Autumn Willow 4🌳🌳



Legendary Creature — Avatar

Shroud

🌳: Until end of turn, Autumn Willow can be the target of spells and abilities controlled by target player as though it didn't have shroud.

"We must shake her limbs and rattle her brains."
—Grandmother Sengir

Illus. Margaret Organ-Kean
™ & © 1993-2007 Wizards of the Coast LLC 113/195
4/4

Autumn Willow 4🌳🌳

Legendary Creature — Avatar

Shroud

🌳: Until end of turn, Autumn Willow can be the target of spells and abilities controlled by target player as though it didn't have shroud.

"We must shake her limbs and rattle her brains."
—Grandmother Sengir

Illus. Margaret Organ-Kean
™ & © 1993-2007 Wizards of the Coast LLC 113/195
4/4

Autumn Willow 4🌳🌳

Legendary Creature — Avatar

Shroud

🌳: Until end of turn, Autumn Willow can be the target of spells and abilities controlled by target player as though it didn't have shroud.

"We must shake her limbs and rattle her brains."
—Grandmother Sengir

Illus. Margaret Organ-Kean
™ & © 1993-2007 Wizards of the Coast LLC 113/195
4/4

Autumn Willow 4🌳🌳

Legendary Creature — Avatar

Shroud

🌳: Until end of turn, Autumn Willow can be the target of spells and abilities controlled by target player as though it didn't have shroud.

"We must shake her limbs and rattle her brains."
—Grandmother Sengir

Illus. Margaret Organ-Kean
™ & © 1993-2007 Wizards of the Coast LLC 113/195
4/4

Autumn Willow 4🌳🌳

Legendary Creature — Avatar

Shroud

🌳: Until end of turn, Autumn Willow can be the target of spells and abilities controlled by target player as though it didn't have shroud.

"We must shake her limbs and rattle her brains."
—Grandmother Sengir

Illus. Margaret Organ-Kean
™ & © 1993-2007 Wizards of the Coast LLC 113/195
4/4

Autumn Willow 4🌳🌳

Legendary Creature — Avatar

Shroud

🌳: Until end of turn, Autumn Willow can be the target of spells and abilities controlled by target player as though it didn't have shroud.

"We must shake her limbs and rattle her brains."
—Grandmother Sengir

Illus. Margaret Organ-Kean
™ & © 1993-2007 Wizards of the Coast LLC 113/195
4/4

Autumn Willow 4🌳🌳

Legendary Creature — Avatar

Shroud

🌳: Until end of turn, Autumn Willow can be the target of spells and abilities controlled by target player as though it didn't have shroud.

"We must shake her limbs and rattle her brains."
—Grandmother Sengir

Illus. Margaret Organ-Kean
™ & © 1993-2007 Wizards of the Coast LLC 113/195
4/4

Autumn Willow 4🌳🌳

Legendary Creature — Avatar

Shroud

🌳: Until end of turn, Autumn Willow can be the target of spells and abilities controlled by target player as though it didn't have shroud.

"We must shake her limbs and rattle her brains."
—Grandmother Sengir

Illus. Margaret Organ-Kean
™ & © 1993-2007 Wizards of the Coast LLC 113/195
4/4

Autumn Willow 4🌳🌳

Legendary Creature — Avatar

Shroud

🌳: Until end of turn, Autumn Willow can be the target of spells and abilities controlled by target player as though it didn't have shroud.

"We must shake her limbs and rattle her brains."
—Grandmother Sengir

Illus. Margaret Organ-Kean
™ & © 1993-2007 Wizards of the Coast LLC 113/195
4/4

Autumn Willow 4🌳🌳



Legendary Creature — Avatar

Shroud

🌳: Until end of turn, Autumn Willow can be the target of spells and abilities controlled by target player as though it didn't have shroud.

"We must shake her limbs and rattle her brains."
—Grandmother Sengir

Illus. Margaret Organ-Kean
™ & © 1993-2007 Wizards of the Coast LLC 113/195
4/4

Autumn Willow 4🌳🌳

Legendary Creature — Avatar

Shroud

🌳: Until end of turn, Autumn Willow can be the target of spells and abilities controlled by target player as though it didn't have shroud.

"We must shake her limbs and rattle her brains."
—Grandmother Sengir

Illus. Margaret Organ-Kean
™ & © 1993-2007 Wizards of the Coast LLC 113/195
4/4

Autumn Willow 4🌳🌳

Legendary Creature — Avatar

Shroud

🌳: Until end of turn, Autumn Willow can be the target of spells and abilities controlled by target player as though it didn't have shroud.

