

Ring of Evos Isle

2



Artifact — Equipment

M13

2: Equipped creature gains hexproof until end of turn. (It can't be the target of spells or abilities your opponents control.)

At the beginning of your upkeep, put a +1/+1 counter on equipped creature if it's blue.

Equip 1 (1: Attach to target creature you control. Equip only as a sorcery.)

Erica Yang

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