Banishing Light



Enchantment

When Banishing Light enters the battlefield, exile target nonland permanent an opponent controls until Banishing Light leaves the battlefield.

Before all went Aragorn with the Flame of the West—Andúril, like a new fire kindled, Narsil reforged as deadly as of old. And upon his brow was the Star of Elendil.

U 0161
LTC • EN ✒ Joseph Meehan
© MEE
™ & © 2023 Wizards of the Coast

Banishing Light

Enchantment

When Banishing Light enters the battlefield, exile target nonland permanent an opponent controls until Banishing Light leaves the battlefield.

Before all went Aragorn with the Flame of the West—Andúril, like a new fire kindled, Narsil reforged as deadly as of old. And upon his brow was the Star of Elendil.

U 0161
LTC • EN ✒ Joseph Meehan
© MEE
™ & © 2023 Wizards of the Coast

Banishing Light

Enchantment

When Banishing Light enters the battlefield, exile target nonland permanent an opponent controls until Banishing Light leaves the battlefield.

Before all went Aragorn with the Flame of the West—Andúril, like a new fire kindled, Narsil reforged as deadly as of old. And upon his brow was the Star of Elendil.

U 0161
LTC • EN ✒ Joseph Meehan
© MEE
™ & © 2023 Wizards of the Coast

Banishing Light



Enchantment

When Banishing Light enters the battlefield, exile target nonland permanent an opponent controls until Banishing Light leaves the battlefield.

Before all went Aragorn with the Flame of the West—Andúril, like a new fire kindled, Narsil reforged as deadly as of old. And upon his brow was the Star of Elendil.

U 0161
LTC • EN ✒ Joseph Meehan
© MEE
™ & © 2023 Wizards of the Coast

Banishing Light

Enchantment

When Banishing Light enters the battlefield, exile target nonland permanent an opponent controls until Banishing Light leaves the battlefield.

Before all went Aragorn with the Flame of the West—Andúril, like a new fire kindled, Narsil reforged as deadly as of old. And upon his brow was the Star of Elendil.

U 0161
LTC • EN ✒ Joseph Meehan
© MEE
™ & © 2023 Wizards of the Coast

Banishing Light

Enchantment

When Banishing Light enters the battlefield, exile target nonland permanent an opponent controls until Banishing Light leaves the battlefield.

Before all went Aragorn with the Flame of the West—Andúril, like a new fire kindled, Narsil reforged as deadly as of old. And upon his brow was the Star of Elendil.

U 0161
LTC • EN ✒ Joseph Meehan
© MEE
™ & © 2023 Wizards of the Coast

Banishing Light



Enchantment

When Banishing Light enters the battlefield, exile target nonland permanent an opponent controls until Banishing Light leaves the battlefield.

Before all went Aragorn with the Flame of the West—Andúril, like a new fire kindled, Narsil reforged as deadly as of old. And upon his brow was the Star of Elendil.

U 0161
LTC • EN ✒ Joseph Meehan
© MEE
™ & © 2023 Wizards of the Coast

Banishing Light

Enchantment

When Banishing Light enters the battlefield, exile target nonland permanent an opponent controls until Banishing Light leaves the battlefield.

Before all went Aragorn with the Flame of the West—Andúril, like a new fire kindled, Narsil reforged as deadly as of old. And upon his brow was the Star of Elendil.

U 0161
LTC • EN ✒ Joseph Meehan
© MEE
™ & © 2023 Wizards of the Coast

Banishing Light

Enchantment

When Banishing Light enters the battlefield, exile target nonland permanent an opponent controls until Banishing Light leaves the battlefield.

Before all went Aragorn with the Flame of the West—Andúril, like a new fire kindled, Narsil reforged as deadly as of old. And upon his brow was the Star of Elendil.

U 0161
LTC • EN ✒ Joseph Meehan
© MEE
™ & © 2023 Wizards of the Coast