## Ravenloft Adventurer



**Creature — Human Rogue Assassin**

When Ravenloft Adventurer enters the battlefield, you take the initiative.

If a creature an opponent controls would die, instead exile it and put a hit counter on it.

Whenever Ravenloft Adventurer attacks, if you've completed a dungeon, defending player loses 1 life for each card they own in exile with a hit counter on it.

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