Mechanical Glider 1



Artifact — Equipment

When this Equipment enters, attach it to target creature you control.

Equipped creature has flying. *(It can't be blocked except by creatures with flying or reach.)*

Equip 2 *(2: Attach to target creature you control. Equip only as a sorcery.)*

C 0256
TLE • EN ✒ Salvatorre Zee Yazzie
©2025 Viacom.
™ & © 2025 Wizards of the Coast

Mechanical Glider 1

Artifact — Equipment

When this Equipment enters, attach it to target creature you control.

Equipped creature has flying. *(It can't be blocked except by creatures with flying or reach.)*

Equip 2 *(2: Attach to target creature you control. Equip only as a sorcery.)*

C 0256
TLE • EN ✒ Salvatorre Zee Yazzie
©2025 Viacom.
™ & © 2025 Wizards of the Coast

Mechanical Glider 1

Artifact — Equipment

When this Equipment enters, attach it to target creature you control.

Equipped creature has flying. *(It can't be blocked except by creatures with flying or reach.)*

Equip 2 *(2: Attach to target creature you control. Equip only as a sorcery.)*

C 0256
TLE • EN ✒ Salvatorre Zee Yazzie
©2025 Viacom.
™ & © 2025 Wizards of the Coast

Mechanical Glider 1



Artifact — Equipment

When this Equipment enters, attach it to target creature you control.

Equipped creature has flying. *(It can't be blocked except by creatures with flying or reach.)*

Equip 2 *(2: Attach to target creature you control. Equip only as a sorcery.)*

C 0256
TLE • EN ✒ Salvatorre Zee Yazzie
©2025 Viacom.
™ & © 2025 Wizards of the Coast

Mechanical Glider 1

Artifact — Equipment

When this Equipment enters, attach it to target creature you control.

Equipped creature has flying. *(It can't be blocked except by creatures with flying or reach.)*

Equip 2 *(2: Attach to target creature you control. Equip only as a sorcery.)*

C 0256
TLE • EN ✒ Salvatorre Zee Yazzie
©2025 Viacom.
™ & © 2025 Wizards of the Coast

Mechanical Glider 1

Artifact — Equipment

When this Equipment enters, attach it to target creature you control.

Equipped creature has flying. *(It can't be blocked except by creatures with flying or reach.)*

Equip 2 *(2: Attach to target creature you control. Equip only as a sorcery.)*

C 0256
TLE • EN ✒ Salvatorre Zee Yazzie
©2025 Viacom.
™ & © 2025 Wizards of the Coast

Mechanical Glider 1



Artifact — Equipment

When this Equipment enters, attach it to target creature you control.

Equipped creature has flying. *(It can't be blocked except by creatures with flying or reach.)*

Equip 2 *(2: Attach to target creature you control. Equip only as a sorcery.)*

C 0256
TLE • EN ✒ Salvatorre Zee Yazzie
©2025 Viacom.
™ & © 2025 Wizards of the Coast

Mechanical Glider 1

Artifact — Equipment

When this Equipment enters, attach it to target creature you control.

Equipped creature has flying. *(It can't be blocked except by creatures with flying or reach.)*

Equip 2 *(2: Attach to target creature you control. Equip only as a sorcery.)*

C 0256
TLE • EN ✒ Salvatorre Zee Yazzie
©2025 Viacom.
™ & © 2025 Wizards of the Coast

Mechanical Glider 1

Artifact — Equipment

When this Equipment enters, attach it to target creature you control.

Equipped creature has flying. *(It can't be blocked except by creatures with flying or reach.)*

Equip 2 *(2: Attach to target creature you control. Equip only as a sorcery.)*

C 0256
TLE • EN ✒ Salvatorre Zee Yazzie
©2025 Viacom.
™ & © 2025 Wizards of the Coast

Mechanical Glider 1



Artifact — Equipment

When this Equipment enters, attach it to target creature you control.

Equipped creature has flying. *(It can't be blocked except by creatures with flying or reach.)*

Equip 2 *(2: Attach to target creature you control. Equip only as a sorcery.)*

C 0256
TLE • EN ✒ Salvatorre Zee Yazzie
©2025 Viacom.
™ & © 2025 Wizards of the Coast

Mechanical Glider 1

Artifact — Equipment

When this Equipment enters, attach it to target creature you control.

Equipped creature has flying. *(It can't be blocked except by creatures with flying or reach.)*

Equip 2 *(2: Attach to target creature you control. Equip only as a sorcery.)*

C 0256
TLE • EN ✒ Salvatorre Zee Yazzie
©2025 Viacom.
™ & © 2025 Wizards of the Coast

Mechanical Glider 1

Artifact — Equipment

When this Equipment enters, attach it to target creature you control.

Equipped creature has flying. *(It can't be blocked except by creatures with flying or reach.)*

Equip 2 *(2: Attach to target creature you control. Equip only as a sorcery.)*

C 0256
TLE • EN ✒ Salvatorre Zee Yazzie
©2025 Viacom.
™ & © 2025 Wizards of the Coast

Mechanical Glider 1



Artifact — Equipment

When this Equipment enters, attach it to target creature you control.

