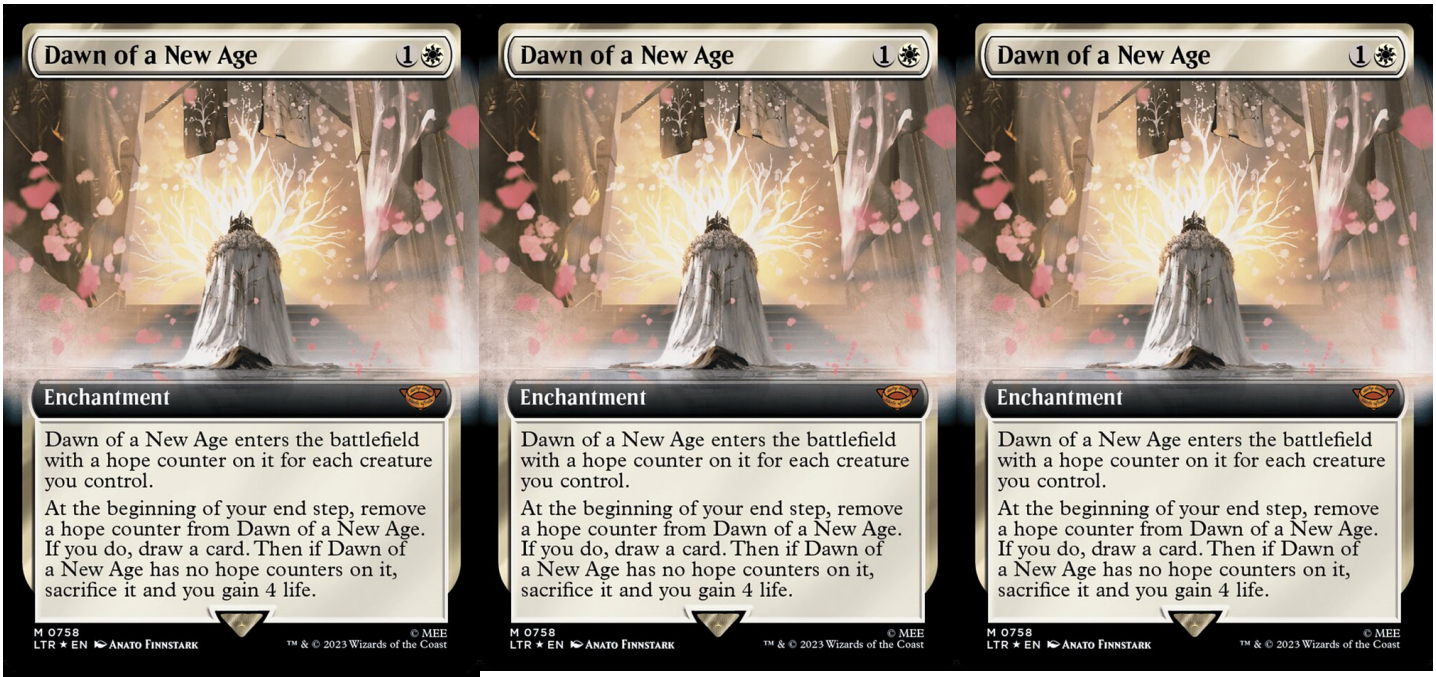

Dawn of a New Age
1
Enchantment
Dawn of a New Age enters the battlefield with a hope counter on it for each creature you control.
At the beginning of your end step, remove a hope counter from Dawn of a New Age. If you do, draw a card. Then if Dawn of a New Age has no hope counters on it, sacrifice it and you gain 4 life.
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