"We must shake her limbs and rattle her brains."
—Grandmother Sengir

Illus. Margaret Organ-Kean
™ & © 1993-2007 Wizards of the Coast LLC 113/195
4/4

Autumn Willow 4🌳🌳

Legendary Creature — Avatar

Shroud

🌳: Until end of turn, Autumn Willow can be the target of spells and abilities controlled by target player as though it didn't have shroud.

"We must shake her limbs and rattle her brains."
—Grandmother Sengir

Illus. Margaret Organ-Kean
™ & © 1993-2007 Wizards of the Coast LLC 113/195
4/4

Autumn Willow 4🌳🌳

Legendary Creature — Avatar

Shroud

🌳: Until end of turn, Autumn Willow can be the target of spells and abilities controlled by target player as though it didn't have shroud.

"We must shake her limbs and rattle her brains."
—Grandmother Sengir

Illus. Margaret Organ-Kean
™ & © 1993-2007 Wizards of the Coast LLC 113/195
4/4

Autumn Willow 4🌳🌳

Legendary Creature — Avatar

Shroud

🌳: Until end of turn, Autumn Willow can be the target of spells and abilities controlled by target player as though it didn't have shroud.

"We must shake her limbs and rattle her brains."
—Grandmother Sengir

Illus. Margaret Organ-Kean
™ & © 1993-2007 Wizards of the Coast LLC 113/195
4/4

Autumn Willow 4🌳🌳

Legendary Creature — Avatar

Shroud

🌳: Until end of turn, Autumn Willow can be the target of spells and abilities controlled by target player as though it didn't have shroud.

"We must shake her limbs and rattle her brains."
—Grandmother Sengir

Illus. Margaret Organ-Kean
™ & © 1993-2007 Wizards of the Coast LLC 113/195
4/4

Autumn Willow 4🌳🌳

Legendary Creature — Avatar

Shroud

🌳: Until end of turn, Autumn Willow can be the target of spells and abilities controlled by target player as though it didn't have shroud.

"We must shake her limbs and rattle her brains."
—Grandmother Sengir

Illus. Margaret Organ-Kean
™ & © 1993-2007 Wizards of the Coast LLC 113/195
4/4

Autumn Willow 4🌳🌳

Legendary Creature — Avatar

Shroud

🌳: Until end of turn, Autumn Willow can be the target of spells and abilities controlled by target player as though it didn't have shroud.

"We must shake her limbs and rattle her brains."
—Grandmother Sengir

Illus. Margaret Organ-Kean
™ & © 1993-2007 Wizards of the Coast LLC 113/195
4/4

Autumn Willow 4🌳🌳



Legendary Creature — Avatar

Shroud

🌳: Until end of turn, Autumn Willow can be the target of spells and abilities controlled by target player as though it didn't have shroud.

"We must shake her limbs and rattle her brains."
—Grandmother Sengir

Illus. Margaret Organ-Kean
™ & © 1993-2007 Wizards of the Coast LLC 113/195
4/4

Autumn Willow 4🌳🌳

Legendary Creature — Avatar

Shroud

🌳: Until end of turn, Autumn Willow can be the target of spells and abilities controlled by target player as though it didn't have shroud.

"We must shake her limbs and rattle her brains."
—Grandmother Sengir

Illus. Margaret Organ-Kean
™ & © 1993-2007 Wizards of the Coast LLC 113/195
4/4

Autumn Willow 4🌳🌳

Legendary Creature — Avatar

Shroud

🌳: Until end of turn, Autumn Willow can be the target of spells and abilities controlled by target player as though it didn't have shroud.

"We must shake her limbs and rattle her brains."
—Grandmother Sengir

Illus. Margaret Organ-Kean
™ & © 1993-2007 Wizards of the Coast LLC 113/195
4/4

Autumn Willow 4🌳🌳

Legendary Creature — Avatar

Shroud

🌳: Until end of turn, Autumn Willow can be the target of spells and abilities controlled by target player as though it didn't have shroud.

"We must shake her limbs and rattle her brains."
—Grandmother Sengir

Illus. Margaret Organ-Kean
™ & © 1993-2007 Wizards of the Coast LLC 113/195
4/4

Autumn Willow 4🌳🌳

Legendary Creature — Avatar

Shroud

🌳: Until end of turn, Autumn Willow can be the target of spells and abilities controlled by target player as though it didn't have shroud.

"We must shake her limbs and rattle her brains."
—Grandmother Sengir

Illus. Margaret Organ-Kean
™ & © 1993-2007 Wizards of the Coast LLC 113/195
4/4

Autumn Willow 4🌳🌳

Legendary Creature — Avatar

Shroud

🌳: Until end of turn, Autumn Willow can be the target of spells and abilities controlled by target player as though it didn't have shroud.

