Genju of the Fens



Enchantment — Aura

Enchant Swamp

{2}: Until end of turn, enchanted Swamp becomes a 2/2 black Spirit creature with "{B}: This creature gets +1/+1 until end of turn." It's still a land.

When enchanted Swamp is put into a graveyard, you may return Genju of the Fens from your graveyard to your hand.

Tsutomu Kawade

™ & © 1993–2009 Wizards of the Coast LLC 47/63

Genju of the Fens

Enchantment — Aura

Enchant Swamp

{2}: Until end of turn, enchanted Swamp becomes a 2/2 black Spirit creature with "{B}: This creature gets +1/+1 until end of turn." It's still a land.

When enchanted Swamp is put into a graveyard, you may return Genju of the Fens from your graveyard to your hand.

Tsutomu Kawade

™ & © 1993–2009 Wizards of the Coast LLC 47/63

Genju of the Fens

Enchantment — Aura

Enchant Swamp

{2}: Until end of turn, enchanted Swamp becomes a 2/2 black Spirit creature with "{B}: This creature gets +1/+1 until end of turn." It's still a land.

When enchanted Swamp is put into a graveyard, you may return Genju of the Fens from your graveyard to your hand.

Tsutomu Kawade

™ & © 1993–2009 Wizards of the Coast LLC 47/63

Genju of the Fens



Enchantment — Aura

Enchant Swamp

{2}: Until end of turn, enchanted Swamp becomes a 2/2 black Spirit creature with "{B}: This creature gets +1/+1 until end of turn." It's still a land.

When enchanted Swamp is put into a graveyard, you may return Genju of the Fens from your graveyard to your hand.

Tsutomu Kawade

™ & © 1993–2009 Wizards of the Coast LLC 47/63

Genju of the Fens

Enchantment — Aura

Enchant Swamp

{2}: Until end of turn, enchanted Swamp becomes a 2/2 black Spirit creature with "{B}: This creature gets +1/+1 until end of turn." It's still a land.

When enchanted Swamp is put into a graveyard, you may return Genju of the Fens from your graveyard to your hand.

Tsutomu Kawade

™ & © 1993–2009 Wizards of the Coast LLC 47/63

Genju of the Fens

Enchantment — Aura

Enchant Swamp

{2}: Until end of turn, enchanted Swamp becomes a 2/2 black Spirit creature with "{B}: This creature gets +1/+1 until end of turn." It's still a land.

When enchanted Swamp is put into a graveyard, you may return Genju of the Fens from your graveyard to your hand.

Tsutomu Kawade

™ & © 1993–2009 Wizards of the Coast LLC 47/63

Genju of the Fens



Enchantment — Aura

Enchant Swamp

{2}: Until end of turn, enchanted Swamp becomes a 2/2 black Spirit creature with "{B}: This creature gets +1/+1 until end of turn." It's still a land.

When enchanted Swamp is put into a graveyard, you may return Genju of the Fens from your graveyard to your hand.

Tsutomu Kawade

™ & © 1993–2009 Wizards of the Coast LLC 47/63

Genju of the Fens

Enchantment — Aura

Enchant Swamp

{2}: Until end of turn, enchanted Swamp becomes a 2/2 black Spirit creature with "{B}: This creature gets +1/+1 until end of turn." It's still a land.

When enchanted Swamp is put into a graveyard, you may return Genju of the Fens from your graveyard to your hand.

Tsutomu Kawade

™ & © 1993–2009 Wizards of the Coast LLC 47/63

Genju of the Fens

Enchantment — Aura

Enchant Swamp

{2}: Until end of turn, enchanted Swamp becomes a 2/2 black Spirit creature with "{B}: This creature gets +1/+1 until end of turn." It's still a land.

When enchanted Swamp is put into a graveyard, you may return Genju of the Fens from your graveyard to your hand.

