
Sokenzan
Plane — Kamigawa
All creatures get +1/+1 and have haste.
Whenever chaos ensues, untap all creatures that attacked this turn. If it's a main phase, there is an additional combat phase after this phase, followed by an additional main phase.
0157 MOC • EN Brian Snoddy
™ & © 2023 Wizards of the Coast


Sokenzan
Plane — Kamigawa
All creatures get +1/+1 and have haste.
Whenever chaos ensues, untap all creatures that attacked this turn. If it's a main phase, there is an additional combat phase after this phase, followed by an additional main phase.
0157 MOC • EN Brian Snoddy
™ & © 2023 Wizards of the Coast


Sokenzan
Plane — Kamigawa
All creatures get +1/+1 and have haste.
Whenever chaos ensues, untap all creatures that attacked this turn. If it's a main phase, there is an additional combat phase after this phase, followed by an additional main phase.
0157 MOC • EN Brian Snoddy
™ & © 2023 Wizards of the Coast


Sokenzan
Plane — Kamigawa
All creatures get +1/+1 and have haste.
Whenever chaos ensues, untap all creatures that attacked this turn. If it's a main phase, there is an additional combat phase after this phase, followed by an additional main phase.
0157 MOC • EN Brian Snoddy
™ & © 2023 Wizards of the Coast