
Tale of Tinúviel
3
(As this Saga enters and after your draw step, add a lore counter. Sacrifice after III.)
I
Target creature you control gains indestructible for as long as you control Tale of Tinúviel.
II
Return target creature card from your graveyard to the battlefield.
III
Up to two target creatures you control each gain lifelink until end of turn.
Enchantment — Saga
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LTR • EN
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