March of the World Ooze 3



Enchantment

Creatures you control have base power and toughness 6/6 and are Oozes in addition to their other types.

Whenever an opponent casts a spell, if it's not their turn, you create a 3/3 green Elephant creature token.

"The fauna here functions as a planar antibody."
—Rashmi, aether-seer

M 0169
DFT ★ EN Helge C. Balzer

™ & © 2025 Wizards of the Coast

March of the World Ooze 3
Enchantment
Creatures you control have base power and toughness 6/6 and are Oozes in addition to their other types.
Whenever an opponent casts a spell, if it's not their turn, you create a 3/3 green Elephant creature token.
"The fauna here functions as a planar antibody."
—Rashmi, aether-seer
M 0169
DFT ★ EN Helge C. Balzer
™ & © 2025 Wizards of the Coast

March of the World Ooze 3
Enchantment
Creatures you control have base power and toughness 6/6 and are Oozes in addition to their other types.
Whenever an opponent casts a spell, if it's not their turn, you create a 3/3 green Elephant creature token.
"The fauna here functions as a planar antibody."
—Rashmi, aether-seer
M 0169
DFT ★ EN Helge C. Balzer
™ & © 2025 Wizards of the Coast

March of the World Ooze 3
Enchantment
Creatures you control have base power and toughness 6/6 and are Oozes in addition to their other types.
Whenever an opponent casts a spell, if it's not their turn, you create a 3/3 green Elephant creature token.
"The fauna here functions as a planar antibody."
—Rashmi, aether-seer
M 0169
DFT ★ EN Helge C. Balzer
™ & © 2025 Wizards of the Coast

March of the World Ooze 3
Enchantment
Creatures you control have base power and toughness 6/6 and are Oozes in addition to their other types.
Whenever an opponent casts a spell, if it's not their turn, you create a 3/3 green Elephant creature token.
"The fauna here functions as a planar antibody."
—Rashmi, aether-seer
M 0169
DFT ★ EN Helge C. Balzer
™ & © 2025 Wizards of the Coast

March of the World Ooze 3
Enchantment
Creatures you control have base power and toughness 6/6 and are Oozes in addition to their other types.
Whenever an opponent casts a spell, if it's not their turn, you create a 3/3 green Elephant creature token.
"The fauna here functions as a planar antibody."
—Rashmi, aether-seer
M 0169
DFT ★ EN Helge C. Balzer
™ & © 2025 Wizards of the Coast

March of the World Ooze 3
Enchantment
Creatures you control have base power and toughness 6/6 and are Oozes in addition to their other types.
Whenever an opponent casts a spell, if it's not their turn, you create a 3/3 green Elephant creature token.
"The fauna here functions as a planar antibody."
—Rashmi, aether-seer
M 0169
DFT ★ EN Helge C. Balzer
™ & © 2025 Wizards of the Coast

March of the World Ooze 3
Enchantment
Creatures you control have base power and toughness 6/6 and are Oozes in addition to their other types.
Whenever an opponent casts a spell, if it's not their turn, you create a 3/3 green Elephant creature token.
"The fauna here functions as a planar antibody."
—Rashmi, aether-seer
M 0169
DFT ★ EN Helge C. Balzer
™ & © 2025 Wizards of the Coast

March of the World Ooze 3
Enchantment
Creatures you control have base power and toughness 6/6 and are Oozes in addition to their other types.
Whenever an opponent casts a spell, if it's not their turn, you create a 3/3 green Elephant creature token.
"The fauna here functions as a planar antibody."
—Rashmi, aether-seer
M 0169
DFT ★ EN Helge C. Balzer
™ & © 2025 Wizards of the Coast

March of the World Ooze 3



Enchantment

Creatures you control have base power and toughness 6/6 and are Oozes in addition to their other types.

Whenever an opponent casts a spell, if it's not their turn, you create a 3/3 green Elephant creature token.

"The fauna here functions as a planar antibody."
—Rashmi, aether-seer

M 0169
DFT ★ EN Helge C. Balzer

™ & © 2025 Wizards of the Coast

March of the World Ooze 3
Enchantment
Creatures you control have base power and toughness 6/6 and are Oozes in addition to their other types.
Whenever an opponent casts a spell, if it's not their turn, you create a 3/3 green Elephant creature token.
"The fauna here functions as a planar antibody."
—Rashmi, aether-seer
M 0169
DFT ★ EN Helge C. Balzer
™ & © 2025 Wizards of the Coast

March of the World Ooze 3
Enchantment
Creatures you control have base power and toughness 6/6 and are Oozes in addition to their other types.
Whenever an opponent casts a spell, if it's not their turn, you create a 3/3 green Elephant creature token.
"The fauna here functions as a planar antibody."
—Rashmi, aether-seer
M 0169
DFT ★ EN Helge C. Balzer
™ & © 2025 Wizards of the Coast

