Roving Keep {7}



Artifact Creature — Wall

Defender

{7}: Roving Keep gets +2/+0 and gains trample until end of turn. It can attack this turn as though it didn't have defender.

"It wandered slowly across the landscape, calling out in its lonely voice, but no other castles answered its cries."
—Beyond the Great Henge

5/7

480 C
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