Glorious Sunrise {3}{G}{G}



Enchantment

At the beginning of combat on your turn, choose one —
- Creatures you control get +1/+1 and gain trample until end of turn.
- Target land gains "{T}: Add {G}{G}{G}" until end of turn.
- Draw a card if you control a creature with power 3 or greater.
- You gain 3 life.

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