March of the World Ooze 3
Enchantment
Creatures you control have base power and toughness 6/6 and are Oozes in addition to their other types.
Whenever an opponent casts a spell, if it's not their turn, you create a 3/3 green Elephant creature token.
"The fauna here functions as a planar antibody."
—Rashmi, aether-seer
M 0169
DFT ★ EN Helge C. Balzer
™ & © 2025 Wizards of the Coast

March of the World Ooze 3
Enchantment
Creatures you control have base power and toughness 6/6 and are Oozes in addition to their other types.
Whenever an opponent casts a spell, if it's not their turn, you create a 3/3 green Elephant creature token.
"The fauna here functions as a planar antibody."
—Rashmi, aether-seer
M 0169
DFT ★ EN Helge C. Balzer
™ & © 2025 Wizards of the Coast

March of the World Ooze 3
Enchantment
Creatures you control have base power and toughness 6/6 and are Oozes in addition to their other types.
Whenever an opponent casts a spell, if it's not their turn, you create a 3/3 green Elephant creature token.
"The fauna here functions as a planar antibody."
—Rashmi, aether-seer
M 0169
DFT ★ EN Helge C. Balzer
™ & © 2025 Wizards of the Coast

March of the World Ooze 3
Enchantment
Creatures you control have base power and toughness 6/6 and are Oozes in addition to their other types.
Whenever an opponent casts a spell, if it's not their turn, you create a 3/3 green Elephant creature token.
"The fauna here functions as a planar antibody."
—Rashmi, aether-seer
M 0169
DFT ★ EN Helge C. Balzer
™ & © 2025 Wizards of the Coast

March of the World Ooze 3
Enchantment
Creatures you control have base power and toughness 6/6 and are Oozes in addition to their other types.
Whenever an opponent casts a spell, if it's not their turn, you create a 3/3 green Elephant creature token.
"The fauna here functions as a planar antibody."
—Rashmi, aether-seer
M 0169
DFT ★ EN Helge C. Balzer
™ & © 2025 Wizards of the Coast

March of the World Ooze 3
Enchantment
Creatures you control have base power and toughness 6/6 and are Oozes in addition to their other types.
Whenever an opponent casts a spell, if it's not their turn, you create a 3/3 green Elephant creature token.
"The fauna here functions as a planar antibody."
—Rashmi, aether-seer
M 0169
DFT ★ EN Helge C. Balzer
™ & © 2025 Wizards of the Coast

March of the World Ooze 3



Enchantment

Creatures you control have base power and toughness 6/6 and are Oozes in addition to their other types.

Whenever an opponent casts a spell, if it's not their turn, you create a 3/3 green Elephant creature token.

"The fauna here functions as a planar antibody."
—Rashmi, aether-seer

M 0169
DFT ★ EN Helge C. Balzer

™ & © 2025 Wizards of the Coast

March of the World Ooze 3
Enchantment
Creatures you control have base power and toughness 6/6 and are Oozes in addition to their other types.
Whenever an opponent casts a spell, if it's not their turn, you create a 3/3 green Elephant creature token.
"The fauna here functions as a planar antibody."
—Rashmi, aether-seer
M 0169
DFT ★ EN Helge C. Balzer
™ & © 2025 Wizards of the Coast

March of the World Ooze 3
Enchantment
Creatures you control have base power and toughness 6/6 and are Oozes in addition to their other types.
Whenever an opponent casts a spell, if it's not their turn, you create a 3/3 green Elephant creature token.
"The fauna here functions as a planar antibody."
—Rashmi, aether-seer
M 0169
DFT ★ EN Helge C. Balzer
™ & © 2025 Wizards of the Coast

March of the World Ooze 3
Enchantment
Creatures you control have base power and toughness 6/6 and are Oozes in addition to their other types.
Whenever an opponent casts a spell, if it's not their turn, you create a 3/3 green Elephant creature token.
"The fauna here functions as a planar antibody."
—Rashmi, aether-seer
M 0169
DFT ★ EN Helge C. Balzer
™ & © 2025 Wizards of the Coast

March of the World Ooze 3
Enchantment
Creatures you control have base power and toughness 6/6 and are Oozes in addition to their other types.
Whenever an opponent casts a spell, if it's not their turn, you create a 3/3 green Elephant creature token.
"The fauna here functions as a planar antibody."
—Rashmi, aether-seer
M 0169
DFT ★ EN Helge C. Balzer
™ & © 2025 Wizards of the Coast

March of the World Ooze 3
Enchantment
Creatures you control have base power and toughness 6/6 and are Oozes in addition to their other types.
Whenever an opponent casts a spell, if it's not their turn, you create a 3/3 green Elephant creature token.
"The fauna here functions as a planar antibody."
—Rashmi, aether-seer
M 0169
DFT ★ EN Helge C. Balzer
™ & © 2025 Wizards of the Coast

