
Ba Sing Se
Land
This land enters tapped unless you control a basic land.
: Add .
2, : Earthbend 2. Activate only as a sorcery. (Target land you control becomes a 0/0 creature with haste that's still a land. Put two +1/+1 counters on it. When it dies or is exiled, return it to the battlefield tapped.)
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Andreas Rocha
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