Memnarch 7



Legendary Artifact Creature — Wizard

1 : Target permanent becomes an artifact in addition to its other types.

3 : Gain control of target artifact.

"An imperfection in the perfect world? We can't allow that."

4/5

007/016 M
V16 ★ EN Carl Critchlow ™ & © 2016 Wizards of the Coast

Memnarch 7

Legendary Artifact Creature — Wizard

1 : Target permanent becomes an artifact in addition to its other types.

3 : Gain control of target artifact.

"An imperfection in the perfect world? We can't allow that."

4/5

007/016 M
V16 ★ EN Carl Critchlow ™ & © 2016 Wizards of the Coast

Memnarch 7

Legendary Artifact Creature — Wizard

1 : Target permanent becomes an artifact in addition to its other types.

3 : Gain control of target artifact.

"An imperfection in the perfect world? We can't allow that."

4/5

007/016 M
V16 ★ EN Carl Critchlow ™ & © 2016 Wizards of the Coast

Memnarch 7



Legendary Artifact Creature — Wizard

1 : Target permanent becomes an artifact in addition to its other types.

3 : Gain control of target artifact.

"An imperfection in the perfect world? We can't allow that."

4/5

007/016 M
V16 ★ EN Carl Critchlow ™ & © 2016 Wizards of the Coast

Memnarch 7



Legendary Artifact Creature — Wizard

1 : Target permanent becomes an artifact in addition to its other types.

3 : Gain control of target artifact.

"An imperfection in the perfect world? We can't allow that."

4/5

007/016 M
V16 ★ EN Carl Critchlow ™ & © 2016 Wizards of the Coast

Memnarch 7



Legendary Artifact Creature — Wizard

1 : Target permanent becomes an artifact in addition to its other types.

3 : Gain control of target artifact.

"An imperfection in the perfect world? We can't allow that."

4/5

007/016 M
V16 ★ EN Carl Critchlow ™ & © 2016 Wizards of the Coast

Memnarch 7



Legendary Artifact Creature — Wizard

1 : Target permanent becomes an artifact in addition to its other types.

3 : Gain control of target artifact.

"An imperfection in the perfect world? We can't allow that."

4/5

007/016 M
V16 ★ EN Carl Critchlow ™ & © 2016 Wizards of the Coast

Memnarch 7



Legendary Artifact Creature — Wizard

1 : Target permanent becomes an artifact in addition to its other types.

3 : Gain control of target artifact.

"An imperfection in the perfect world? We can't allow that."

4/5

007/016 M
V16 ★ EN Carl Critchlow ™ & © 2016 Wizards of the Coast

Memnarch 7



Legendary Artifact Creature — Wizard

1 : Target permanent becomes an artifact in addition to its other types.

3 : Gain control of target artifact.

"An imperfection in the perfect world? We can't allow that."

4/5

007/016 M
V16 ★ EN Carl Critchlow ™ & © 2016 Wizards of the Coast

Memnarch 7



Legendary Artifact Creature — Wizard

1 : Target permanent becomes an artifact in addition to its other types.

3 : Gain control of target artifact.

"An imperfection in the perfect world? We can't allow that."

4/5

007/016 M
V16 ★ EN Carl Critchlow ™ & © 2016 Wizards of the Coast

Memnarch 7

Legendary Artifact Creature — Wizard

1 : Target permanent becomes an artifact in addition to its other types.

3 : Gain control of target artifact.

"An imperfection in the perfect world? We can't allow that."

4/5

007/016 M
V16 ★ EN Carl Critchlow ™ & © 2016 Wizards of the Coast

Memnarch 7

Legendary Artifact Creature — Wizard

1 : Target permanent becomes an artifact in addition to its other types.

3 : Gain control of target artifact.

"An imperfection in the perfect world? We can't allow that."

