Sword of Feast and Famine 3



Artifact — Equipment

Equipped creature gets +2/+2 and has protection from black and from green.

Whenever equipped creature deals combat damage to a player, that player discards a card and you untap all lands you control.

Equip 2

Chris Rahn

™ & © 2014 Wizards of the Coast 10/26

Sword of Feast and Famine 3

Artifact — Equipment

Equipped creature gets +2/+2 and has protection from black and from green.

Whenever equipped creature deals combat damage to a player, that player discards a card and you untap all lands you control.

Equip 2

Chris Rahn

™ & © 2014 Wizards of the Coast 10/26

Sword of Feast and Famine 3

Artifact — Equipment

Equipped creature gets +2/+2 and has protection from black and from green.

Whenever equipped creature deals combat damage to a player, that player discards a card and you untap all lands you control.

Equip 2

Chris Rahn

™ & © 2014 Wizards of the Coast 10/26

Sword of Feast and Famine 3

Artifact — Equipment

Equipped creature gets +2/+2 and has protection from black and from green.

Whenever equipped creature deals combat damage to a player, that player discards a card and you untap all lands you control.

Equip 2

Chris Rahn

™ & © 2014 Wizards of the Coast 10/26

Sword of Feast and Famine 3

Artifact — Equipment

Equipped creature gets +2/+2 and has protection from black and from green.

Whenever equipped creature deals combat damage to a player, that player discards a card and you untap all lands you control.

Equip 2

Chris Rahn

™ & © 2014 Wizards of the Coast 10/26

Sword of Feast and Famine 3

Artifact — Equipment

Equipped creature gets +2/+2 and has protection from black and from green.

Whenever equipped creature deals combat damage to a player, that player discards a card and you untap all lands you control.

Equip 2

Chris Rahn

™ & © 2014 Wizards of the Coast 10/26

Sword of Feast and Famine 3

Artifact — Equipment

Equipped creature gets +2/+2 and has protection from black and from green.

Whenever equipped creature deals combat damage to a player, that player discards a card and you untap all lands you control.

Equip 2

Chris Rahn

™ & © 2014 Wizards of the Coast 10/26

Sword of Feast and Famine 3

Artifact — Equipment

Equipped creature gets +2/+2 and has protection from black and from green.

Whenever equipped creature deals combat damage to a player, that player discards a card and you untap all lands you control.

Equip 2

Chris Rahn

™ & © 2014 Wizards of the Coast 10/26

Sword of Feast and Famine 3

Artifact — Equipment

Equipped creature gets +2/+2 and has protection from black and from green.

Whenever equipped creature deals combat damage to a player, that player discards a card and you untap all lands you control.

Equip 2

Chris Rahn

™ & © 2014 Wizards of the Coast 10/26