
Sphinx of Clear Skies
3
Creature — Sphinx
Flying, ward 2
Domain — Whenever Sphinx of Clear Skies deals combat damage to a player, reveal the top X cards of your library, where X is the number of basic land types among lands you control. An opponent separates those cards into two piles. Put one pile into your hand and the other into your graveyard. *(Piles can be empty.)*
5/5
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