

Eternal Dragon

5**



Creature — Dragon Spirit

Flying

3**: Return Eternal Dragon from your graveyard to your hand. Play this ability only during your upkeep.

Plainscycling 2. (2. Discard this card from your hand: Search your library for a plains card, reveal it, and put it into your hand. Then shuffle your library.)

Justin Sweet

TM & © 1993-2004 Wizards of the Coast, Inc. 12/143

5/5

Eternal Dragon

5**



Creature — Dragon Spirit

Flying

3**: Return Eternal Dragon from your graveyard to your hand. Play this ability only during your upkeep.

Plainscycling 2. (2. Discard this card from your hand: Search your library for a plains card, reveal it, and put it into your hand. Then shuffle your library.)

Justin Sweet

TM & © 1993-2004 Wizards of the Coast, Inc. 12/143

5/5

Eternal Dragon

5**



Creature — Dragon Spirit

Flying

3**: Return Eternal Dragon from your graveyard to your hand. Play this ability only during your upkeep.

Plainscycling 2. (2. Discard this card from your hand: Search your library for a plains card, reveal it, and put it into your hand. Then shuffle your library.)

Justin Sweet

TM & © 1993-2004 Wizards of the Coast, Inc. 12/143

5/5

Eternal Dragon

5**



Creature — Dragon Spirit

Flying

3**: Return Eternal Dragon from your graveyard to your hand. Play this ability only during your upkeep.

Plainscycling 2. (2. Discard this card from your hand: Search your library for a plains card, reveal it, and put it into your hand. Then shuffle your library.)

Justin Sweet

TM & © 1993-2004 Wizards of the Coast, Inc. 12/143

5/5