Hymn to Tourach



Sorcery

Target player discards two cards at random from his or her hand. If target player does not have enough cards, his or her entire hand is discarded.
"The eerie, wailing Hymn caused insanity even in hardened warriors."
—Sarpadian Empires, vol. II

Illus. Susan Van Camp
© 1994 Wizards of the Coast, Inc. All rights reserved.

Hymn to Tourach

Sorcery

Target player discards two cards at random from his or her hand. If target player does not have enough cards, his or her entire hand is discarded.
"The eerie, wailing Hymn caused insanity even in hardened warriors."
—Sarpadian Empires, vol. II

Illus. Susan Van Camp
© 1994 Wizards of the Coast, Inc. All rights reserved.

Hymn to Tourach

Sorcery

Target player discards two cards at random from his or her hand. If target player does not have enough cards, his or her entire hand is discarded.
"The eerie, wailing Hymn caused insanity even in hardened warriors."
—Sarpadian Empires, vol. II

Illus. Susan Van Camp
© 1994 Wizards of the Coast, Inc. All rights reserved.

Hymn to Tourach

Sorcery

Target player discards two cards at random from his or her hand. If target player does not have enough cards, his or her entire hand is discarded.
"The eerie, wailing Hymn caused insanity even in hardened warriors."
—Sarpadian Empires, vol. II

Illus. Susan Van Camp
© 1994 Wizards of the Coast, Inc. All rights reserved.

Hymn to Tourach

Sorcery

Target player discards two cards at random from his or her hand. If target player does not have enough cards, his or her entire hand is discarded.
"The eerie, wailing Hymn caused insanity even in hardened warriors."
—Sarpadian Empires, vol. II

Illus. Susan Van Camp
© 1994 Wizards of the Coast, Inc. All rights reserved.

Hymn to Tourach

Sorcery

Target player discards two cards at random from his or her hand. If target player does not have enough cards, his or her entire hand is discarded.
"The eerie, wailing Hymn caused insanity even in hardened warriors."
—Sarpadian Empires, vol. II

Illus. Susan Van Camp
© 1994 Wizards of the Coast, Inc. All rights reserved.

Hymn to Tourach

Sorcery

Target player discards two cards at random from his or her hand. If target player does not have enough cards, his or her entire hand is discarded.
"The eerie, wailing Hymn caused insanity even in hardened warriors."
—Sarpadian Empires, vol. II

Illus. Susan Van Camp
© 1994 Wizards of the Coast, Inc. All rights reserved.

Hymn to Tourach

Sorcery

Target player discards two cards at random from his or her hand. If target player does not have enough cards, his or her entire hand is discarded.
"The eerie, wailing Hymn caused insanity even in hardened warriors."
—Sarpadian Empires, vol. II

Illus. Susan Van Camp
© 1994 Wizards of the Coast, Inc. All rights reserved.

Hymn to Tourach

Sorcery

Target player discards two cards at random from his or her hand. If target player does not have enough cards, his or her entire hand is discarded.
"The eerie, wailing Hymn caused insanity even in hardened warriors."
—Sarpadian Empires, vol. II

Illus. Susan Van Camp
© 1994 Wizards of the Coast, Inc. All rights reserved.