Tsutomu Kawade

™ & © 1993–2009 Wizards of the Coast LLC 47/63

Genju of the Fens



Enchantment — Aura

Enchant Swamp

{2}: Until end of turn, enchanted Swamp becomes a 2/2 black Spirit creature with "{B}: This creature gets +1/+1 until end of turn." It's still a land.

When enchanted Swamp is put into a graveyard, you may return Genju of the Fens from your graveyard to your hand.

Tsutomu Kawade

™ & © 1993–2009 Wizards of the Coast LLC 47/63

Genju of the Fens

Enchantment — Aura

Enchant Swamp

{2}: Until end of turn, enchanted Swamp becomes a 2/2 black Spirit creature with "{B}: This creature gets +1/+1 until end of turn." It's still a land.

When enchanted Swamp is put into a graveyard, you may return Genju of the Fens from your graveyard to your hand.

Tsutomu Kawade

™ & © 1993–2009 Wizards of the Coast LLC 47/63

Genju of the Fens

Enchantment — Aura

Enchant Swamp

{2}: Until end of turn, enchanted Swamp becomes a 2/2 black Spirit creature with "{B}: This creature gets +1/+1 until end of turn." It's still a land.

When enchanted Swamp is put into a graveyard, you may return Genju of the Fens from your graveyard to your hand.

Tsutomu Kawade

™ & © 1993–2009 Wizards of the Coast LLC 47/63

Genju of the Fens



Enchantment — Aura

Enchant Swamp

{2}: Until end of turn, enchanted Swamp becomes a 2/2 black Spirit creature with "{B}: This creature gets +1/+1 until end of turn." It's still a land.

When enchanted Swamp is put into a graveyard, you may return Genju of the Fens from your graveyard to your hand.

Tsutomu Kawade

™ & © 1993–2009 Wizards of the Coast LLC 47/63

Genju of the Fens

Enchantment — Aura

Enchant Swamp

{2}: Until end of turn, enchanted Swamp becomes a 2/2 black Spirit creature with "{B}: This creature gets +1/+1 until end of turn." It's still a land.

When enchanted Swamp is put into a graveyard, you may return Genju of the Fens from your graveyard to your hand.

Tsutomu Kawade

™ & © 1993–2009 Wizards of the Coast LLC 47/63

Genju of the Fens

Enchantment — Aura

Enchant Swamp

{2}: Until end of turn, enchanted Swamp becomes a 2/2 black Spirit creature with "{B}: This creature gets +1/+1 until end of turn." It's still a land.

When enchanted Swamp is put into a graveyard, you may return Genju of the Fens from your graveyard to your hand.

Tsutomu Kawade

™ & © 1993–2009 Wizards of the Coast LLC 47/63

Genju of the Fens



Enchantment — Aura

Enchant Swamp

{2}: Until end of turn, enchanted Swamp becomes a 2/2 black Spirit creature with "{B}: This creature gets +1/+1 until end of turn." It's still a land.

When enchanted Swamp is put into a graveyard, you may return Genju of the Fens from your graveyard to your hand.

Tsutomu Kawade

™ & © 1993–2009 Wizards of the Coast LLC 47/63

Genju of the Fens

Enchantment — Aura

Enchant Swamp

{2}: Until end of turn, enchanted Swamp becomes a 2/2 black Spirit creature with "{B}: This creature gets +1/+1 until end of turn." It's still a land.

When enchanted Swamp is put into a graveyard, you may return Genju of the Fens from your graveyard to your hand.

Tsutomu Kawade

™ & © 1993–2009 Wizards of the Coast LLC 47/63

Genju of the Fens

Enchantment — Aura

Enchant Swamp

{2}: Until end of turn, enchanted Swamp becomes a 2/2 black Spirit creature with "{B}: This creature gets +1/+1 until end of turn." It's still a land.

When enchanted Swamp is put into a graveyard, you may return Genju of the Fens from your graveyard to your hand.

