Biorganic Carapace

2 ✱ 💧



Artifact — Equipment

When this Equipment enters, attach it to target creature you control.

Equipped creature gets +2/+2 and has "Whenever this creature deals combat damage to a player, draw a card for each modified creature you control." *(Equipment, Auras you control, and counters are modifications.)*

Equip 2

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SPM ★ EN David Alvarez

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