Ember-Eye Wolf 1R



Creature — Wolf

Haste

1R: Ember-Eye Wolf gets +2/+0 until end of turn.

No howl. No snarl. Just the roar of flames.

1/2

154/297 C
SOI • EN Anthony Palumbo
™ & © 2016 Wizards of the Coast

Ember-Eye Wolf 1R



Creature — Wolf

Haste

1R: Ember-Eye Wolf gets +2/+0 until end of turn.

No howl. No snarl. Just the roar of flames.

1/2

154/297 C
SOI • EN Anthony Palumbo
™ & © 2016 Wizards of the Coast

Ember-Eye Wolf 1R



Creature — Wolf

Haste

1R: Ember-Eye Wolf gets +2/+0 until end of turn.

No howl. No snarl. Just the roar of flames.

1/2

154/297 C
SOI • EN Anthony Palumbo
™ & © 2016 Wizards of the Coast

Ember-Eye Wolf 1R



Creature — Wolf

Haste

1R: Ember-Eye Wolf gets +2/+0 until end of turn.

No howl. No snarl. Just the roar of flames.

1/2

154/297 C
SOI • EN Anthony Palumbo
™ & © 2016 Wizards of the Coast