Tsutomu Kawade

™ & © 1993–2009 Wizards of the Coast LLC 47/63

Genju of the Fens



Enchantment — Aura

Enchant Swamp

{2}: Until end of turn, enchanted Swamp becomes a 2/2 black Spirit creature with "{B}: This creature gets +1/+1 until end of turn." It's still a land.

When enchanted Swamp is put into a graveyard, you may return Genju of the Fens from your graveyard to your hand.

Tsutomu Kawade

™ & © 1993–2009 Wizards of the Coast LLC 47/63

Genju of the Fens

Enchantment — Aura

Enchant Swamp

{2}: Until end of turn, enchanted Swamp becomes a 2/2 black Spirit creature with "{B}: This creature gets +1/+1 until end of turn." It's still a land.

When enchanted Swamp is put into a graveyard, you may return Genju of the Fens from your graveyard to your hand.

Tsutomu Kawade

™ & © 1993–2009 Wizards of the Coast LLC 47/63

Genju of the Fens

Enchantment — Aura

Enchant Swamp

{2}: Until end of turn, enchanted Swamp becomes a 2/2 black Spirit creature with "{B}: This creature gets +1/+1 until end of turn." It's still a land.

When enchanted Swamp is put into a graveyard, you may return Genju of the Fens from your graveyard to your hand.

Tsutomu Kawade

™ & © 1993–2009 Wizards of the Coast LLC 47/63

Genju of the Fens



Enchantment — Aura

Enchant Swamp

{2}: Until end of turn, enchanted Swamp becomes a 2/2 black Spirit creature with "{B}: This creature gets +1/+1 until end of turn." It's still a land.

When enchanted Swamp is put into a graveyard, you may return Genju of the Fens from your graveyard to your hand.

Tsutomu Kawade

™ & © 1993–2009 Wizards of the Coast LLC 47/63

Genju of the Fens

Enchantment — Aura

Enchant Swamp

{2}: Until end of turn, enchanted Swamp becomes a 2/2 black Spirit creature with "{B}: This creature gets +1/+1 until end of turn." It's still a land.

When enchanted Swamp is put into a graveyard, you may return Genju of the Fens from your graveyard to your hand.

Tsutomu Kawade

™ & © 1993–2009 Wizards of the Coast LLC 47/63

Genju of the Fens

Enchantment — Aura

Enchant Swamp

{2}: Until end of turn, enchanted Swamp becomes a 2/2 black Spirit creature with "{B}: This creature gets +1/+1 until end of turn." It's still a land.

When enchanted Swamp is put into a graveyard, you may return Genju of the Fens from your graveyard to your hand.

Tsutomu Kawade

™ & © 1993–2009 Wizards of the Coast LLC 47/63

Genju of the Fens



Enchantment — Aura

Enchant Swamp

{2}: Until end of turn, enchanted Swamp becomes a 2/2 black Spirit creature with "{B}: This creature gets +1/+1 until end of turn." It's still a land.

When enchanted Swamp is put into a graveyard, you may return Genju of the Fens from your graveyard to your hand.

Tsutomu Kawade

™ & © 1993–2009 Wizards of the Coast LLC 47/63

Genju of the Fens

Enchantment — Aura

Enchant Swamp

{2}: Until end of turn, enchanted Swamp becomes a 2/2 black Spirit creature with "{B}: This creature gets +1/+1 until end of turn." It's still a land.

When enchanted Swamp is put into a graveyard, you may return Genju of the Fens from your graveyard to your hand.

Tsutomu Kawade

™ & © 1993–2009 Wizards of the Coast LLC 47/63

Genju of the Fens

Enchantment — Aura

Enchant Swamp

{2}: Until end of turn, enchanted Swamp becomes a 2/2 black Spirit creature with "{B}: This creature gets +1/+1 until end of turn." It's still a land.

When enchanted Swamp is put into a graveyard, you may return Genju of the Fens from your graveyard to your hand.

