

Lobotomy

2 U



Sorcery

Look at target player's hand and choose any of those cards other than a basic land. Search that player's graveyard, hand, and library for all copies of the chosen card and remove them from the game. That player shuffles his or her library afterwards.

Illus. Thomas M. Baxa
©1997 Wizards of the Coast, Inc.

Lobotomy

2 U



Sorcery

Look at target player's hand and choose any of those cards other than a basic land. Search that player's graveyard, hand, and library for all copies of the chosen card and remove them from the game. That player shuffles his or her library afterwards.

Illus. Thomas M. Baxa
©1997 Wizards of the Coast, Inc.

Lobotomy

2 U



Sorcery

Look at target player's hand and choose any of those cards other than a basic land. Search that player's graveyard, hand, and library for all copies of the chosen card and remove them from the game. That player shuffles his or her library afterwards.

Illus. Thomas M. Baxa
©1997 Wizards of the Coast, Inc.

Lobotomy

2 U



Sorcery

Look at target player's hand and choose any of those cards other than a basic land. Search that player's graveyard, hand, and library for all copies of the chosen card and remove them from the game. That player shuffles his or her library afterwards.

Illus. Thomas M. Baxa
©1997 Wizards of the Coast, Inc.

Lobotomy

2 U



Sorcery

Look at target player's hand and choose any of those cards other than a basic land. Search that player's graveyard, hand, and library for all copies of the chosen card and remove them from the game. That player shuffles his or her library afterwards.

Illus. Thomas M. Baxa
©1997 Wizards of the Coast, Inc.

Lobotomy

2 U



Sorcery

Look at target player's hand and choose any of those cards other than a basic land. Search that player's graveyard, hand, and library for all copies of the chosen card and remove them from the game. That player shuffles his or her library afterwards.

Illus. Thomas M. Baxa
©1997 Wizards of the Coast, Inc.

Lobotomy

2 U



Sorcery

Look at target player's hand and choose any of those cards other than a basic land. Search that player's graveyard, hand, and library for all copies of the chosen card and remove them from the game. That player shuffles his or her library afterwards.

Illus. Thomas M. Baxa
©1997 Wizards of the Coast, Inc.

Lobotomy

2 U



Sorcery

Look at target player's hand and choose any of those cards other than a basic land. Search that player's graveyard, hand, and library for all copies of the chosen card and remove them from the game. That player shuffles his or her library afterwards.

Illus. Thomas M. Baxa
©1997 Wizards of the Coast, Inc.

Lobotomy

2 U



Sorcery

Look at target player's hand and choose any of those cards other than a basic land. Search that player's graveyard, hand, and library for all copies of the chosen card and remove them from the game. That player shuffles his or her library afterwards.

Illus. Thomas M. Baxa
©1997 Wizards of the Coast, Inc.

Lobotomy

2 U



Sorcery

Look at target player's hand and choose any of those cards other than a basic land. Search that player's graveyard, hand, and library for all copies of the chosen card and remove them from the game. That player shuffles his or her library afterwards.

Illus. Thomas M. Baxa
©1997 Wizards of the Coast, Inc.

Lobotomy

2 U



Sorcery

Look at target player's hand and choose any of those cards other than a basic land. Search that player's graveyard, hand, and library for all copies of the chosen card and remove them from the game. That player shuffles his or her library afterwards.

Illus. Thomas M. Baxa
©1997 Wizards of the Coast, Inc.

Lobotomy

2 U



Sorcery

Look at target player's hand and choose any of those cards other than a basic land. Search that player's graveyard, hand, and library for all copies of the chosen card and remove them from the game. That player shuffles his or her library afterwards.

Illus. Thomas M. Baxa
©1997 Wizards of the Coast, Inc.

Lobotomy

2 U



Sorcery

Look at target player's hand and choose any of those cards other than a basic land. Search that player's graveyard, hand, and library for all copies of the chosen card and remove them from the game. That player shuffles his or her library afterwards.

Illus. Thomas M. Baxa
©1997 Wizards of the Coast, Inc.

Lobotomy

2 U



Sorcery

Look at target player's hand and choose any of those cards other than a basic land. Search that player's graveyard, hand, and library for all copies of the chosen card and remove them from the game. That player shuffles his or her library afterwards.

Illus. Thomas M. Baxa
©1997 Wizards of the Coast, Inc.

Lobotomy

2 U



Sorcery

Look at target player's hand and choose any of those cards other than a basic land. Search that player's graveyard, hand, and library for all copies of the chosen card and remove them from the game. That player shuffles his or her library afterwards.

Illus. Thomas M. Baxa
©1997 Wizards of the Coast, Inc.

Lobotomy

2 U



Sorcery

Look at target player's hand and choose any of those cards other than a basic land. Search that player's graveyard, hand, and library for all copies of the chosen card and remove them from the game. That player shuffles his or her library afterwards.

Illus. Thomas M. Baxa
©1997 Wizards of the Coast, Inc.

Lobotomy

2 U



Sorcery

Look at target player's hand and choose any of those cards other than a basic land. Search that player's graveyard, hand, and library for all copies of the chosen card and remove them from the game. That player shuffles his or her library afterwards.

Illus. Thomas M. Baxa
©1997 Wizards of the Coast, Inc.

Lobotomy

2 U



Sorcery

Look at target player's hand and choose any of those cards other than a basic land. Search that player's graveyard, hand, and library for all copies of the chosen card and remove them from the game. That player shuffles his or her library afterwards.

Illus. Thomas M. Baxa
©1997 Wizards of the Coast, Inc.

