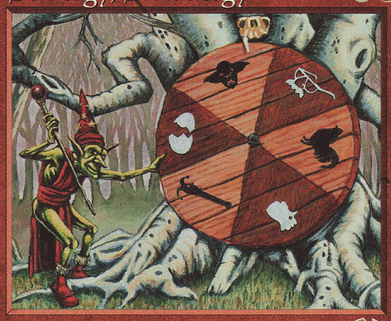
Strategy, Schmategy 1



Sorcery

Roll a six-sided die for Strategy, Schmategy. On a 1, Strategy, Schmategy has no effect. Otherwise, it has one of the following effects.
2 — Destroy all artifacts.
3 — Destroy all lands.
4 — Strategy, Schmategy deals 3 damage to each creature and player.
5 — Each player discards his or her hand and draws seven cards.
6 — Roll the die two more times.

Illus. Daniel Gelon

©1993–1998 Wizards of the Coast, Inc. 52/94 of

Strategy, Schmategy 1

Sorcery

Roll a six-sided die for Strategy, Schmategy. On a 1, Strategy, Schmategy has no effect. Otherwise, it has one of the following effects.
2 — Destroy all artifacts.
3 — Destroy all lands.
4 — Strategy, Schmategy deals 3 damage to each creature and player.
5 — Each player discards his or her hand and draws seven cards.
6 — Roll the die two more times.

Illus. Daniel Gelon

©1993–1998 Wizards of the Coast, Inc. 52/94 of

Strategy, Schmategy 1

Sorcery

Roll a six-sided die for Strategy, Schmategy. On a 1, Strategy, Schmategy has no effect. Otherwise, it has one of the following effects.
2 — Destroy all artifacts.
3 — Destroy all lands.
4 — Strategy, Schmategy deals 3 damage to each creature and player.
5 — Each player discards his or her hand and draws seven cards.
6 — Roll the die two more times.

Illus. Daniel Gelon

©1993–1998 Wizards of the Coast, Inc. 52/94 of

Strategy, Schmategy 1

Sorcery

Roll a six-sided die for Strategy, Schmategy. On a 1, Strategy, Schmategy has no effect. Otherwise, it has one of the following effects.
2 — Destroy all artifacts.
3 — Destroy all lands.
4 — Strategy, Schmategy deals 3 damage to each creature and player.
5 — Each player discards his or her hand and draws seven cards.
6 — Roll the die two more times.

Illus. Daniel Gelon

©1993–1998 Wizards of the Coast, Inc. 52/94 of

Strategy, Schmategy 1

Sorcery

Roll a six-sided die for Strategy, Schmategy. On a 1, Strategy, Schmategy has no effect. Otherwise, it has one of the following effects.
2 — Destroy all artifacts.
3 — Destroy all lands.
4 — Strategy, Schmategy deals 3 damage to each creature and player.
5 — Each player discards his or her hand and draws seven cards.
6 — Roll the die two more times.

Illus. Daniel Gelon

©1993–1998 Wizards of the Coast, Inc. 52/94 of

Strategy, Schmategy 1

Sorcery

Roll a six-sided die for Strategy, Schmategy. On a 1, Strategy, Schmategy has no effect. Otherwise, it has one of the following effects.
2 — Destroy all artifacts.
3 — Destroy all lands.
4 — Strategy, Schmategy deals 3 damage to each creature and player.
5 — Each player discards his or her hand and draws seven cards.
6 — Roll the die two more times.

Illus. Daniel Gelon

©1993–1998 Wizards of the Coast, Inc. 52/94 of

Strategy, Schmategy 1

Sorcery

Roll a six-sided die for Strategy, Schmategy. On a 1, Strategy, Schmategy has no effect. Otherwise, it has one of the following effects.
2 — Destroy all artifacts.
3 — Destroy all lands.
4 — Strategy, Schmategy deals 3 damage to each creature and player.
5 — Each player discards his or her hand and draws seven cards.
6 — Roll the die two more times.