4/5

007/016 M
V16 ★ EN Carl Critchlow ™ & © 2016 Wizards of the Coast

Memnarch 7



Legendary Artifact Creature — Wizard

1 : Target permanent becomes an artifact in addition to its other types.

3 : Gain control of target artifact.

"An imperfection in the perfect world? We can't allow that."

4/5

007/016 M
V16 ★ EN Carl Critchlow ™ & © 2016 Wizards of the Coast

Memnarch 7



Legendary Artifact Creature — Wizard

1 : Target permanent becomes an artifact in addition to its other types.

3 : Gain control of target artifact.

"An imperfection in the perfect world? We can't allow that."

4/5

007/016 M
V16 ★ EN Carl Critchlow ™ & © 2016 Wizards of the Coast

Memnarch 7



Legendary Artifact Creature — Wizard

1 : Target permanent becomes an artifact in addition to its other types.

3 : Gain control of target artifact.

"An imperfection in the perfect world? We can't allow that."

4/5

007/016 M
V16 ★ EN Carl Critchlow ™ & © 2016 Wizards of the Coast

Memnarch 7



Legendary Artifact Creature — Wizard

1 : Target permanent becomes an artifact in addition to its other types.

3 : Gain control of target artifact.

"An imperfection in the perfect world? We can't allow that."

4/5

007/016 M
V16 ★ EN Carl Critchlow ™ & © 2016 Wizards of the Coast

Memnarch 7



Legendary Artifact Creature — Wizard

1 : Target permanent becomes an artifact in addition to its other types.

3 : Gain control of target artifact.

"An imperfection in the perfect world? We can't allow that."

4/5

007/016 M
V16 ★ EN Carl Critchlow ™ & © 2016 Wizards of the Coast

Memnarch 7



Legendary Artifact Creature — Wizard

1 : Target permanent becomes an artifact in addition to its other types.

3 : Gain control of target artifact.

"An imperfection in the perfect world? We can't allow that."

4/5

007/016 M
V16 ★ EN Carl Critchlow ™ & © 2016 Wizards of the Coast

Memnarch 7



Legendary Artifact Creature — Wizard

1 : Target permanent becomes an artifact in addition to its other types.

3 : Gain control of target artifact.

"An imperfection in the perfect world? We can't allow that."

4/5

007/016 M
V16 ★ EN Carl Critchlow ™ & © 2016 Wizards of the Coast

Memnarch 7

Legendary Artifact Creature — Wizard

1 : Target permanent becomes an artifact in addition to its other types.

3 : Gain control of target artifact.

"An imperfection in the perfect world? We can't allow that."

4/5

007/016 M
V16 ★ EN Carl Critchlow ™ & © 2016 Wizards of the Coast

Memnarch 7

Legendary Artifact Creature — Wizard

1 : Target permanent becomes an artifact in addition to its other types.

3 : Gain control of target artifact.

"An imperfection in the perfect world? We can't allow that."

4/5

007/016 M
V16 ★ EN Carl Critchlow ™ & © 2016 Wizards of the Coast

Memnarch 7



Legendary Artifact Creature — Wizard

1 : Target permanent becomes an artifact in addition to its other types.

3 : Gain control of target artifact.

"An imperfection in the perfect world? We can't allow that."

4/5

007/016 M
V16 ★ EN Carl Critchlow ™ & © 2016 Wizards of the Coast

Memnarch 7



Legendary Artifact Creature — Wizard

1 : Target permanent becomes an artifact in addition to its other types.

3 : Gain control of target artifact.

"An imperfection in the perfect world? We can't allow that."

4/5

007/016 M
V16 ★ EN Carl Critchlow ™ & © 2016 Wizards of the Coast

Memnarch 7



Legendary Artifact Creature — Wizard

1 : Target permanent becomes an artifact in addition to its other types.

3 : Gain control of target artifact.

"An imperfection in the perfect world? We can't allow that."