Lobotomy

2 U



Sorcery

Look at target player's hand and choose any of those cards other than a basic land. Search that player's graveyard, hand, and library for all copies of the chosen card and remove them from the game. That player shuffles his or her library afterwards.

Illus. Thomas M. Baxa
©1997 Wizards of the Coast, Inc.

Lobotomy

2 U



Sorcery

Look at target player's hand and choose any of those cards other than a basic land. Search that player's graveyard, hand, and library for all copies of the chosen card and remove them from the game. That player shuffles his or her library afterwards.

Illus. Thomas M. Baxa
©1997 Wizards of the Coast, Inc.

Lobotomy

2 U



Sorcery

Look at target player's hand and choose any of those cards other than a basic land. Search that player's graveyard, hand, and library for all copies of the chosen card and remove them from the game. That player shuffles his or her library afterwards.

Illus. Thomas M. Baxa
©1997 Wizards of the Coast, Inc.

Lobotomy

2 U



Sorcery

Look at target player's hand and choose any of those cards other than a basic land. Search that player's graveyard, hand, and library for all copies of the chosen card and remove them from the game. That player shuffles his or her library afterwards.

Illus. Thomas M. Baxa
©1997 Wizards of the Coast, Inc.

Lobotomy

2 U



Sorcery

Look at target player's hand and choose any of those cards other than a basic land. Search that player's graveyard, hand, and library for all copies of the chosen card and remove them from the game. That player shuffles his or her library afterwards.

Illus. Thomas M. Baxa
©1997 Wizards of the Coast, Inc.

Lobotomy

2 U



Sorcery

Look at target player's hand and choose any of those cards other than a basic land. Search that player's graveyard, hand, and library for all copies of the chosen card and remove them from the game. That player shuffles his or her library afterwards.

Illus. Thomas M. Baxa
©1997 Wizards of the Coast, Inc.

Lobotomy

2 U



Sorcery

Look at target player's hand and choose any of those cards other than a basic land. Search that player's graveyard, hand, and library for all copies of the chosen card and remove them from the game. That player shuffles his or her library afterwards.

Illus. Thomas M. Baxa
©1997 Wizards of the Coast, Inc.

Lobotomy

2 U



Sorcery

Look at target player's hand and choose any of those cards other than a basic land. Search that player's graveyard, hand, and library for all copies of the chosen card and remove them from the game. That player shuffles his or her library afterwards.

Illus. Thomas M. Baxa
©1997 Wizards of the Coast, Inc.

Lobotomy

2 U



Sorcery

Look at target player's hand and choose any of those cards other than a basic land. Search that player's graveyard, hand, and library for all copies of the chosen card and remove them from the game. That player shuffles his or her library afterwards.

Illus. Thomas M. Baxa
©1997 Wizards of the Coast, Inc.

Lobotomy

2 U



Sorcery

Look at target player's hand and choose any of those cards other than a basic land. Search that player's graveyard, hand, and library for all copies of the chosen card and remove them from the game. That player shuffles his or her library afterwards.

Illus. Thomas M. Baxa
©1997 Wizards of the Coast, Inc.

Lobotomy

2 U



Sorcery

Look at target player's hand and choose any of those cards other than a basic land. Search that player's graveyard, hand, and library for all copies of the chosen card and remove them from the game. That player shuffles his or her library afterwards.

Illus. Thomas M. Baxa
©1997 Wizards of the Coast, Inc.

Lobotomy

2 U



Sorcery

Look at target player's hand and choose any of those cards other than a basic land. Search that player's graveyard, hand, and library for all copies of the chosen card and remove them from the game. That player shuffles his or her library afterwards.

Illus. Thomas M. Baxa
©1997 Wizards of the Coast, Inc.

Lobotomy

2 U



Sorcery

Look at target player's hand and choose any of those cards other than a basic land. Search that player's graveyard, hand, and library for all copies of the chosen card and remove them from the game. That player shuffles his or her library afterwards.

Illus. Thomas M. Baxa
©1997 Wizards of the Coast, Inc.

Lobotomy

2 U



Sorcery

Look at target player's hand and choose any of those cards other than a basic land. Search that player's graveyard, hand, and library for all copies of the chosen card and remove them from the game. That player shuffles his or her library afterwards.

Illus. Thomas M. Baxa
©1997 Wizards of the Coast, Inc.

Lobotomy

2 U



Sorcery

Look at target player's hand and choose any of those cards other than a basic land. Search that player's graveyard, hand, and library for all copies of the chosen card and remove them from the game. That player shuffles his or her library afterwards.

Illus. Thomas M. Baxa
©1997 Wizards of the Coast, Inc.

Lobotomy

2 U



Sorcery

Look at target player's hand and choose any of those cards other than a basic land. Search that player's graveyard, hand, and library for all copies of the chosen card and remove them from the game. That player shuffles his or her library afterwards.

Illus. Thomas M. Baxa
©1997 Wizards of the Coast, Inc.

Lobotomy

2 U



Sorcery

Look at target player's hand and choose any of those cards other than a basic land. Search that player's graveyard, hand, and library for all copies of the chosen card and remove them from the game. That player shuffles his or her library afterwards.

Illus. Thomas M. Baxa
©1997 Wizards of the Coast, Inc.

Lobotomy

2 U



Sorcery

Look at target player's hand and choose any of those cards other than a basic land. Search that player's graveyard, hand, and library for all copies of the chosen card and remove them from the game. That player shuffles his or her library afterwards.

Illus. Thomas M. Baxa
©1997 Wizards of the Coast, Inc.