Equipped creature has flying. *(It can't be blocked except by creatures with flying or reach.)*

Equip 2 *(2: Attach to target creature you control. Equip only as a sorcery.)*

C 0256
TLE • EN ✒ Salvatorre Zee Yazzie
©2025 Viacom.
™ & © 2025 Wizards of the Coast

Mechanical Glider 1

Artifact — Equipment

When this Equipment enters, attach it to target creature you control.

Equipped creature has flying. *(It can't be blocked except by creatures with flying or reach.)*

Equip 2 *(2: Attach to target creature you control. Equip only as a sorcery.)*

C 0256
TLE • EN ✒ Salvatorre Zee Yazzie
©2025 Viacom.
™ & © 2025 Wizards of the Coast

Mechanical Glider 1

Artifact — Equipment

When this Equipment enters, attach it to target creature you control.

Equipped creature has flying. *(It can't be blocked except by creatures with flying or reach.)*

Equip 2 *(2: Attach to target creature you control. Equip only as a sorcery.)*

C 0256
TLE • EN ✒ Salvatorre Zee Yazzie
©2025 Viacom.
™ & © 2025 Wizards of the Coast

Mechanical Glider 1



Artifact — Equipment

When this Equipment enters, attach it to target creature you control.

Equipped creature has flying. *(It can't be blocked except by creatures with flying or reach.)*

Equip 2 *(2: Attach to target creature you control. Equip only as a sorcery.)*

C 0256
TLE • EN ✒ Salvatorre Zee Yazzie
©2025 Viacom.
™ & © 2025 Wizards of the Coast

Mechanical Glider 1

Artifact — Equipment

When this Equipment enters, attach it to target creature you control.

Equipped creature has flying. *(It can't be blocked except by creatures with flying or reach.)*

Equip 2 *(2: Attach to target creature you control. Equip only as a sorcery.)*

C 0256
TLE • EN ✒ Salvatorre Zee Yazzie
©2025 Viacom.
™ & © 2025 Wizards of the Coast

Mechanical Glider 1

Artifact — Equipment

When this Equipment enters, attach it to target creature you control.

Equipped creature has flying. *(It can't be blocked except by creatures with flying or reach.)*

Equip 2 *(2: Attach to target creature you control. Equip only as a sorcery.)*

C 0256
TLE • EN ✒ Salvatorre Zee Yazzie
©2025 Viacom.
™ & © 2025 Wizards of the Coast

Mechanical Glider 1



Artifact — Equipment

When this Equipment enters, attach it to target creature you control.

Equipped creature has flying. *(It can't be blocked except by creatures with flying or reach.)*

Equip 2 *(2: Attach to target creature you control. Equip only as a sorcery.)*

C 0256
TLE • EN ✒ Salvatorre Zee Yazzie
©2025 Viacom.
™ & © 2025 Wizards of the Coast

Mechanical Glider 1

Artifact — Equipment

When this Equipment enters, attach it to target creature you control.

Equipped creature has flying. *(It can't be blocked except by creatures with flying or reach.)*

Equip 2 *(2: Attach to target creature you control. Equip only as a sorcery.)*

C 0256
TLE • EN ✒ Salvatorre Zee Yazzie
©2025 Viacom.
™ & © 2025 Wizards of the Coast

Mechanical Glider 1

Artifact — Equipment

When this Equipment enters, attach it to target creature you control.

Equipped creature has flying. *(It can't be blocked except by creatures with flying or reach.)*

Equip 2 *(2: Attach to target creature you control. Equip only as a sorcery.)*

C 0256
TLE • EN ✒ Salvatorre Zee Yazzie
©2025 Viacom.
™ & © 2025 Wizards of the Coast

Mechanical Glider 1



Artifact — Equipment

When this Equipment enters, attach it to target creature you control.

Equipped creature has flying. *(It can't be blocked except by creatures with flying or reach.)*

Equip 2 *(2: Attach to target creature you control. Equip only as a sorcery.)*

C 0256
TLE • EN ✒ Salvatorre Zee Yazzie
©2025 Viacom.
™ & © 2025 Wizards of the Coast

Mechanical Glider 1

Artifact — Equipment

When this Equipment enters, attach it to target creature you control.

Equipped creature has flying. *(It can't be blocked except by creatures with flying or reach.)*

Equip 2 *(2: Attach to target creature you control. Equip only as a sorcery.)*

C 0256
TLE • EN ✒ Salvatorre Zee Yazzie
©2025 Viacom.
™ & © 2025 Wizards of the Coast

Mechanical Glider 1

Artifact — Equipment

When this Equipment enters, attach it to target creature you control.

Equipped creature has flying. *(It can't be blocked except by creatures with flying or reach.)*

Equip 2 *(2: Attach to target creature you control. Equip only as a sorcery.)*

C 0256
TLE • EN ✒ Salvatorre Zee Yazzie
©2025 Viacom.
™ & © 2025 Wizards of the Coast

Mechanical Glider 1



Artifact — Equipment

When this Equipment enters, attach it to target creature you control.

