Shambling Strider 4



Creature — Yeti

: Shambling Strider gets +1/-1 until end of turn.

Freyalise forbid that any stranger should wander into the striders' territory.

Illus. Douglas Shuler

™ & © 1993-2007 Wizards of the Coast LLC 129/195

5/5

Shambling Strider 4

Creature — Yeti

: Shambling Strider gets +1/-1 until end of turn.

Freyalise forbid that any stranger should wander into the striders' territory.

Illus. Douglas Shuler

™ & © 1993-2007 Wizards of the Coast LLC 129/195

5/5

Shambling Strider 4

Creature — Yeti

: Shambling Strider gets +1/-1 until end of turn.

Freyalise forbid that any stranger should wander into the striders' territory.

Illus. Douglas Shuler

™ & © 1993-2007 Wizards of the Coast LLC 129/195

5/5

Shambling Strider 4

Creature — Yeti

: Shambling Strider gets +1/-1 until end of turn.

Freyalise forbid that any stranger should wander into the striders' territory.

Illus. Douglas Shuler

™ & © 1993-2007 Wizards of the Coast LLC 129/195

5/5

Shambling Strider 4

Creature — Yeti

: Shambling Strider gets +1/-1 until end of turn.

Freyalise forbid that any stranger should wander into the striders' territory.

Illus. Douglas Shuler

™ & © 1993-2007 Wizards of the Coast LLC 129/195

5/5

Shambling Strider 4

Creature — Yeti

: Shambling Strider gets +1/-1 until end of turn.

Freyalise forbid that any stranger should wander into the striders' territory.

Illus. Douglas Shuler

™ & © 1993-2007 Wizards of the Coast LLC 129/195

5/5

Shambling Strider 4

Creature — Yeti

: Shambling Strider gets +1/-1 until end of turn.

Freyalise forbid that any stranger should wander into the striders' territory.

Illus. Douglas Shuler

™ & © 1993-2007 Wizards of the Coast LLC 129/195

5/5

Shambling Strider 4

Creature — Yeti

: Shambling Strider gets +1/-1 until end of turn.

Freyalise forbid that any stranger should wander into the striders' territory.

Illus. Douglas Shuler

™ & © 1993-2007 Wizards of the Coast LLC 129/195

5/5

Shambling Strider 4

Creature — Yeti

: Shambling Strider gets +1/-1 until end of turn.

Freyalise forbid that any stranger should wander into the striders' territory.

Illus. Douglas Shuler

™ & © 1993-2007 Wizards of the Coast LLC 129/195

5/5

Shambling Strider 4

Creature — Yeti

: Shambling Strider gets +1/-1 until end of turn.

Freyalise forbid that any stranger should wander into the striders' territory.

Illus. Douglas Shuler

™ & © 1993-2007 Wizards of the Coast LLC 129/195

5/5