4/5

007/016 M
V16 ★ EN Carl Critchlow ™ & © 2016 Wizards of the Coast

Memnarch 7



Legendary Artifact Creature — Wizard

1 : Target permanent becomes an artifact in addition to its other types.

3 : Gain control of target artifact.

"An imperfection in the perfect world? We can't allow that."

4/5

007/016 M
V16 ★ EN Carl Critchlow ™ & © 2016 Wizards of the Coast

Memnarch 7



Legendary Artifact Creature — Wizard

1 : Target permanent becomes an artifact in addition to its other types.

3 : Gain control of target artifact.

"An imperfection in the perfect world? We can't allow that."

4/5

007/016 M
V16 ★ EN Carl Critchlow ™ & © 2016 Wizards of the Coast

Memnarch 7



Legendary Artifact Creature — Wizard

1 : Target permanent becomes an artifact in addition to its other types.

3 : Gain control of target artifact.

"An imperfection in the perfect world? We can't allow that."

4/5

007/016 M
V16 ★ EN Carl Critchlow ™ & © 2016 Wizards of the Coast

Memnarch 7



Legendary Artifact Creature — Wizard

1 : Target permanent becomes an artifact in addition to its other types.

3 : Gain control of target artifact.

"An imperfection in the perfect world? We can't allow that."

4/5

007/016 M
V16 ★ EN Carl Critchlow ™ & © 2016 Wizards of the Coast

Memnarch 7

Legendary Artifact Creature — Wizard

1 : Target permanent becomes an artifact in addition to its other types.

3 : Gain control of target artifact.

"An imperfection in the perfect world? We can't allow that."

4/5

007/016 M
V16 ★ EN Carl Critchlow ™ & © 2016 Wizards of the Coast

Memnarch 7

Legendary Artifact Creature — Wizard

1 : Target permanent becomes an artifact in addition to its other types.

3 : Gain control of target artifact.

"An imperfection in the perfect world? We can't allow that."

4/5

007/016 M
V16 ★ EN Carl Critchlow ™ & © 2016 Wizards of the Coast

Memnarch 7



Legendary Artifact Creature — Wizard

1 : Target permanent becomes an artifact in addition to its other types.

3 : Gain control of target artifact.

"An imperfection in the perfect world? We can't allow that."

4/5

007/016 M
V16 ★ EN Carl Critchlow ™ & © 2016 Wizards of the Coast

Memnarch 7



Legendary Artifact Creature — Wizard

1 : Target permanent becomes an artifact in addition to its other types.

3 : Gain control of target artifact.

"An imperfection in the perfect world? We can't allow that."

4/5

007/016 M
V16 ★ EN Carl Critchlow ™ & © 2016 Wizards of the Coast

Memnarch 7



Legendary Artifact Creature — Wizard

1 : Target permanent becomes an artifact in addition to its other types.

3 : Gain control of target artifact.

"An imperfection in the perfect world? We can't allow that."

4/5

007/016 M
V16 ★ EN Carl Critchlow ™ & © 2016 Wizards of the Coast

Memnarch 7



Legendary Artifact Creature — Wizard

1 : Target permanent becomes an artifact in addition to its other types.

3 : Gain control of target artifact.

"An imperfection in the perfect world? We can't allow that."

4/5

007/016 M
V16 ★ EN Carl Critchlow ™ & © 2016 Wizards of the Coast

Memnarch 7



Legendary Artifact Creature — Wizard

1 : Target permanent becomes an artifact in addition to its other types.

3 : Gain control of target artifact.

"An imperfection in the perfect world? We can't allow that."

4/5

007/016 M
V16 ★ EN Carl Critchlow ™ & © 2016 Wizards of the Coast

Memnarch 7



Legendary Artifact Creature — Wizard

1 : Target permanent becomes an artifact in addition to its other types.

3 : Gain control of target artifact.

"An imperfection in the perfect world? We can't allow that."

4/5

007/016 M
V16 ★ EN Carl Critchlow ™ & © 2016 Wizards of the Coast