Tsutomu Kawade

™ & © 1993–2009 Wizards of the Coast LLC 47/63

Genju of the Fens



Enchantment — Aura

Enchant Swamp

{2}: Until end of turn, enchanted Swamp becomes a 2/2 black Spirit creature with "{B}: This creature gets +1/+1 until end of turn." It's still a land.

When enchanted Swamp is put into a graveyard, you may return Genju of the Fens from your graveyard to your hand.

Tsutomu Kawade

™ & © 1993–2009 Wizards of the Coast LLC 47/63

Genju of the Fens

Enchantment — Aura

Enchant Swamp

{2}: Until end of turn, enchanted Swamp becomes a 2/2 black Spirit creature with "{B}: This creature gets +1/+1 until end of turn." It's still a land.

When enchanted Swamp is put into a graveyard, you may return Genju of the Fens from your graveyard to your hand.

Tsutomu Kawade

™ & © 1993–2009 Wizards of the Coast LLC 47/63

Genju of the Fens

Enchantment — Aura

Enchant Swamp

{2}: Until end of turn, enchanted Swamp becomes a 2/2 black Spirit creature with "{B}: This creature gets +1/+1 until end of turn." It's still a land.

When enchanted Swamp is put into a graveyard, you may return Genju of the Fens from your graveyard to your hand.

Tsutomu Kawade

™ & © 1993–2009 Wizards of the Coast LLC 47/63

Genju of the Fens



Enchantment — Aura

Enchant Swamp

{2}: Until end of turn, enchanted Swamp becomes a 2/2 black Spirit creature with "{B}: This creature gets +1/+1 until end of turn." It's still a land.

When enchanted Swamp is put into a graveyard, you may return Genju of the Fens from your graveyard to your hand.

Tsutomu Kawade

™ & © 1993–2009 Wizards of the Coast LLC 47/63

Genju of the Fens

Enchantment — Aura

Enchant Swamp

{2}: Until end of turn, enchanted Swamp becomes a 2/2 black Spirit creature with "{B}: This creature gets +1/+1 until end of turn." It's still a land.

When enchanted Swamp is put into a graveyard, you may return Genju of the Fens from your graveyard to your hand.

Tsutomu Kawade

™ & © 1993–2009 Wizards of the Coast LLC 47/63

Genju of the Fens

Enchantment — Aura

Enchant Swamp

{2}: Until end of turn, enchanted Swamp becomes a 2/2 black Spirit creature with "{B}: This creature gets +1/+1 until end of turn." It's still a land.

When enchanted Swamp is put into a graveyard, you may return Genju of the Fens from your graveyard to your hand.

Tsutomu Kawade

™ & © 1993–2009 Wizards of the Coast LLC 47/63

Genju of the Fens



Enchantment — Aura

Enchant Swamp

{2}: Until end of turn, enchanted Swamp becomes a 2/2 black Spirit creature with "{B}: This creature gets +1/+1 until end of turn." It's still a land.

When enchanted Swamp is put into a graveyard, you may return Genju of the Fens from your graveyard to your hand.

Tsutomu Kawade

™ & © 1993–2009 Wizards of the Coast LLC 47/63

Genju of the Fens

Enchantment — Aura

Enchant Swamp

{2}: Until end of turn, enchanted Swamp becomes a 2/2 black Spirit creature with "{B}: This creature gets +1/+1 until end of turn." It's still a land.

When enchanted Swamp is put into a graveyard, you may return Genju of the Fens from your graveyard to your hand.

Tsutomu Kawade

™ & © 1993–2009 Wizards of the Coast LLC 47/63

Genju of the Fens

Enchantment — Aura

Enchant Swamp

{2}: Until end of turn, enchanted Swamp becomes a 2/2 black Spirit creature with "{B}: This creature gets +1/+1 until end of turn." It's still a land.

When enchanted Swamp is put into a graveyard, you may return Genju of the Fens from your graveyard to your hand.

Tsutomu Kawade

™ & © 1993–2009 Wizards of the Coast LLC 47/63