March of the World Ooze 3
Enchantment
Creatures you control have base power and toughness 6/6 and are Oozes in addition to their other types.
Whenever an opponent casts a spell, if it's not their turn, you create a 3/3 green Elephant creature token.
"The fauna here functions as a planar antibody."
—Rashmi, aether-seer
M 0169
DFT ★ EN Helge C. Balzer
™ & © 2025 Wizards of the Coast

March of the World Ooze 3
Enchantment
Creatures you control have base power and toughness 6/6 and are Oozes in addition to their other types.
Whenever an opponent casts a spell, if it's not their turn, you create a 3/3 green Elephant creature token.
"The fauna here functions as a planar antibody."
—Rashmi, aether-seer
M 0169
DFT ★ EN Helge C. Balzer
™ & © 2025 Wizards of the Coast

March of the World Ooze 3
Enchantment
Creatures you control have base power and toughness 6/6 and are Oozes in addition to their other types.
Whenever an opponent casts a spell, if it's not their turn, you create a 3/3 green Elephant creature token.
"The fauna here functions as a planar antibody."
—Rashmi, aether-seer
M 0169
DFT ★ EN Helge C. Balzer
™ & © 2025 Wizards of the Coast

March of the World Ooze 3



Enchantment

Creatures you control have base power and toughness 6/6 and are Oozes in addition to their other types.

Whenever an opponent casts a spell, if it's not their turn, you create a 3/3 green Elephant creature token.

"The fauna here functions as a planar antibody."
—Rashmi, aether-seer

M 0169
DFT ★ EN Helge C. Balzer

™ & © 2025 Wizards of the Coast

March of the World Ooze 3
Enchantment
Creatures you control have base power and toughness 6/6 and are Oozes in addition to their other types.
Whenever an opponent casts a spell, if it's not their turn, you create a 3/3 green Elephant creature token.
"The fauna here functions as a planar antibody."
—Rashmi, aether-seer
M 0169
DFT ★ EN Helge C. Balzer
™ & © 2025 Wizards of the Coast

March of the World Ooze 3
Enchantment
Creatures you control have base power and toughness 6/6 and are Oozes in addition to their other types.
Whenever an opponent casts a spell, if it's not their turn, you create a 3/3 green Elephant creature token.
"The fauna here functions as a planar antibody."
—Rashmi, aether-seer
M 0169
DFT ★ EN Helge C. Balzer
™ & © 2025 Wizards of the Coast

March of the World Ooze 3
Enchantment
Creatures you control have base power and toughness 6/6 and are Oozes in addition to their other types.
Whenever an opponent casts a spell, if it's not their turn, you create a 3/3 green Elephant creature token.
"The fauna here functions as a planar antibody."
—Rashmi, aether-seer
M 0169
DFT ★ EN Helge C. Balzer
™ & © 2025 Wizards of the Coast

March of the World Ooze 3
Enchantment
Creatures you control have base power and toughness 6/6 and are Oozes in addition to their other types.
Whenever an opponent casts a spell, if it's not their turn, you create a 3/3 green Elephant creature token.
"The fauna here functions as a planar antibody."
—Rashmi, aether-seer
M 0169
DFT ★ EN Helge C. Balzer
™ & © 2025 Wizards of the Coast

March of the World Ooze 3
Enchantment
Creatures you control have base power and toughness 6/6 and are Oozes in addition to their other types.
Whenever an opponent casts a spell, if it's not their turn, you create a 3/3 green Elephant creature token.
"The fauna here functions as a planar antibody."
—Rashmi, aether-seer
M 0169
DFT ★ EN Helge C. Balzer
™ & © 2025 Wizards of the Coast

March of the World Ooze 3
Enchantment
Creatures you control have base power and toughness 6/6 and are Oozes in addition to their other types.
Whenever an opponent casts a spell, if it's not their turn, you create a 3/3 green Elephant creature token.
"The fauna here functions as a planar antibody."
—Rashmi, aether-seer
M 0169
DFT ★ EN Helge C. Balzer
™ & © 2025 Wizards of the Coast

March of the World Ooze 3
Enchantment
Creatures you control have base power and toughness 6/6 and are Oozes in addition to their other types.
Whenever an opponent casts a spell, if it's not their turn, you create a 3/3 green Elephant creature token.
"The fauna here functions as a planar antibody."
—Rashmi, aether-seer
M 0169
DFT ★ EN Helge C. Balzer
™ & © 2025 Wizards of the Coast

March of the World Ooze 3
Enchantment
Creatures you control have base power and toughness 6/6 and are Oozes in addition to their other types.
Whenever an opponent casts a spell, if it's not their turn, you create a 3/3 green Elephant creature token.
"The fauna here functions as a planar antibody."
—Rashmi, aether-seer
M 0169
DFT ★ EN Helge C. Balzer
™ & © 2025 Wizards of the Coast