"We must shake her limbs and rattle her brains."
—Grandmother Sengir

Illus. Margaret Organ-Kean
™ & © 1993-2007 Wizards of the Coast LLC 113/195
4/4

Autumn Willow 4🌳🌳

Legendary Creature — Avatar

Shroud

🌳: Until end of turn, Autumn Willow can be the target of spells and abilities controlled by target player as though it didn't have shroud.

"We must shake her limbs and rattle her brains."
—Grandmother Sengir

Illus. Margaret Organ-Kean
™ & © 1993-2007 Wizards of the Coast LLC 113/195
4/4

Autumn Willow 4🌳🌳

Legendary Creature — Avatar

Shroud

🌳: Until end of turn, Autumn Willow can be the target of spells and abilities controlled by target player as though it didn't have shroud.

"We must shake her limbs and rattle her brains."
—Grandmother Sengir

Illus. Margaret Organ-Kean
™ & © 1993-2007 Wizards of the Coast LLC 113/195
4/4

Autumn Willow 4🌳🌳

Legendary Creature — Avatar

Shroud

🌳: Until end of turn, Autumn Willow can be the target of spells and abilities controlled by target player as though it didn't have shroud.

"We must shake her limbs and rattle her brains."
—Grandmother Sengir

Illus. Margaret Organ-Kean
™ & © 1993-2007 Wizards of the Coast LLC 113/195
4/4

Autumn Willow 4🌳🌳



Legendary Creature — Avatar

Shroud

🌳: Until end of turn, Autumn Willow can be the target of spells and abilities controlled by target player as though it didn't have shroud.

"We must shake her limbs and rattle her brains."
—Grandmother Sengir

Illus. Margaret Organ-Kean
™ & © 1993-2007 Wizards of the Coast LLC 113/195
4/4

Autumn Willow 4🌳🌳

Legendary Creature — Avatar

Shroud

🌳: Until end of turn, Autumn Willow can be the target of spells and abilities controlled by target player as though it didn't have shroud.

"We must shake her limbs and rattle her brains."
—Grandmother Sengir

Illus. Margaret Organ-Kean
™ & © 1993-2007 Wizards of the Coast LLC 113/195
4/4

Autumn Willow 4🌳🌳

Legendary Creature — Avatar

Shroud

🌳: Until end of turn, Autumn Willow can be the target of spells and abilities controlled by target player as though it didn't have shroud.

"We must shake her limbs and rattle her brains."
—Grandmother Sengir

Illus. Margaret Organ-Kean
™ & © 1993-2007 Wizards of the Coast LLC 113/195
4/4

Autumn Willow 4🌳🌳

Legendary Creature — Avatar

Shroud

🌳: Until end of turn, Autumn Willow can be the target of spells and abilities controlled by target player as though it didn't have shroud.

"We must shake her limbs and rattle her brains."
—Grandmother Sengir

Illus. Margaret Organ-Kean
™ & © 1993-2007 Wizards of the Coast LLC 113/195
4/4

Autumn Willow 4🌳🌳

Legendary Creature — Avatar

Shroud

🌳: Until end of turn, Autumn Willow can be the target of spells and abilities controlled by target player as though it didn't have shroud.

"We must shake her limbs and rattle her brains."
—Grandmother Sengir

Illus. Margaret Organ-Kean
™ & © 1993-2007 Wizards of the Coast LLC 113/195
4/4

Autumn Willow 4🌳🌳

Legendary Creature — Avatar

Shroud

🌳: Until end of turn, Autumn Willow can be the target of spells and abilities controlled by target player as though it didn't have shroud.

"We must shake her limbs and rattle her brains."
—Grandmother Sengir

Illus. Margaret Organ-Kean
™ & © 1993-2007 Wizards of the Coast LLC 113/195
4/4

Autumn Willow 4🌳🌳

Legendary Creature — Avatar

Shroud

🌳: Until end of turn, Autumn Willow can be the target of spells and abilities controlled by target player as though it didn't have shroud.

"We must shake her limbs and rattle her brains."
—Grandmother Sengir

Illus. Margaret Organ-Kean
™ & © 1993-2007 Wizards of the Coast LLC 113/195
4/4

Autumn Willow 4🌳🌳

Legendary Creature — Avatar

Shroud

🌳: Until end of turn, Autumn Willow can be the target of spells and abilities controlled by target player as though it didn't have shroud.

"We must shake her limbs and rattle her brains."
—Grandmother Sengir

Illus. Margaret Organ-Kean
™ & © 1993-2007 Wizards of the Coast LLC 113/195
4/4

Autumn Willow 4🌳🌳

Legendary Creature — Avatar

Shroud

🌳: Until end of turn, Autumn Willow can be the target of spells and abilities controlled by target player as though it didn't have shroud.

"We must shake her limbs and rattle her brains."
—Grandmother Sengir

Illus. Margaret Organ-Kean
™ & © 1993-2007 Wizards of the Coast LLC 113/195
4/4