can't be regenerated.

Illus. Carl Critchlow

©1993–2000 Wizards of the Coast, Inc. 113/143

Saproling Burst 4

Enchantment

Fading 7

Remove a fade counter from Saproling Burst: Put a green Saproling creature token into play. It has "This creature's power and toughness are each equal to the number of fade counters on Saproling Burst."

When Saproling Burst leaves play, destroy all tokens put into play with Saproling Burst. They can't be regenerated.

Illus. Carl Critchlow

©1993–2000 Wizards of the Coast, Inc. 113/143

Saproling Burst 4

Enchantment

Fading 7

Remove a fade counter from Saproling Burst: Put a green Saproling creature token into play. It has "This creature's power and toughness are each equal to the number of fade counters on Saproling Burst."

When Saproling Burst leaves play, destroy all tokens put into play with Saproling Burst. They can't be regenerated.

Illus. Carl Critchlow

©1993–2000 Wizards of the Coast, Inc. 113/143

Saproling Burst 4

Enchantment

Fading 7

Remove a fade counter from Saproling Burst: Put a green Saproling creature token into play. It has "This creature's power and toughness are each equal to the number of fade counters on Saproling Burst."

When Saproling Burst leaves play, destroy all tokens put into play with Saproling Burst. They can't be regenerated.

Illus. Carl Critchlow

©1993–2000 Wizards of the Coast, Inc. 113/143

Saproling Burst 4



Enchantment

Fading 7

Remove a fade counter from Saproling Burst: Put a green Saproling creature token into play. It has "This creature's power and toughness are each equal to the number of fade counters on Saproling Burst."

When Saproling Burst leaves play, destroy all tokens put into play with Saproling Burst. They can't be regenerated.

Illus. Carl Critchlow

©1993–2000 Wizards of the Coast, Inc. 113/143

Saproling Burst 4

Enchantment

Fading 7

Remove a fade counter from Saproling Burst: Put a green Saproling creature token into play. It has "This creature's power and toughness are each equal to the number of fade counters on Saproling Burst."

When Saproling Burst leaves play, destroy all tokens put into play with Saproling Burst. They can't be regenerated.

Illus. Carl Critchlow

©1993–2000 Wizards of the Coast, Inc. 113/143

Saproling Burst 4

Enchantment

Fading 7

Remove a fade counter from Saproling Burst: Put a green Saproling creature token into play. It has "This creature's power and toughness are each equal to the number of fade counters on Saproling Burst."

When Saproling Burst leaves play, destroy all tokens put into play with Saproling Burst. They can't be regenerated.

Illus. Carl Critchlow

©1993–2000 Wizards of the Coast, Inc. 113/143

Saproling Burst 4

Enchantment

Fading 7

Remove a fade counter from Saproling Burst: Put a green Saproling creature token into play. It has "This creature's power and toughness are each equal to the number of fade counters on Saproling Burst."

When Saproling Burst leaves play, destroy all tokens put into play with Saproling Burst. They can't be regenerated.

Illus. Carl Critchlow

©1993–2000 Wizards of the Coast, Inc. 113/143

Saproling Burst 4

Enchantment

Fading 7

Remove a fade counter from Saproling Burst: Put a green Saproling creature token into play. It has "This creature's power and toughness are each equal to the number of fade counters on Saproling Burst."

When Saproling Burst leaves play, destroy all tokens put into play with Saproling Burst. They can't be regenerated.

Illus. Carl Critchlow

©1993–2000 Wizards of the Coast, Inc. 113/143

Saproling Burst 4

Enchantment

Fading 7

Remove a fade counter from Saproling Burst: Put a green Saproling creature token into play. It has "This creature's power and toughness are each equal to the number of fade counters on Saproling Burst."

When Saproling Burst leaves play, destroy all tokens put into play with Saproling Burst. They can't be regenerated.

Illus. Carl Critchlow

©1993–2000 Wizards of the Coast, Inc. 113/143

Saproling Burst 4

Enchantment

Fading 7

Remove a fade counter from Saproling Burst: Put a green Saproling creature token into play. It has "This creature's power and toughness are each equal to the number of fade counters on Saproling Burst."

When Saproling Burst leaves play, destroy all tokens put into play with Saproling Burst. They can't be regenerated.

Illus. Carl Critchlow

©1993–2000 Wizards of the Coast, Inc. 113/143

Saproling Burst 4

Enchantment

Fading 7

Remove a fade counter from Saproling Burst: Put a green Saproling creature token into play. It has "This creature's power and toughness are each equal to the number of fade counters on Saproling Burst."

When Saproling Burst leaves play, destroy all tokens put into play with Saproling Burst. They can't be regenerated.

Illus. Carl Critchlow

©1993–2000 Wizards of the Coast, Inc. 113/143

Saproling Burst 4

Enchantment

Fading 7

Remove a fade counter from Saproling Burst: Put a green Saproling creature token into play. It has "This creature's power and toughness are each equal to the number of fade counters on Saproling Burst."

When Saproling Burst leaves play, destroy all tokens put into play with Saproling Burst. They can't be regenerated.

Illus. Carl Critchlow

©1993–2000 Wizards of the Coast, Inc. 113/143