Illus. Daniel Gelon

©1993–1998 Wizards of the Coast, Inc. 52/94 of

Strategy, Schmategy 1

Sorcery

Roll a six-sided die for Strategy, Schmategy. On a 1, Strategy, Schmategy has no effect. Otherwise, it has one of the following effects.
2 — Destroy all artifacts.
3 — Destroy all lands.
4 — Strategy, Schmategy deals 3 damage to each creature and player.
5 — Each player discards his or her hand and draws seven cards.
6 — Roll the die two more times.

Illus. Daniel Gelon

©1993–1998 Wizards of the Coast, Inc. 52/94 of

Strategy, Schmategy 1

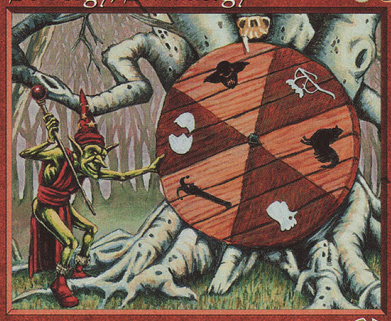
Sorcery

Roll a six-sided die for Strategy, Schmategy. On a 1, Strategy, Schmategy has no effect. Otherwise, it has one of the following effects.
2 — Destroy all artifacts.
3 — Destroy all lands.
4 — Strategy, Schmategy deals 3 damage to each creature and player.
5 — Each player discards his or her hand and draws seven cards.
6 — Roll the die two more times.

Illus. Daniel Gelon

©1993–1998 Wizards of the Coast, Inc. 52/94 of

Strategy, Schmategy 1



Sorcery

Roll a six-sided die for Strategy, Schmategy. On a 1, Strategy, Schmategy has no effect. Otherwise, it has one of the following effects.
2 — Destroy all artifacts.
3 — Destroy all lands.
4 — Strategy, Schmategy deals 3 damage to each creature and player.
5 — Each player discards his or her hand and draws seven cards.
6 — Roll the die two more times.

Illus. Daniel Gelon

©1993–1998 Wizards of the Coast, Inc. 52/94 of

Strategy, Schmategy 1

Sorcery

Roll a six-sided die for Strategy, Schmategy. On a 1, Strategy, Schmategy has no effect. Otherwise, it has one of the following effects.
2 — Destroy all artifacts.
3 — Destroy all lands.
4 — Strategy, Schmategy deals 3 damage to each creature and player.
5 — Each player discards his or her hand and draws seven cards.
6 — Roll the die two more times.

Illus. Daniel Gelon

©1993–1998 Wizards of the Coast, Inc. 52/94 of

Strategy, Schmategy 1

Sorcery

Roll a six-sided die for Strategy, Schmategy. On a 1, Strategy, Schmategy has no effect. Otherwise, it has one of the following effects.
2 — Destroy all artifacts.
3 — Destroy all lands.
4 — Strategy, Schmategy deals 3 damage to each creature and player.
5 — Each player discards his or her hand and draws seven cards.
6 — Roll the die two more times.

Illus. Daniel Gelon

©1993–1998 Wizards of the Coast, Inc. 52/94 of

Strategy, Schmategy 1

Sorcery

Roll a six-sided die for Strategy, Schmategy. On a 1, Strategy, Schmategy has no effect. Otherwise, it has one of the following effects.
2 — Destroy all artifacts.
3 — Destroy all lands.
4 — Strategy, Schmategy deals 3 damage to each creature and player.
5 — Each player discards his or her hand and draws seven cards.
6 — Roll the die two more times.

Illus. Daniel Gelon

©1993–1998 Wizards of the Coast, Inc. 52/94 of

Strategy, Schmategy 1

Sorcery

Roll a six-sided die for Strategy, Schmategy. On a 1, Strategy, Schmategy has no effect. Otherwise, it has one of the following effects.
2 — Destroy all artifacts.
3 — Destroy all lands.
4 — Strategy, Schmategy deals 3 damage to each creature and player.
5 — Each player discards his or her hand and draws seven cards.
6 — Roll the die two more times.