Equipped creature has flying. *(It can't be blocked except by creatures with flying or reach.)*

Equip 2 *(2: Attach to target creature you control. Equip only as a sorcery.)*

C 0256
TLE • EN ✒ Salvatorre Zee Yazzie
©2025 Viacom.
™ & © 2025 Wizards of the Coast

Mechanical Glider 1

Artifact — Equipment

When this Equipment enters, attach it to target creature you control.

Equipped creature has flying. *(It can't be blocked except by creatures with flying or reach.)*

Equip 2 *(2: Attach to target creature you control. Equip only as a sorcery.)*

C 0256
TLE • EN ✒ Salvatorre Zee Yazzie
©2025 Viacom.
™ & © 2025 Wizards of the Coast

Mechanical Glider 1

Artifact — Equipment

When this Equipment enters, attach it to target creature you control.

Equipped creature has flying. *(It can't be blocked except by creatures with flying or reach.)*

Equip 2 *(2: Attach to target creature you control. Equip only as a sorcery.)*

C 0256
TLE • EN ✒ Salvatorre Zee Yazzie
©2025 Viacom.
™ & © 2025 Wizards of the Coast

Mechanical Glider 1



Artifact — Equipment

When this Equipment enters, attach it to target creature you control.

Equipped creature has flying. *(It can't be blocked except by creatures with flying or reach.)*

Equip 2 *(2: Attach to target creature you control. Equip only as a sorcery.)*

C 0256
TLE • EN ✒ Salvatorre Zee Yazzie
©2025 Viacom.
™ & © 2025 Wizards of the Coast

Mechanical Glider 1

Artifact — Equipment

When this Equipment enters, attach it to target creature you control.

Equipped creature has flying. *(It can't be blocked except by creatures with flying or reach.)*

Equip 2 *(2: Attach to target creature you control. Equip only as a sorcery.)*

C 0256
TLE • EN ✒ Salvatorre Zee Yazzie
©2025 Viacom.
™ & © 2025 Wizards of the Coast

Mechanical Glider 1

Artifact — Equipment

When this Equipment enters, attach it to target creature you control.

Equipped creature has flying. *(It can't be blocked except by creatures with flying or reach.)*

Equip 2 *(2: Attach to target creature you control. Equip only as a sorcery.)*

C 0256
TLE • EN ✒ Salvatorre Zee Yazzie
©2025 Viacom.
™ & © 2025 Wizards of the Coast

Mechanical Glider 1



Artifact — Equipment

When this Equipment enters, attach it to target creature you control.

Equipped creature has flying. *(It can't be blocked except by creatures with flying or reach.)*

Equip 2 *(2: Attach to target creature you control. Equip only as a sorcery.)*

C 0256
TLE • EN ✒ Salvatorre Zee Yazzie
©2025 Viacom.
™ & © 2025 Wizards of the Coast

Mechanical Glider 1

Artifact — Equipment

When this Equipment enters, attach it to target creature you control.

Equipped creature has flying. *(It can't be blocked except by creatures with flying or reach.)*

Equip 2 *(2: Attach to target creature you control. Equip only as a sorcery.)*

C 0256
TLE • EN ✒ Salvatorre Zee Yazzie
©2025 Viacom.
™ & © 2025 Wizards of the Coast

Mechanical Glider 1

Artifact — Equipment

When this Equipment enters, attach it to target creature you control.

Equipped creature has flying. *(It can't be blocked except by creatures with flying or reach.)*

Equip 2 *(2: Attach to target creature you control. Equip only as a sorcery.)*

C 0256
TLE • EN ✒ Salvatorre Zee Yazzie
©2025 Viacom.
™ & © 2025 Wizards of the Coast

Mechanical Glider 1



Artifact — Equipment

When this Equipment enters, attach it to target creature you control.

Equipped creature has flying. *(It can't be blocked except by creatures with flying or reach.)*

Equip 2 *(2: Attach to target creature you control. Equip only as a sorcery.)*

C 0256
TLE • EN ✒ Salvatorre Zee Yazzie
©2025 Viacom.
™ & © 2025 Wizards of the Coast

Mechanical Glider 1

Artifact — Equipment

When this Equipment enters, attach it to target creature you control.

Equipped creature has flying. *(It can't be blocked except by creatures with flying or reach.)*

Equip 2 *(2: Attach to target creature you control. Equip only as a sorcery.)*

C 0256
TLE • EN ✒ Salvatorre Zee Yazzie
©2025 Viacom.
™ & © 2025 Wizards of the Coast

Mechanical Glider 1

Artifact — Equipment

When this Equipment enters, attach it to target creature you control.

Equipped creature has flying. *(It can't be blocked except by creatures with flying or reach.)*

Equip 2 *(2: Attach to target creature you control. Equip only as a sorcery.)*

C 0256
TLE • EN ✒ Salvatorre Zee Yazzie
©2025 Viacom.
™ & © 2025 Wizards of the Coast