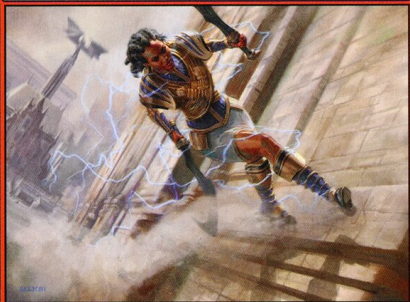


Samut's Sprint



Instant



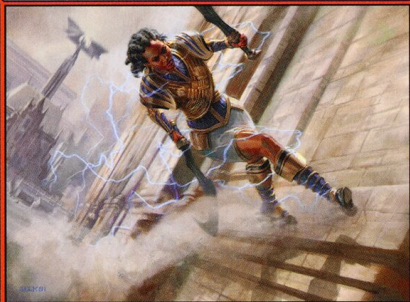
Target creature gets +2/+1 and gains haste until end of turn. Scry 1.

Samut's war was intensely personal. Every hour she faced enemies she once loved as friends and horrors she once revered as gods.

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Samut's Sprint



Instant



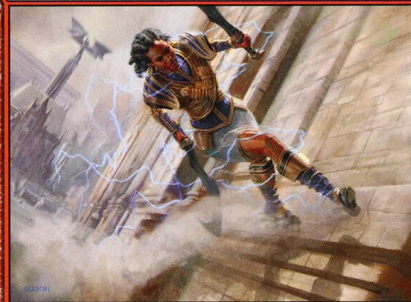
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Samut's Sprint



Instant



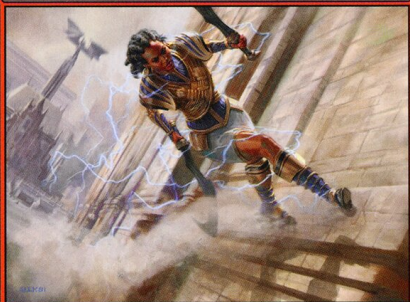
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Instant



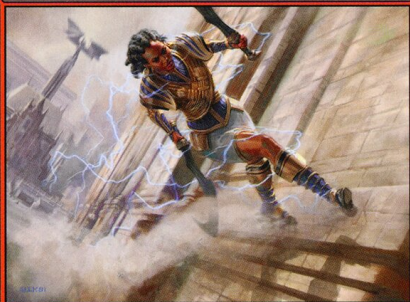
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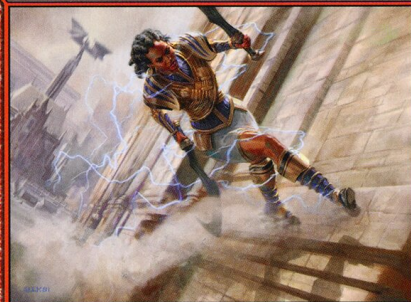
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Samut's Sprint



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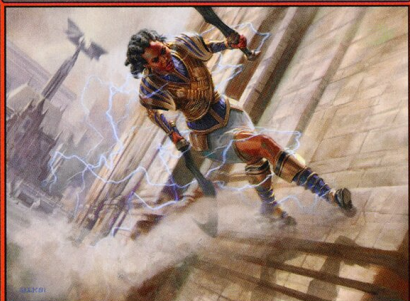
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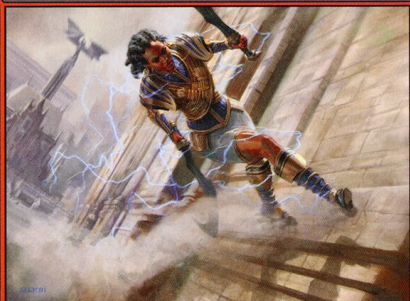
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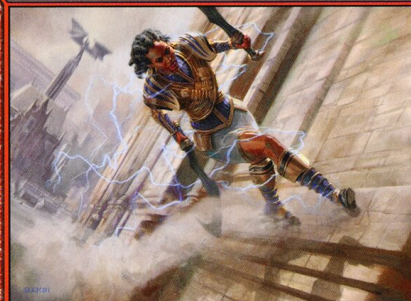
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