Nantuko Shaman

{2}{G}



Creature — Insect Shaman

When Nantuko Shaman enters the battlefield, if you control no tapped lands, draw a card.

Suspend 1—{2}{G}{G} *(Rather than cast this card from your hand, you may pay {2}{G}{G} and exile it with a time counter on it. At the beginning of your upkeep, remove a time counter. When the last is removed, cast it without paying its mana cost. It has haste.)*

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