Illus. Daniel Gelon

©1993–1998 Wizards of the Coast, Inc. 52/94 of

Strategy, Schmategy 1

Sorcery

Roll a six-sided die for Strategy, Schmategy. On a 1, Strategy, Schmategy has no effect. Otherwise, it has one of the following effects.
2 — Destroy all artifacts.
3 — Destroy all lands.
4 — Strategy, Schmategy deals 3 damage to each creature and player.
5 — Each player discards his or her hand and draws seven cards.
6 — Roll the die two more times.

Illus. Daniel Gelon

©1993–1998 Wizards of the Coast, Inc. 52/94 of

Strategy, Schmategy 1

Sorcery

Roll a six-sided die for Strategy, Schmategy. On a 1, Strategy, Schmategy has no effect. Otherwise, it has one of the following effects.
2 — Destroy all artifacts.
3 — Destroy all lands.
4 — Strategy, Schmategy deals 3 damage to each creature and player.
5 — Each player discards his or her hand and draws seven cards.
6 — Roll the die two more times.

Illus. Daniel Gelon

©1993–1998 Wizards of the Coast, Inc. 52/94 of

Strategy, Schmategy 1

Sorcery

Roll a six-sided die for Strategy, Schmategy. On a 1, Strategy, Schmategy has no effect. Otherwise, it has one of the following effects.
2 — Destroy all artifacts.
3 — Destroy all lands.
4 — Strategy, Schmategy deals 3 damage to each creature and player.
5 — Each player discards his or her hand and draws seven cards.
6 — Roll the die two more times.

Illus. Daniel Gelon

©1993–1998 Wizards of the Coast, Inc. 52/94 of

Strategy, Schmategy 1

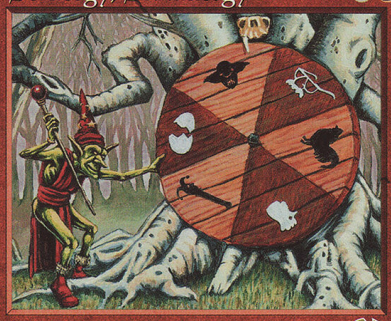
Sorcery

Roll a six-sided die for Strategy, Schmategy. On a 1, Strategy, Schmategy has no effect. Otherwise, it has one of the following effects.
2 — Destroy all artifacts.
3 — Destroy all lands.
4 — Strategy, Schmategy deals 3 damage to each creature and player.
5 — Each player discards his or her hand and draws seven cards.
6 — Roll the die two more times.

Illus. Daniel Gelon

©1993–1998 Wizards of the Coast, Inc. 52/94 of

Strategy, Schmategy 1



Sorcery

Roll a six-sided die for Strategy, Schmategy. On a 1, Strategy, Schmategy has no effect. Otherwise, it has one of the following effects.
2 — Destroy all artifacts.
3 — Destroy all lands.
4 — Strategy, Schmategy deals 3 damage to each creature and player.
5 — Each player discards his or her hand and draws seven cards.
6 — Roll the die two more times.

Illus. Daniel Gelon

©1993–1998 Wizards of the Coast, Inc. 52/94 of

Strategy, Schmategy 1

Sorcery

Roll a six-sided die for Strategy, Schmategy. On a 1, Strategy, Schmategy has no effect. Otherwise, it has one of the following effects.
2 — Destroy all artifacts.
3 — Destroy all lands.
4 — Strategy, Schmategy deals 3 damage to each creature and player.
5 — Each player discards his or her hand and draws seven cards.
6 — Roll the die two more times.

Illus. Daniel Gelon

©1993–1998 Wizards of the Coast, Inc. 52/94 of

Strategy, Schmategy 1

Sorcery

Roll a six-sided die for Strategy, Schmategy. On a 1, Strategy, Schmategy has no effect. Otherwise, it has one of the following effects.
2 — Destroy all artifacts.
3 — Destroy all lands.
4 — Strategy, Schmategy deals 3 damage to each creature and player.
5 — Each player discards his or her hand and draws seven cards.
6 — Roll the die two more times.

