Divine Congregation 3☀



Sorcery

You gain 2 life for each creature target player controls.

Suspend 5—1☀ *(Rather than play this card from your hand, you may pay 1☀ and remove it from the game with five time counters on it. At the beginning of your upkeep, remove a time counter. When you remove the last, play it without paying its mana cost.)*

Jeremy Jarvis

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