Korvold and the Noble Thief 3

(As this Saga enters and after your draw step, add a lore counter. Sacrifice after III.)

I, II — Create a Treasure token. *(It's an artifact with "{T}, Sacrifice this artifact: Add one mana of any color.")*

III — Exile the top three cards of target opponent's library. You may play those cards this turn.



Enchantment — Saga

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