Umbilicus 4



Artifact

At the beginning of each player's upkeep, that player may pay 2 life. If they don't, they return a permanent they control to its owner's hand.

It was the explorers' only tether to reality.

Illus. Dermot Power

™ & © 2023 Wizards of the Coast 390

Umbilicus 4

Artifact

At the beginning of each player's upkeep, that player may pay 2 life. If they don't, they return a permanent they control to its owner's hand.

It was the explorers' only tether to reality.

Illus. Dermot Power

™ & © 2023 Wizards of the Coast 390

Umbilicus 4

Artifact

At the beginning of each player's upkeep, that player may pay 2 life. If they don't, they return a permanent they control to its owner's hand.

It was the explorers' only tether to reality.

Illus. Dermot Power

™ & © 2023 Wizards of the Coast 390

Umbilicus 4

Artifact

At the beginning of each player's upkeep, that player may pay 2 life. If they don't, they return a permanent they control to its owner's hand.

It was the explorers' only tether to reality.

Illus. Dermot Power

™ & © 2023 Wizards of the Coast 390

Umbilicus 4

Artifact

At the beginning of each player's upkeep, that player may pay 2 life. If they don't, they return a permanent they control to its owner's hand.

It was the explorers' only tether to reality.

Illus. Dermot Power

™ & © 2023 Wizards of the Coast 390

Umbilicus 4

Artifact

At the beginning of each player's upkeep, that player may pay 2 life. If they don't, they return a permanent they control to its owner's hand.

It was the explorers' only tether to reality.

Illus. Dermot Power

™ & © 2023 Wizards of the Coast 390

Umbilicus 4

Artifact

At the beginning of each player's upkeep, that player may pay 2 life. If they don't, they return a permanent they control to its owner's hand.

It was the explorers' only tether to reality.

Illus. Dermot Power

™ & © 2023 Wizards of the Coast 390

Umbilicus 4

Artifact

At the beginning of each player's upkeep, that player may pay 2 life. If they don't, they return a permanent they control to its owner's hand.

It was the explorers' only tether to reality.

Illus. Dermot Power

™ & © 2023 Wizards of the Coast 390