Illus. Daniel Gelon

©1993–1998 Wizards of the Coast, Inc. 52/94 of

Strategy, Schmategy 1

Sorcery

Roll a six-sided die for Strategy, Schmategy. On a 1, Strategy, Schmategy has no effect. Otherwise, it has one of the following effects.
2 — Destroy all artifacts.
3 — Destroy all lands.
4 — Strategy, Schmategy deals 3 damage to each creature and player.
5 — Each player discards his or her hand and draws seven cards.
6 — Roll the die two more times.

Illus. Daniel Gelon

©1993–1998 Wizards of the Coast, Inc. 52/94 of

Strategy, Schmategy 1

Sorcery

Roll a six-sided die for Strategy, Schmategy. On a 1, Strategy, Schmategy has no effect. Otherwise, it has one of the following effects.
2 — Destroy all artifacts.
3 — Destroy all lands.
4 — Strategy, Schmategy deals 3 damage to each creature and player.
5 — Each player discards his or her hand and draws seven cards.
6 — Roll the die two more times.

Illus. Daniel Gelon

©1993–1998 Wizards of the Coast, Inc. 52/94 of

Strategy, Schmategy 1

Sorcery

Roll a six-sided die for Strategy, Schmategy. On a 1, Strategy, Schmategy has no effect. Otherwise, it has one of the following effects.
2 — Destroy all artifacts.
3 — Destroy all lands.
4 — Strategy, Schmategy deals 3 damage to each creature and player.
5 — Each player discards his or her hand and draws seven cards.
6 — Roll the die two more times.

Illus. Daniel Gelon

©1993–1998 Wizards of the Coast, Inc. 52/94 of

Strategy, Schmategy 1

Sorcery

Roll a six-sided die for Strategy, Schmategy. On a 1, Strategy, Schmategy has no effect. Otherwise, it has one of the following effects.
2 — Destroy all artifacts.
3 — Destroy all lands.
4 — Strategy, Schmategy deals 3 damage to each creature and player.
5 — Each player discards his or her hand and draws seven cards.
6 — Roll the die two more times.

Illus. Daniel Gelon

©1993–1998 Wizards of the Coast, Inc. 52/94 of

Strategy, Schmategy 1

Sorcery

Roll a six-sided die for Strategy, Schmategy. On a 1, Strategy, Schmategy has no effect. Otherwise, it has one of the following effects.
2 — Destroy all artifacts.
3 — Destroy all lands.
4 — Strategy, Schmategy deals 3 damage to each creature and player.
5 — Each player discards his or her hand and draws seven cards.
6 — Roll the die two more times.

Illus. Daniel Gelon

©1993–1998 Wizards of the Coast, Inc. 52/94 of

Strategy, Schmategy 1

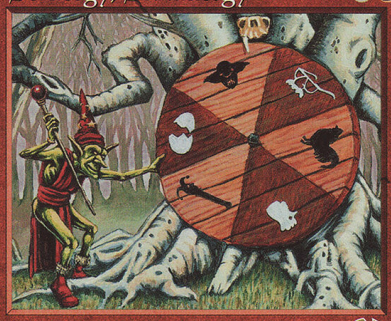
Sorcery

Roll a six-sided die for Strategy, Schmategy. On a 1, Strategy, Schmategy has no effect. Otherwise, it has one of the following effects.
2 — Destroy all artifacts.
3 — Destroy all lands.
4 — Strategy, Schmategy deals 3 damage to each creature and player.
5 — Each player discards his or her hand and draws seven cards.
6 — Roll the die two more times.

Illus. Daniel Gelon

©1993–1998 Wizards of the Coast, Inc. 52/94 of

Strategy, Schmategy 1



Sorcery

Roll a six-sided die for Strategy, Schmategy. On a 1, Strategy, Schmategy has no effect. Otherwise, it has one of the following effects.
2 — Destroy all artifacts.
3 — Destroy all lands.
4 — Strategy, Schmategy deals 3 damage to each creature and player.
5 — Each player discards his or her hand and draws seven cards.
6 — Roll the die two more times.

Illus. Daniel Gelon

©1993–1998 Wizards of the Coast, Inc. 52/94 of

Strategy, Schmategy 1

Sorcery

Roll a six-sided die for Strategy, Schmategy. On a 1, Strategy, Schmategy has no effect. Otherwise, it has one of the following effects.
2 — Destroy all artifacts.
3 — Destroy all lands.
4 — Strategy, Schmategy deals 3 damage to each creature and player.
5 — Each player discards his or her hand and draws seven cards.
6 — Roll the die two more times.

Illus. Daniel Gelon

©1993–1998 Wizards of the Coast, Inc. 52/94 of

Strategy, Schmategy 1

Sorcery

Roll a six-sided die for Strategy, Schmategy. On a 1, Strategy, Schmategy has no effect. Otherwise, it has one of the following effects.
2 — Destroy all artifacts.
3 — Destroy all lands.
4 — Strategy, Schmategy deals 3 damage to each creature and player.
5 — Each player discards his or her hand and draws seven cards.
6 — Roll the die two more times.

Illus. Daniel Gelon

©1993–1998 Wizards of the Coast, Inc. 52/94 of

Strategy, Schmategy 1

Sorcery

Roll a six-sided die for Strategy, Schmategy. On a 1, Strategy, Schmategy has no effect. Otherwise, it has one of the following effects.
2 — Destroy all artifacts.
3 — Destroy all lands.
4 — Strategy, Schmategy deals 3 damage to each creature and player.
5 — Each player discards his or her hand and draws seven cards.
6 — Roll the die two more times.

Illus. Daniel Gelon

©1993–1998 Wizards of the Coast, Inc. 52/94 of

Strategy, Schmategy 1

Sorcery

Roll a six-sided die for Strategy, Schmategy. On a 1, Strategy, Schmategy has no effect. Otherwise, it has one of the following effects.
2 — Destroy all artifacts.
3 — Destroy all lands.
4 — Strategy, Schmategy deals 3 damage to each creature and player.
5 — Each player discards his or her hand and draws seven cards.
6 — Roll the die two more times.

Illus. Daniel Gelon

©1993–1998 Wizards of the Coast, Inc. 52/94 of

Strategy, Schmategy 1

Sorcery

Roll a six-sided die for Strategy, Schmategy. On a 1, Strategy, Schmategy has no effect. Otherwise, it has one of the following effects.
2 — Destroy all artifacts.
3 — Destroy all lands.
4 — Strategy, Schmategy deals 3 damage to each creature and player.
5 — Each player discards his or her hand and draws seven cards.
6 — Roll the die two more times.

Illus. Daniel Gelon

©1993–1998 Wizards of the Coast, Inc. 52/94 of

Strategy, Schmategy 1

Sorcery

Roll a six-sided die for Strategy, Schmategy. On a 1, Strategy, Schmategy has no effect. Otherwise, it has one of the following effects.
2 — Destroy all artifacts.
3 — Destroy all lands.
4 — Strategy, Schmategy deals 3 damage to each creature and player.
5 — Each player discards his or her hand and draws seven cards.
6 — Roll the die two more times.

Illus. Daniel Gelon

©1993–1998 Wizards of the Coast, Inc. 52/94 of

Strategy, Schmategy 1

Sorcery

Roll a six-sided die for Strategy, Schmategy. On a 1, Strategy, Schmategy has no effect. Otherwise, it has one of the following effects.
2 — Destroy all artifacts.
3 — Destroy all lands.
4 — Strategy, Schmategy deals 3 damage to each creature and player.
5 — Each player discards his or her hand and draws seven cards.
6 — Roll the die two more times.

Illus. Daniel Gelon

©1993–1998 Wizards of the Coast, Inc. 52/94 of

Strategy, Schmategy 1

Sorcery

Roll a six-sided die for Strategy, Schmategy. On a 1, Strategy, Schmategy has no effect. Otherwise, it has one of the following effects.
2 — Destroy all artifacts.
3 — Destroy all lands.
4 — Strategy, Schmategy deals 3 damage to each creature and player.
5 — Each player discards his or her hand and draws seven cards.
6 — Roll the die two more times.

Illus. Daniel Gelon

©1993–1998 Wizards of the Coast, Inc. 52/94 of